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A CONSUMER-BASED ASSESSMENT OF ALLIANCE PERFORMANCE:
AN EXAMINATION OF CONSUMER VALUE, SATISFACTION
AND POST-PURCHASE BEHAVIOR

by

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for the degree of Doctor of Philosophy
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ABSTRACT

Strategic alliances have become a recognized strategy used by firms in the pursuit of their diverse organizational objectives. Consequently, the literature on alliances is replete with research investigating the value strategic alliances generate for participating organizations. Strategic alliances have been shown to contribute to firm value through numerous sources, including scale economies, effective risk management, cost efficient market entries, and learning from partners. Alliances also help firms minimize transaction costs, cope with uncertain environments, and reduce their dependence on resources (Das and Teng 1996; Ireland et al. 2002; Spekman et al. 1998). Largely overlooked in the literature however, are issues investigating the relationship between strategic alliances and one of the organization's most important constituents, the consumer. Questions such as how the consumer reacts to inter-firm alliances, how strategic alliances impact consumer value, satisfaction, and customer post-purchase behavior have yet to be answered. This lacuna has been recently highlighted by prominent researchers in the discipline (Rindfleisch and Moorman 2003). Focusing on marketing alliances, the present dissertation attempts to address this gap in the alliance literature by advancing and testing a theoretical framework examining consumers' cognitive, affective, and behavioral reactions to organizational strategic alliances.

The dissertation also contributes to the satisfaction literature. Scholars in this area have traditionally viewed satisfaction as a cognitive response to the comparison of actual consumption experiences with some comparison standard (confirmation/disconfirmation paradigm). Recently however, there have been increasing calls for satisfaction measures to capture not just how the customer thinks the product performed relative to the comparison standard, but also the resulting

customer emotion. The study provides additional support of an affective route to customer satisfaction, particularly when customer hedonic value is enhanced.

Moreover, the association between customer satisfaction and behavioral outcomes is also examined. While prior research shows that satisfaction is positively related to loyalty and word of mouth and negatively related to intentions to switch, it was found that these relationships are even stronger in the presence of alliances.

The results of this dissertation provide important theoretical and managerial insights. The strategic alliance literature is enhanced insofar as this is the first effort aimed at investigating the impact of strategic alliances on the consumer. The study examines the relationship between marketing alliances and customer value, particularly utilitarian and hedonic value, as well as the moderating role of alliance type (functional or symbolic) in this relationship. From a managerial perspective, engaging in strategic alliances is strategically critical and costly. By providing insight into how alliances enhance consumer value, and how in turn value enhancement is related to customer satisfaction and behavioral outcomes, the present research will help managers make more appropriate and better-informed alliance decisions.

To my wife Hala and my newborn Bashir

With all my love

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CHAPTER ONE: INTRODUCTION

In 1966, Adler predicted that “symbiotic marketing will become more and more important to business.” The author was referring to strategic alliances, the process of pooling resources to provide benefits to companies that would not be available to either one individually (Adler 1966). Two decades later, Varadarajan and Rajaratnam (1986) revisited the concept of symbiotic marketing and reemphasized the importance of strategic alliances. With increasing costs associated with technology and product development combined with changing consumer preferences and government regulatory policy, symbiotic relationships offer an “alternative to internal development, mergers, and acquisitions in regard to various growth opportunities” (Varadarajan and Rajaratnam 1986).

Today, despite the numerous challenges they present, strategic alliances are increasingly being used by business organizations in the pursuit of their diverse strategic objectives. The last two decades have seen an upsurge in alliance formation and the trend is set to continue. A study by Booz-Allen & Hamilton reports that the use of alliances has grown by 25 percent a year since 1987 (Harbison and Pekar 1997) and a study by Anderson Consulting put the value of the world’s strategic alliances in 2004 at 40 trillion dollars.

It is no surprise then that academic research on strategic alliances has burgeoned in the last decade. Scholars have addressed issues as diverse as alliance formation (Beamish and Killing 1997; Faulkner 1995; Inkpen 2000; Jarillo 1988; Kogut 1988; Oviatt and McDougall 1994), partner selection (Doz and Hamel 1998; Geringer and Frayne 1990; Killing 1983; Stuart 2000; Stuart 1998), alliance form selection (Child and Faulkner 1998; Faulkner 1995; Garrette and Dussauge 1995; Hennart 1991; Lambe et al. 2002; Parkhe 1993; Varadarajan and

Jayachandran 1999), partner relationships and maintenance (Day 1995; Geringer and Hebert 1989; Hunt and Morgan 1997; Morgan and Hunt 1994; Park and Russo 1996; Park and Ungson 1997; Varadarajan and Cunningham 1995), network particularities (Atler and Hage 1993; Chisholm 1998; Dimaggio and Powell 1983; Goes and Park 1997; Miles and Snow 1986; Powell 1990; Uzzi 1996), as well as issues related to the assessment of alliance performance (Gomes-Casseres 1989; Hamel 1991; Kogut 1989; Park and Russo 1996; Steensma and Lyles 2000; Woodcock et al. 1994). Several theoretical perspectives have also been advanced to explain organizational motives and benefits of strategic alliances. In general, the alliance literature highlights the positive relationship between alliances and firm performance. Effective alliances are found to create firm value (Doz and Hamel 1998; Eisenhardt and Schoonhoven 1996), as reflected in the rents that partners gain which exceed rents generated through alternative organizational configurations (Ireland et al. 2002; Spekman et al. 1998).

At the time when advances were being made in the theoretical and managerial aspects of strategic alliances, significant efforts in furthering our understanding of customer behavior was taking place among consumer researchers (Oliver 1980; Oliver et al. 1997; Tse and Wilton 1988; Westbrook 1981). Consumer value and customer satisfaction research streams in particular, have witnessed significant developments in the last decade. Creating consumer value is increasingly seen as the next source of competitive advantage (Woodruff 1997) and it is of major and increasing concern to consumers and marketers alike (Patterson and Spreng 1997). On the other hand, customer satisfaction is a central concept in marketing as it is assumed to be a significant determinant of repeat sales, word of mouth, and customer loyalty. Its importance has led to a proliferation of research on the subject over the last two decades.

As these three research streams progressed however, parallels between the three areas have not been investigated. While the literature focuses on how strategic alliances might be of value to participating firms (by reducing costs or entering new markets for example), it largely overlooks the questions of whether and how alliances might be of value to consumers. Research inquiry that explores if and how strategic alliances impact consumer value and customer satisfaction is virtually non-existent. As Rindfleisch and Moorman (2003) note, “Little is known about the effect of [interfirm] relations on the broader marketing environment, including their impact on a firm’s customers, and...research on the impact of [organizational] collaborative activities on customers is scant at best.” The authors underscore the importance of this issue by noting that “although cooperative interfirm relations may be beneficial to participating firms, they may be harmful to their customers” (Rindfleisch and Moorman 2001).

The objective of this research is to fill this gap and extend knowledge of the relationship between strategic alliances and consumer behavior. We do so by merging the strategic facet of the literature on interorganizational relationships with the two complementary research traditions in consumer behavior; consumer value and customer satisfaction (Babin et al. 1994; Day 1983; Hirschman and Holbrook 1982; Johnson et al. 1995; Mano and Oliver 1993; Oliver and DeSarbo 1988; Woodruff and Gardial 1996). The three perspectives are used to develop a conceptual framework that explains the process by which strategic alliances impact consumer value, customer satisfaction, as well as post-purchase behavioral outcomes.

The present research has the potential to make insightful theoretical and managerial contributions. Theoretically, the research significantly contributes to two major literature streams. First, the strategic alliance literature is enhanced insofar as this is the first effort aimed at investigating the impact of strategic alliances on consumer value, satisfaction, and behavior.

Pan (2004) recently pointed out this gap in the literature after conducting a meta-analysis of research on strategic alliances. His results show that only 0.72% of the articles on strategic alliances in the period between 1999-2003 mention the customer. Most of these studies did not directly focus on the relationship between strategic alliances and the customer. These findings echo Brief and Bazerman's (2003) call to "bring in" consumers into strategic alliance research.

Second, the present research also contributes to the satisfaction literature. Scholars in this area have traditionally viewed satisfaction as a cognitive response to the comparison of actual consumption experiences with some comparison standard (confirmation/disconfirmation paradigm). This paradigm firmly dominates the satisfaction literature¹. Recently however, there has been increasing calls for satisfaction measures to capture not just how the customer thinks the product performed relative to the comparison standard, but also the resulting customer emotion (Oliver 1993; Woodruff and Gardial 1996). The argument is that the higher the level of emotions generated by products and services (both positive and negative), the more motivating customer satisfaction is in terms of future behaviors such as repeat purchase or word of mouth (Woodruff and Gardial 1996). The present paper adds to the satisfaction stream of research by providing evidence of an affective route, in addition to the cognitive route, to customer satisfaction.

From a managerial perspective, engaging in strategic alliances is strategically critical, costly, and alternative-laden (Barringer and Harrison 2000; Varadarajan and Cunningham 1995). While managers have benefited from research outlining the benefits that strategic alliances bring to the firm, they are in the dark when it comes to understanding if and how strategic alliances

¹ Satisfaction has also been modeled as an outcome of equity. We will revisit the equity paradigm later in chapter II when we review the satisfaction literature.

affect their customers' value, and/or what type of value is generated through alliances. By providing insight into how strategic alliances enhance consumer value, and how in turn value enhancement is related to customer satisfaction, the present research will help managers make more appropriate and better-informed alliance decisions. To this end, the dissertation focuses on the following research questions:

- *What are consumers' cognitive, affective, and behavioral reactions to strategic alliances?*
- *What is the value that consumers derive from organizational strategic alliances?*
- *Do different types of strategic alliances generate different types of value for the consumer? If so, how do these different values affect customer satisfaction?*
- *Is customer satisfaction solely a cognitive phenomenon, or is affect likely to play a role in influencing customer satisfaction?*
- *To what extent does customer satisfaction with strategic alliances lead to behavioral outcomes, namely word of mouth, loyalty and switching behavior?*

The remainder of this dissertation is organized around the following chapters: Chapter 2 provides a review of the theoretical and empirical literature pertaining to strategic alliances, consumer value, and customer satisfaction. Chapter 3 focuses on the development of the conceptual model and development of the research hypotheses. In Chapter 4, I present the research design and methodology used to test the proposed model. The discussion includes a detailed description of the process followed to collect the data for both the survey and the experiments. Finally, chapter 5 presents an overall discussion of the findings, managerial implications, as well as limitations of the study and potential for future research.

CHAPTER TWO: AN OVERVIEW OF RELEVANT LITERATURE

Strategic Alliances: a Review

The basic premise of strategic alliances research is that interorganizational relationships help firms by allowing them to share knowledge, gain access to markets, increase speed to markets, combine resources, and reduce costs (Doz and Hamel 1998). Firms are cognizant of these potential benefits and are more and more willing to engage in strategic alliances rather than pursue these benefits on their own (Swaminathan and Moorman 2002). In 1998, America's fastest growing companies engaged in 48% more strategic alliances than during the prior three years. The number of strategic alliance "exploded" to more than 10,200 in 2000 (Ireland et al. 2002), and in 2002, revenues generated from strategic alliances of the 1,000 largest US firms were assumed to account for 35 percent of their total revenue. This growth in interorganizational relationships has led alliances to be viewed as an "ubiquitous" phenomenon (Gulati and Singh 1998) and has led to much academic attention devoted to the topic.

The purpose of this section is to review the literature on strategic alliances. A common theme across the literature is whether interorganizational relationships make sense, and whether the benefits to the firms outweigh the disadvantages (Barringer and Harrison 2000). Reuer (2000) suggests that fully benefiting from alliances "*requires companies to select the right partners, adapt to the relationship as needed, and manage the end game appropriately.*" I follow this logical order in the review and organize this section around three major research topics: alliance formation, alliance maintenance and relationships, and alliance performance. Tables 1,

2, and 3 provide an integrative view of the extant literature on alliance formation (table 1), dynamics (table 2), and performance (table 3).

Alliance Formation

Alliance formation has been generally identified as the phase during which the future partners conceive an interest in the possibility of forming an alliance, select potential partners, and negotiate an alliance agreement. Several theoretical lenses have been used to explain alliance formation. These include *transaction cost theory*, which views alliances as an intermediate form of governance between markets and hierarchies (Jarillo 1988; Kogut 1988), *resource dependence theory*, which argues that one way to increase power and reduce dependency relative to other organizations is to engage in interorganizational relationships, thereby accessing critical resources (Barringer and Harrison 2000). This view sees alliances as a means for stabilizing the flow of resources and reducing the uncertainties confronted by the company. Another theoretical perspective used to explain alliance formation is the *Resource-Based View (RBV)*, which contends that the need for resources or resource utilization leading to sustainable competitive advantage drives firms to adopt strategic alliances (Lambe et al. 2002). According to RBV, alliances provide the best alternative in turbulent environments through exchanging or combining dispersed resources. *Institutional theory* has also been used to explain alliance formation and states that firms operating in an industry might have to engage in interorganizational relationships just to conform to industry norms if participation in these relationships increases legitimacy and/or is viewed as the "norm" in the industry (Atler and Hage 1993; Baum et al. 2000; Inkpen 2000). Finally, the *organizational learning* perspective suggests that organizations can improve their competitive positions through superior knowledge (Simonin

1997), and just like interpersonal social ties permit the exchange and access to information through an individual's contacts (Burt 1992), strategic alliances can convey access to the know-how possessed by an organization's partners (Stuart 2000). This paradigm argues that interorganizational relationships can be an effective means of transferring knowledge across organizations since it is difficult for a firm in need of a particular skill to openly buy it in the marketplace (Mowery et al. 1996). It should be noted that all these theories - and their potentially derived hypotheses - fare differently depending on the contextual factors surrounding the alliance and the types of research questions being studied (Kogut 1988).

The literature on alliance formation also addresses the issues of alliance forms (Hennart 1991; Lambe et al. 2002; Parkhe 1993). Firms can engage in *horizontal alliances* (relationships between firms carrying out the same activity in the value chain) or *vertical alliances* (relationships between partners carrying out different activities in the value chain). Horizontal alliances are formed between potential competitors who join forces to achieve economies of scale and are considered to be less stable than vertical alliances. The risk that one partner defects from the relationship is omnipresent. In vertical alliances (e.g., alliances between buyers and suppliers), there is no such risk as the partners specialize and operate in different value-chain activities. Garrette and Dussauge (1995) refer to this distinction as *scale* versus *link* alliances.

Finally, research suggests that the choice of a particular partner is an important factor influencing alliance performance since it has a direct impact on the mix of capabilities and resources available to the alliance and thus the alliance's ability to achieve its objectives (Awadzi 1987; Doz and Hamel 1998; Geringer and Hebert 1989; Stuart 2000; Stuart 1998). Stuart (2000) even argues that the advantage of an organization's portfolio of alliances might be determined

not so much by the portfolio's size (number of alliances), but by the characteristics of the firms that the focal organization is connected to.

Select research on strategic alliance formation is presented in table 1. The table focuses on the different antecedents of alliance formation. As Varadarajan and Cunningham (1995) note, antecedents can be classified into three major categories, 1) Firm-specific antecedents including firm size, resource position, prior involvement in strategic alliances, top management attitude towards strategic alliances, and corporate culture, 2) Industry-specific antecedents such as the importance of speed of entry into markets where the firm operates, threat of new entrants, threat of competition from substitutes, cost structure, as well as costs of product development, and 3) Environment-specific antecedents including changes in buying patterns, degree of market uncertainty, and rate of technological change. The table highlights the diversity of antecedents investigated in the literature as well as the major findings of each study.

Table 1:
Selected Research on the Formation of Strategic Alliances

Study	Antecedents Investigated	Major Findings
Ahuja (2000)	<ul style="list-style-type: none"> - Firm's technical capital - Firm's commercial capital - Firm's social capital - Number of important inventions 	<p>The higher a firm's technical <i>or</i> commercial capital, the greater the number of linkages formed by the firm. The higher a firm's technical <i>and</i> commercial capital, the fewer the number of linkages formed by the firm.</p> <p>The number of new linkages established by a firm is curvilinearly related to its level of social capital.</p> <p>The higher the number of important innovations created by firms lacking technical, commercial and social capital, the higher the number of linkages formed by these firms in subsequent years.</p>
Chung et al. (2000)	<ul style="list-style-type: none"> - Resource complementarity - Status similarity 	<p>Firms with complementary resources and status similarities are more likely to become alliance partners and chances of alliances between two potential partners increase with reciprocal exchanges of alliance opportunities.</p>
Dickson and Weaver (1997)	<ul style="list-style-type: none"> - Four dimensions of environmental uncertainty: high demand uncertainty, high technological volatility and demand, low predictability of customer demands and competitor actions, demands for internationalization. 	<p>Paper studies the relationship between managers' perception of different dimensions of uncertainty and alliance formation. Results support a multidimensional view of perceived uncertainty and the existence of significant variation in the link between environmental uncertainty and alliance use. Manager's orientation (individualism/collectivism) plays a moderating role.</p>

Study	Antecedents Investigated	Major Findings
Eisenhardt and Schoonhoven (1996)	<ul style="list-style-type: none"> - Size of top management - Number of previous industry employers of top management team members - Level of previous jobs held by management - Number of competitors (competitive industry) - Innovation strategy of the firm 	Why do firms form strategic alliances? Alliance formation is higher in emergent-stage markets than growth-stage markets and in markets with highly innovative strategies. The rate of alliance formation is affected by the Top Management Team's (TMT) size and previous industry exposure, and the level of previous positions held by TMT members. The underlying logic of alliance formation is strategic needs and social opportunities.
Gulati (1995a)	<ul style="list-style-type: none"> - Greater interdependence - History of alliances between the firms - Common third partner 	Firms are more likely to enter into alliances with firms with whom they share greater interdependence. Firms with a history of alliances between them are more likely to enter into alliances with each other. Having common third partners increases the probability that two firms enter into an alliance.
Gulati (1999)	<ul style="list-style-type: none"> - Resource position - Prior involvement in strategic alliances - Firm's network resources from the network of prior alliances - Firm's alliance formation capabilities 	Firms centrally located in the alliance network are more likely to form new alliances. The greater the extent of a firm's resources from the network of prior alliances and the greater the extent of a firm's alliance formation capabilities, the greater the likelihood it will enter a new alliance in the subsequent year.
Hitt et al. (2000)	Criteria which are important for firms (both in emerging markets and developed markets) when selecting alliance partners.	Financial assets of partners, technological capabilities, intangible assets, and partner willingness to share expertise are more important for firms in emerging markets. Market knowledge and access are more important for firms in developed markets. Complementary capabilities is important for firm in both emerging and developed markets.

Study	Antecedents Investigated	Major Findings
Park et al. (2002)	<ul style="list-style-type: none"> - Market changes - Firm resource 	<p>Results indicate that in volatile markets, resource-rich firms access external resources through alliances while resource-poor firms are less likely to do so. However, in stable markets, this relationship reverses and resource-poor firms become more active in alliance formation.</p>
Stuart (1998)	<ul style="list-style-type: none"> - Technological position in the market - Technological prestige 	<p>Firms in crowded positions (firm-specific measure of competitor density) and those with high prestige form alliances at the highest rates.</p>
Tsai (2000)	<ul style="list-style-type: none"> - Network centrality - Trustworthiness - Strategic relatedness 	<p>This article deals with linkages between units of a single organization. Results show that the interaction between social capital and strategic relatedness significantly affects the formation of <i>intraorganizational</i> linkages. Uses theory of social capital and strategic relatedness.</p>
Varadarajan and Cunningham (1995)	<ul style="list-style-type: none"> - Firm-specific antecedents include: product-market diversity of firm, firm's size, resource position, prior involvement in strategic alliances, top management attitude towards SA's and corporate culture. - Industry-specific antecedents include: importance of speed of entry into market, threat of new entrants, threat of competition from substitutes, cost structure, and costs of product development. - Environmental-specific antecedents include: changes in buying patterns, degree of market uncertainty, rate of technological change, political, legal, and regulatory environment. 	<p>Theoretical paper. Provides important insights on the <i>motives</i>, and <i>theory</i> behind the formation of alliances.</p>

Alliance Maintenance and Relationships

The form and frequency of partner interaction is heavily influenced by multiple issues such as the development and maintenance of *trust* and *commitment* to the relationship, as well as the possible occasional disagreements stemming from *cultural* and *governance* issues (Day 1995; Hunt and Morgan 1997; Morgan and Hunt 1994; Varadarajan and Cunningham 1995). Several studies have investigated these issues and their impact on alliance dynamics. Research investigating trust in alliances found that alliance knowledge becomes more accessible as trust increases and mutual partner understanding develops (Dussauge and Garrette 1999; Inkpen and Dinur 1998). However, trust may also deteriorate over the life of the alliance. The drivers to a potential deterioration in trust include: divergent and/or unrealistic expectations of the alliance by the partners; a win-lose attitude on the part of personnel involved in the alliance; false motives on the part of one or both partners; and general corporate morale (Callahan and MacKenzie 1999).

Another factor that has been shown to be one of the primary determinants of partnership success is commitment to the alliance (Mohr and Spekman 1994; Moore 1998; Morgan and Hunt 1994). It is defined as the implicit or explicit pledge of relational continuity between exchange partners (Gundlach et al. 1995). Commitment allows partners to view potentially high-risk actions as being viable because of the belief that their partners will not act opportunistically. Because more committed partners will exert more effort and balance short-term problems with long-term goal achievement, higher levels of commitment are expected to be associated with alliance success (Mohr and Spekman 1994).

Culture is also a significant factor in alliance relationships. The cultural knowledge embodied in different corporate cultures can provide a valuable resource for alliances, yet at the

same time, it can create obstacles to collaboration between organizations. It has been suggested that similar corporate cultural values reduce misunderstanding between alliance partners. The more culturally distant two firms are, the greater the differences in their organizational and administrative practices, employee expectations, and interpretation of and response to strategic issues (Park and Ungson 1997). Communications between such partners can be difficult, which intensifies the already existing coordination problems characteristic to any partnership.

Finally, alliance governance issues have also been addressed. Governance refers to the process by which partnering firms influence an alliance entity and induce the alliance managers to behave in a manner that achieves partner objectives (Barringer and Harrison 2000; Inkpen and Beamish 1997). The relationship between governance and performance is controversial in the alliance literature. Killing (1982) found that an alliance structured so that one parent is dominant is more stable and is more likely to be successful than a venture in which management is shared by partners. Other studies however, found results contradicting Killing's findings (Blodgett 1992; Child and Stewart 1997). Douma et al. (2000) argue that even if numerous alliance negotiations frequently struggle because of power issues, it is not important whether one of the partners has full control or not. Rather, they suggest that the alliance design should enable effective control management for both partners. The literature presented in table 2 shows that a variety of theoretical concepts have been used to explain alliance relationships and evolution. Overall, research shows that while alliances and networks can be beneficial to the firm, a certain degree of adaptation and adjustment is required for alliance success. Firms must be cognizant of these constraints and select the most appropriate alliance strategies fitting their needs.

Table 2:
Selected Research on the Dynamics of Strategic Alliances

Study	Topics Investigated	Theory (ies) Used	Major Findings
Afuah (2000)	The relationship between technological change and a firm's relationship with its alliance partners	Resource-Based View	Alliance outcomes and performance of buyer firms are affected by technology obsolescence of supplier firms.
Arino and De la Torre (1998)	Emergence, evolution and dissolution of alliances	Evolutionary Perspective	At times, alliance partners have to engage in a renegotiation process. During this process, minor deviations appear to be easily tolerated (or subject to negotiation). Renegotiations of major changes require high levels of trust and goodwill between the alliance partners.
Barkema et al. (1996)	The impact of cultural distance on alliance evolution	Organizational Learning	The longevity of an alliance (foreign) is negatively correlated with the cultural distance of the alliance partners and positively correlated with partner's foreign expansion experience.
Boddy et al. (2000)	Case studies focusing on the management of supply chain alliances (Sun Microsystems and Birkbys Plastics)	Structurational model	Partners have to be highly adaptive as they often act within contradictory contexts.

Study	Topics Investigated	Theory (ies) Used	Major Findings
Dyer and Nobeoka (2000)	How are learning networks created and implemented?	Social Network Theory, Knowledge-Based View	A network is more effective than the firm at the generation and transfer of knowledge because of greater diversity. A highly interconnected strong-tie network is better suited for the diffusion of existing knowledge than exploration of new knowledge. The latter is a strength of weak-tie networks. The typical progress of a network is from a number of dyadic-weak ties to a strong ties network.
Gulati (1995b)	How social structure (cumulation of prior alliances) affects interfirm alliance formation patterns.	Transaction Cost Economics, Sociological Theory	A shared R&D component increases the likelihood of alliances being equity-based. Firms being from different nations increases the likelihood of alliances being equity based. A higher number of equity alliances between the partners decreases the likelihood of alliances being equity based.
Gulati and Singh (1998)	Governance structures across alliances. Factors that explain the choice of alliance types.		Greater hierarchical governance is associated with alliances in which higher interdependence is expected, where there is a technology component, and in industries with “weak appropriability regimes.”

Study	Topics Investigated	Theory (ies) Used	Major Findings
Inkpen and Dinur (1998)	International joint ventures and knowledge creation.	Knowledge-Based Perspective	Knowledge management and transfer strategies differ in effectiveness. Some strategies are more effective than others. Firms must be cognizant of these differences and select the most appropriate strategies fitting their needs.
Kale et al. (2000)	How can a firm learn skills or capabilities from its partner, while protecting its core proprietary assets or capabilities?	Organizational Learning Theory and Knowledge-Based Perspective	Relational capital between partners enhances learning as well as the ability to protect core proprietary assets.
Kraatz (1998)	Relationship between interorganizational networks and adaptive processes.	Social Network Theory	Firms in smaller, older, and/or more homogeneous networks are more likely to adapt to changes in the environment.
Kumar and Seth (1998)	Joint venture relationships and adaptation to change	Resource Dependence Theory, Agency Theory	Firms respond to environmental change by using the response used by their network contacts, and by imitating the most successful and similar responses of the network contacts.

Assessment of Alliance Performance

Issues related to the impact of alliances on firm performance have been one of the richest areas of investigation in research dealing with strategic alliances. Table 3 provides an overview of select works in the area of alliance performance and their findings.

Several approaches have been advanced to evaluate alliance performance. One approach views performance as a mutual organizational outcome and argues that alliance performance should take into account the perspectives of the multiple partners involved in the alliance (Beamish and Killing 1997; Hamel et al. 1989). A different approach suggests that since each partner has distinct cooperative objectives and unique abilities to acquire alliance benefits, the focus should be on the individual financial and competitive gains to each partner (Singh and Mitchell 1996), and therefore alliance performance should be evaluated in terms of the value it creates to each individual alliance partner (Hamel 1991). Yet another approach argues that since alliances can be considered as stand-alone entities seeking to maximize their own benefits, their performance should be evaluated separately, apart from those of the partners (Woodcock et al. 1994). In this vein, the alliance's longevity and survival have been used as indicators of alliance performance (Gomes-Casseres 1989; Kogut 1989; Park and Russo 1996; Steensma and Lyles 2000).

Other approaches used to evaluate alliance performance include the use of traditional accounting figures, such as profitability measures. This line of research has consistently shown that alliances have positive effects on a number of different measures of corporate performance. However, accounting measures have been recently criticized for their shortcomings in measuring the organization's true economic return (Bharadwaj et al. 1999) mainly because they assess only one facet of performance. A number of factors, many of them qualitative, are not taken into

consideration when using this approach. Rather than relying on accounting measures, some scholars have measured alliance performance using the Tobin's q ratio, which is the ratio of the firm's market value to the replacement value of its tangible assets. Tobin's q is considered to be superior to simple accounting measures because it incorporates the stock market valuation of the organization (Montgomery and Wernerfelt 1988). It is considered to be forward-looking, risk-adjusted, and less susceptible to changes in accounting practices than traditional accounting measures (Morck et al. 1988). Since strategic alliances represent an intangible asset to the firm, Tobin's q has been suggested to be a more appropriate measure of performance to capture the alliance's true expected benefits.

As shown in table 3, a number of performance measures have been used in the alliance literature. Two major points emerge from the table. First, the findings overall have been consistent. There is a positive relationship between alliances and firm performance. Second, none of the measures used in the literature takes the customer into consideration. The table shows that all performance measures in previous research are from a firm's perspective rather than from a customer's perspective (stock returns, profit rate, failure rate, reorganization, take-over, firm's underwriting activity, mortality, and others.) While critical to a firm's success, customer-related measures have not been addressed. A major objective of this dissertation is to fill this gap in the literature by investigating the relationship and the impact of strategic alliances on customer-centric performance measures, namely customer satisfaction, word of mouth, loyalty, and intentions to switch.

Table 3:
Selected Research on the Relationship between Alliances and Firm Performance

Study	Main Research question	Theory (ies) used	Major Findings
Ahuja (2000)	How do a firm's direct ties, indirect ties, and structural holes affect innovation?	Social Network Theory	Direct and indirect ties have positive effects on innovation, while increasing structural holes has a negative effect on innovation
Anand and Khanna (2000)	How do organizations learn to create value from strategic alliances?	Resource - Based View	Learning from a firm's alliances depends on the type of alliance. Effects are stronger for JVs (than for licensing agreements) and for R&D alliances (than other types of alliances like marketing or production).
Barkema and Vermeulen (1997)	How do organizations learn to engage in international joint ventures?	Evolution Theory	The longevity of a foreign joint venture is negatively related to the cultural distance of the partners involved and positively related to the firms' previous experience in foreign expansion.
Baum and Oliver (1991)	What is the relationship between the institutional linkages of a firm and its mortality rate?	Institutional Theory	Alliances raised organizational survival rates. This effect is more significant for younger, smaller, more specialized organizations, and for those linkages viewed as legitimate. <i>Measure of performance used: Mortality</i>
Baum et al. (2000)	Does a startup's network at founding affect its early performance?	Social Network Theory	Startup biotech firms, who, at the time of their founding, form upstream and downstream alliances and configure them to provide access to more diverse information and less redundancy and conflict exhibit stronger initial performance. This supports the idea that liabilities of newness and smallness result from a lack of resources and stable exchange relationships. <i>Measures of performance used: Year-over-year revenue – R&D spending growth –number of non-R&D employees and dedicated R&D employees – patents.</i>

Study	Main Research question	Theory (ies) used	Major Findings
Chung (1996)	Is there a relationship between exchange relationships and organizational performance?		Patterns of exchange relations between investment banks (expansiveness: seeking partners vs. popularity: waiting and accepting partnership offers) affect the volume of firms' security underwriting activity. <i>Measure of performance used:</i> Firm's underwriting activity.
Das et al. (1998)	How do financial markets react to announcements of technological alliances versus marketing alliances?	Event study	Announcements of technological alliances lead to higher abnormal returns in the stock market than announcements of marketing alliances. In addition, investor uncertainty increased after marketing alliances announcements but not after announcements for technological alliances. <i>Measure of performance used:</i> Abnormal stock market returns.
Doz (1996)	How does the firm's learning capability in alliances mediate the initial firm conditions and alliance outcomes?	Organizational Learning	Partners' learning about the alliance's environment may either enhance or hinder the initial conditions. Alliances can fail because 1-initial conditions can prevent or delay learning, 2-initial conditions may allow learning but may make partners more aware of the difficulties involved, and 3-learning, albeit successful, may be followed by negative reassessment.
Dussauge et al. (2000)	Durations and Outcomes of strategic alliances (among competing firms).	Resource - Based View	Differentiates between link and scale alliances. Link alliances (to which partners contribute different and complementary capabilities) are more likely to be reorganized or taken over than scale alliances (to which partners contribute similar capabilities). This shows that link alliances offer greater opportunities for learning. Scale alliances provide fewer opportunities for interfirm learning, thus, tend to remain more stable over time. Moreover, link alliances undergo reorganization or takeovers earlier than scale alliances. Link and scale alliances equally likely to dissolve without takeover or reorganization. <i>Measures of performance used:</i> Reorganization, take-over, continuation or dissolution.

Study	Main Research question	Theory (ies) used	Major Findings
Hagedoorn and Schakenraad (1994)	What is the effect of technology alliances on firm performance, namely profitability?		Patent intensive, i.e. innovative corporations are heavily involved in strategic partnering. Information technology firms have higher cooperation intensity, while process industries have lower inclination to cooperate. <i>Measure of performance used</i> : Economic performance of the firm as measured by Profit rate (or income to sales ratio)
Hamel (1991)	How do alliances affect the redistribution of skills among the partners?	Grounded theory development	Not all partners can equally learn from alliances. Differences in learning capability affect the relative bargaining power of partners. Stability and longevity of alliance might be inappropriate measures of success. Partners might have other competitive and collaborative objectives.
Kale et al. (2000)	Factors that help an organization learn critical skills from its alliance partners and protect its core assets.	Organizational Learning and Knowledge-Based View	The greater the relational capital between the alliance partners, the greater the degree of learning achieved, and the greater the ability to protect core proprietary assets from the partner.
Lorenzoni and Lipparini (1999)	How does the ability to interact and share knowledge with other firms help the company?	Resource-Based View, Transaction cost Perspective, Knowledge Based View	Relationships with key suppliers provide firms access to complementary capabilities and specialized knowledge with positive effects on the network they are involved in.
Lyles and Salk (1996)	What organizational, structural, and contextual factors affect knowledge acquisition?	Knowledge - Based View	Adaptation mechanisms (capacity to learn, articulated goals) and structural mechanisms (the provision of training, technology, and managerial assistance by foreign partners) are positively related to the amount of knowledge obtained from the foreign IJV partner.

Study	Main Research question	Theory (ies) used	Major Findings
McConnell and Nantell (1985)	How do financial markets react to the announcements of joint ventures?	Event study	Equity markets reward parent companies' share prices when they announce joint ventures - the smaller partner earns a larger excess rate. <i>Measure of performance used:</i> stock returns
Mitchell and Singh (1996)	What determines the survival of businesses that use collaborations with other firms in the commercialization of complex goods?	Different Collaborative approaches	Mortality rates of a focal firm increased when its strategic partner ceased operations or established a new alliance with a different firm. Firms using alliances for activities central to an environmental shock are less likely to survive after the shock. Firms using independent approaches to commercialize complex goods are more likely to survive after the shock
Parkhe (1993)	Examination of the formation, maintenance, and dissolution of interorganizational strategic alliances.	Transaction cost perspective and game theory	The performance of a strategic alliance is positively related to the length of the "shadow of the future" that is cast and is negatively related to the extent to which the parties perceive each other as behaving opportunistically. The commitment of nonrecoverable investments in a strategic alliance is positively related to performance. Problems encountered by partners after engaging in the alliance can be mitigated by doing things differently at the "front end." Ex ante attention to structure can improve cooperative performance. <i>Measures of performance used:</i> Fulfillment of major strategic needs. Indirect performance indicators (spillover effects on parent firms, relative profitability, and overall performance assessment).
Powell et al. (1996)	How do networks evolve?	Social network theory	The greater a firm's centrality in a network of relationships and experience at managing ties at a given time, the quicker its subsequent growth. The greater a firm's centrality in a network of relationships, the greater its number of subsequent R&D collaborations.

Study	Main Research question	Theory (ies) used	Major Findings
Reuer (2000)	What are the effects of international joint venture formation and termination on firm valuation?	Process theory	Both IJV formation and termination hold opportunities for parent firms to create value for shareholders. These valuation patterns underscore the complex relationships between IJV “life-cycle” stages and implication for performance.
Simonin (1997)	A firm’s experience must be converted to know-how, before the knowledge can be used to enhance performance.	RBV	Organizations with higher levels of collaborative know-how achieve higher levels of both tangible and intangible benefits. Firms with greater collaborative experience achieve higher levels of collaborative know-how.
Stuart (2000)	What is the relationship between interfirm technology collaborations and firm performance?	Organizational learning and social network theory	Greater the technological capabilities of a high-tech firm's partners, the higher the firm's rate of innovation. Greater the revenues of a high-tech firm's partners, the higher its rate of sales growth. Greater the technological innovativeness of a high-tech firm's partners, the higher its rate of sales growth particularly if it is young or small.
Tsai and Ghoshal (1998)	Does social capital help the <i>internal</i> operation of the firm?	Social network theory	A business unit’s resource exchange and combination with other units is positively related to the unit’s level of product innovation.
Uzzi (1996)	How do embeddedness and network structure affect firm survival?	organization and social network theories	Firms with strong ties to business groups enjoyed improved life changes. Firms organized in networks have higher survival chances than firms that maintain arm's length market relationships. <i>Measure of performance used:</i> Failure between January and December 1991. Likelihood of failure modeled using Logit.

The Focus of this Study: Marketing Alliances

While the previous section presents an overall literature review on strategic alliances, the focus of this study is on marketing alliances. Marketing alliances have been defined in a variety of ways. These definitions can be classified as firm-perspective definitions or consumer-perspective definitions. From the firm' perspective, Das et al. (1998) identify marketing alliances as ones in which the major source of benefit is stimulation of demand. Examples of such alliances include cross-selling, advertising, and promotion. Such alliances can give manufacturers entry into new geographical markets or customer segments, thereby increasing product demand. On the other hand, Bucklin and Sengupta (1993) define marketing alliances as lateral relationships among firms intended to build user - or consumer - awareness of the benefits they offer. An important characteristic of the consumer perspective definition is that the motivation to form these alliances often arises out of demand-side considerations such as favorable consumer preferences for the products that come out of these alliances, in contrast to partner-side factors such as mutual liking among alliance partners or cost minimization (Venkatesh et al. 2000). Ingredient branding, dual branding, and sharing of distribution channels are examples of such marketing alliances (Das et al. 1998). Alliance products span such diverse industries as technology (Compaq computers with Intel microprocessors), food products (Diet Coke with NutraSweet), and financial services (Shell Chase Bank MasterCard).

Marketing Alliances and the Consumer

Hurry (1993) notes that marketing alliances are not only linkages that offer an opportunity to create value for firms, they also serve as a vehicle to generate value for consumers. The creation of consumer value through marketing alliances might even be a

prerequisite to the creation of firm value (Simonin and Ruth 1996). Surprisingly however, and despite the fact that customer relationships have been identified as an essential component of market-based assets (Srivastava et al. 1998; Srivastava et al. 1999) and have long been viewed as pivotal to any business decisions, the ability of strategic alliances, and particularly marketing alliances, to create consumer value has rarely been addressed. Although the literature on strategic alliances has produced a considerable amount of knowledge about the precursors, facilitators, and outcomes of cooperative interfirm relations, it is clear from the literature review that the knowledge is largely centered on outcomes tied directly to either the relationship itself or the firms within it. The effects of interfirm alliances on customers is a largely underexplored issue in the academic literature (Rindfleisch and Moorman 2003). From a managerial perspective, McEnally and de Chernatony (1999) note that often, firms lack the insight into consumers that will allow them to engage in successful alliances. They suggest that firms should make sure they consider the advantages of engaging in alliances from a consumer's perspective and only engage in alliances "that will enable them to create value for the consumer where and when, and under what conditions, the consumer desires that value."

Why is it important to assess the impact of marketing alliances on the consumer? There are two main reasons, one managerial, the other theoretical. From a managerial perspective, no matter how attractive an alliance might be in terms of cost reduction or access to resources, if the consumer is not taken into account when committing to an alliance strategy, the alliance might fail. Simonin and Ruth (1996) highlight the importance of customers in interorganizational collaborations and note that for an alliance to be successful, customers "should be given respect and attention" when deciding to engage in a strategic alliance." A case in point is the alliance between AT&T and British Telecom. Launched in 1998, it was backed by \$10 billion and two of

the world's most respected telecommunication companies. The alliance failed in less than two years. The reason often cited for this failure is that the alliance did not provide any type of value for customers. Both companies failed to assess the impact of their alliance on their customers before engaging in the alliance. Another example is Apple's Newton MessagePad, launched in 1993 as a result of an alliance between Apple and ARM. Despite promising sales in the introduction stage, sales figures were well below anticipated. The reasons for the alliance's worse than expected sales have been summarized as "the failure of the product to provide the consumer with any value" (Minshall 1999). Not only does the alliance run the risk of failure if the customer is not taken into account, but the alliance might turn out to be detrimental to the firm. A relatively unknown weak brand (brand A) might be doing very well targeting a limited niche market. If the brand decides to partner with a stronger better-known brand (brand B), customer expectations of brand A might rise to match their expectations of the stronger brand B because of the new brands association. If brand A can not deliver its products or perform its services in accordance with the new and higher expectations of consumers, this might lead to lower satisfaction levels for brand A's products and services. Therefore, strategists and executives should thoroughly investigate the relevance and foresee the meaning and implications of strategic alliance decisions on the ultimate downstream link of the firm's value chain: customers (Simonin and Ruth 1996).

From a theoretical perspective, although interfirm cooperation has been shown to be beneficial for organizations, their effect on consumers is not as clear. Two divergent schools of thought present different views on this debate. Under the assumption that competition among firms is beneficial for consumers, the first view argues that collaborations among firms are largely procompetitive because alliances help firms reduce risk and lower costs. In this vein,

Teece (1992) argues that because interorganizational relationships allow firms to gain access to critical industry information, they support rather than impede innovation and competition, and therefore enhance consumer welfare (Clarke 1983; Teece 1992). On the other hand, opponents of interorganizational relationships argue that although strategic alliances benefit participating firms, some types of alliances might do so to the detriment of customers. That is because firms tend to reduce their in-house research and development activities, which in turn reduces incentives for independent innovative activity. This has a negative impact on competition, and ultimately on the consumer.

Rindfleisch and Moorman (2003) note that although both viewpoints have theoretical merit, neither side has much empirical evidence: “The scant research conducted in this area only indirectly tackles the issue of how interfirm cooperation affects customers, because it is largely derived from econometric models that are based on macromarket indicants, such as industry price movements...The effects of interfirm cooperation on customers is thin in terms of empirical verification.”

Moreover, investigating marketing alliances’ relationship with consumers will help further explain how alliances create value. According to Anand and Khanna (2000), alliances create [firm] value. They note however that “there is (still) widespread recognition of the difficulty inherent in this process of value creation, as evidenced by the large fraction of firms that fail to do so and by the numerous academic publications highlighting the failure of alliances.” The authors raise a major question: “what then drives [firm] value creation in alliances?” A possible answer (that this study investigates) is that the enhancement of consumer value generated by strategic alliances contributes to the enhancement of firm value.

Branding Alliances

A stream of research that somewhat addresses the link between firm alliances and the consumer is the literature on branding alliances (Park et al. 1996; Simonin and Ruth 1998). Largely based on Heider's (1945; 1958) balance theory, this literature stream holds that consumers seek to maintain consistency or internal harmony among their attitudes, values and opinions (Tellis 1988) and suggests that if an unknown or less preferred brand is paired with a well known brand, consumers' evaluation of the unknown brand may be enhanced (Levin et al. 1996; Rao and Ruckert 1994; Vaidyanathan and Aggarwal 2000). Simonin and Ruth (1998) for example, reported research that focused on spillover effects of brand alliance evaluations on the later evaluations of partner brands. Their findings show that consumers' attitudes toward the individual brands influence their subsequent attitudes toward the brands comprising the alliance. Rao and Ruckert (1994) suggest that brands in an alliance provide the buyer with a signal of product quality, thereby enhancing consumer product perceptions. In a taste-test study examining the effects of a branded ingredient on evaluations of a host brand, Levin et al. (1996) found that adding a well-known branded ingredient improved product evaluations of both unknown and well-known host brands more than when an unknown branded ingredient was added. Similarly, Vaidyanathan and Aggarwal (2000) found that adding a well-known brand of raisins to a fictitious private-label brand of raisin bran improved product attitudes towards the private-label brand compared to a "non-aligned" strategy. Rao et al. (1999) examined if a brand alliance would signal unobservable product quality when the host brand name could not do so by itself. Their findings indicate that brand alliances were effective signals of unobservable product quality. Finally, Park et al. (1996) used the concept specialization model (from concept combination theory) to understand brand alliances. Based on this theory, they suggest that a

positive transfer of affect will occur from a primary brand to a secondary brand engaged in a branding alliance.

Although research on branding alliances focuses on buyer behavior, none of these studies examines if and how alliances “generate” value for the consumer, and what type of value is generated. The main focus is to investigate how a brand is affected when partnering with another brand and if and how affect is transferred from one brand to another. Moreover, the relationship between consumer value enhanced through alliances and customer satisfaction has not been addressed in this literature.

In sum, extant research reported in both the strategic alliance and the branding alliance literatures suggests that scholars have tended to ignore the relationship between strategic alliances and consumer behavior. A closer look at how alliances contribute to the enhancement of consumer value and customer satisfaction is warranted. The next two sections review literature pertaining to these two research streams. Focusing on marketing alliances, we then introduce our conceptual model describing how alliances enhance consumer value and customer satisfaction, and how the type of alliance plays a moderating role in enhancing consumer value.

Consumer Value

Both academics and the business community have acknowledged the growing importance of consumer value (Day 2000; Goodwin and Ball 1999; Parasuraman 1997; Sweeney et al. 1999). This concept has even been referred to as the new “marketing mania” (Sinha and DeSarbo 1998) mainly due to the belief that consumer value is the foundation for “true” customer loyalty (Reichheld 1996). In the marketing literature, this notion is sometimes referred to solely by the word “value” and is given a consumer orientation within the context it is used. For example,

Bolton et al. (2000) state that “customers make repatronage decisions on the basis of their predictions concerning the value of a future product/service” and Hallowell (1996) suggests that “satisfaction is the customer’s perception of the value received in a transaction or relationship.”

Consumer value however, has been used in numerous contexts and with different meanings. Grönroos (2000) notes that in the marketing literature, value has been used mainly to address two notions: (1) the “value of customers *for the firm*” or what the customer can deliver (to the firm). This notion later has been conventionally referred to as the “customer lifetime value” (Grant and Schlesinger 1995), and (2) the “value *for the customer*”, or the value the customer derives from the firm’s offerings. Both concepts are important to our study and therefore, we next elaborate on each one.

Value of the Customer for the Firm

This stream of research looks at the value of the customer to the firm. As such, it focuses not on the creation of value *for* the customer but on the value outcome that the firm can derive from providing and delivering products and services to the customer. Perspectives under this research stream include the customer lifetime value (CLV) and work on customer retention (Payne and Holt 2001).

Early work in the CLV area was undertaken by Reichheld and Sasser (1990), who looked at the net-present-value profit improvement of keeping customers. They undertook empirical research, which identified that in a number of service and business-to-business organizations, a five-percentage-point increase in retention could yield up to 125% improvement in net present value profits. This was calculated using the concept of CLV, defined as the net present value of the future profit flow over a customer's lifetime. This work later led to a stream of publications in

this area (Dawkins and Reichheld 1990; Kenny and Reichheld 1990; Reichheld 1996; Reichheld 1993).

Other researchers looked at the value the firm derives from retaining customers. Rust and Zahorik (1993) and Rust et al. (1995) outline procedures for assessing the impact of customer satisfaction and quality improvement efforts on customer retention and market share. Payne and Frow (1997) empirically examine the impact of marketing programs aimed at retaining existing customers and acquiring new customers. Other work on customer retention has been undertaken by Ennew and Binks (1999), who examined the links between customer retention/defection and service quality; and Page et al. (1996) who used an empirical approach to analyzing defections' impact. The general conclusion of this research is that the cost of retaining customers is generally much less than the cost of acquiring new customers.

Value for the Consumer

As opposed to the value that customers bring to the firm, this stream of research focuses on the value that the customer derives from the firm's offerings (demand-side). Several different names were used in the literature to describe similar demand-side notions of value. Some authors even used different names to refer to the same idea within the same paper. Examples of names used to describe value for the customer include "customer value" (Holbrook 1996; Woodruff 1997), "consumption value" (Sheth et al. 1991), "net customer value" (Butz and Goodstein 1996), "perceived service value" (LeBlanc and Nguyen 1999), "expected value" (Huber et al. 1997), and "buyer value" (Slater and Narver 1994). Consumer value here is conceptualized as the benefits derived from the consumption-related experience (Woodall 2003).

The area of superior customer value creation has been the focus of much research interest in the 1990s (Day 1990; Gale and Wood 1994; Naumann 1995; Scott 1998). This body of work's main premise is that a company's success depends on the extent to which it delivers to customers what is of value to them. In an effort to better understand how consumers derive value from firm offerings, several typologies of consumer value have been developed. Sheth et al. (1991) identify five types of value: functional, social, emotional, epistemic, and conditional. Gassenheimer et al. (1998) distinguish between economic value and social value in a business-to-business setting. Woodruff and Gardial (1996) identify value in-use and possession value. Richins (1994) lists different types of value that the consumer can derive from possessions. These include utilitarian value, enjoyment, representations of interpersonal ties, and identity and self-expression. Burns (1993) describes how four types of value, i.e., product value, value in use, possession value, and overall value, interact together in a consumer's evaluation process. Adopting a customer perspective on value, Woodruff (1997) draws on several of these value concepts to define consumer value as a "customer's perceived preference for and evaluation of those product attributes, attribute performances, and consequences arising from use that facilitate achieving the customer's goals and purposes in use situations."

While several value typologies have been suggested, there is agreement that two value dimensions maintain a basic underlying presence across consumption experiences: utilitarian value and hedonic value (Babin et al. 1994; Batra and Ahtola 1990; Voss et al. 2003; Woodruff and Gardial 1996). Utilitarian value is derived from functional needs and typically involves products that are considered practical or necessary rather than pleasurable or fun. Hedonic value designates those facets of consumer behavior that relate to the multi-sensory, fantasy and emotive aspects of one's experience with the product. Consumer emotive response is a key

criterion in hedonic consumption (Hirschman and Holbrook 1982). This two-dimensional approach can be typified as one of thinking versus feeling (Mano and Oliver 1993). I will elaborate more on these two value dimensions in chapter 3 when the conceptual model is introduced.

I turn now to a review of the literature on the third research stream making up the conceptual framework, namely customer satisfaction.

Customer Satisfaction

Customer satisfaction has come to represent an important cornerstone for customer-oriented organizations (Szymanski and Henard 2001). The concept emphasizes delivering satisfaction to consumers and obtaining profits in return (Yi 1990). Customer satisfaction is important to marketers because it is generally assumed to be a significant determinant of repeat sales, positive word-of-mouth, and customer loyalty. It is important to consumers because it reflects a positive outcome following the outlay of scarce resources and/or the positive fulfillment of prior needs. Thus, maximizing satisfaction is seen as an important objective for both the firm and the consumer.

Antecedents to Satisfaction

Many studies have investigated the antecedents of customer satisfaction. One line of research has looked at demographic and socio-psychological factors as possible determinants of customer satisfaction (Mason and Himes 1973; Westbrook et al. 1978). Customer satisfaction has been found to increase with personal competence (Westbrook et al. 1978) and age (Pickle and Bruce 1972) and to decrease with family income and education (Mason and Himes 1973;

Pickle and Bruce 1972). Race and marital status have also been found to be correlated with satisfaction (Pfaff 1972). Overall however, support for the relationship between satisfaction and these variables appears to be weak (Yi 1990).

Disconfirmation of Expectations

Another line of research focuses on post-purchase evaluation of product performance by relating it to cognitive processes such as confirmation or disconfirmation of expectations. Customer satisfaction here is viewed as essentially a response to an evaluation of product performance compared to expectations. The confirmation/disconfirmation paradigm firmly dominates this line of research (Bitner 1990; Woodruff and Gardial 1996). The paradigm states that customers arrive at satisfaction feelings as a result of the comparison between the perceived performance of the product or service and some preceding standard, such as pre-exposure expectations of performance. If the brand's performance is seen as equal to (confirming) what was expected, the customer is satisfied. If the brand's performance exceeds (positively disconfirming) expectations, the customer is very satisfied. If the brand's performance falls short of (negatively disconfirming) expectations, the customer is dissatisfied. Theoretical support for the paradigm stems from adaptation level theory (Helson 1964), which posits that individuals perceive stimuli only in relation to an adapted standard. The confirmation/disconfirmation paradigm has been widely accepted as the process by which consumers are satisfied or dissatisfied (Wirtz et al. 2000)².

² Consumer expectations have also been suggested as antecedents to satisfaction. Their role has been controversial. Some studies have argued that expectations and disconfirmation are unrelated and have additive effects on satisfaction (Oliver, 1980; Oliver and Linda 1981; Westbrook and Reilly 1983). The prevailing view however is that expectations affect satisfaction indirectly through disconfirmation (Anderson and Sullivan 1993).

Equity

Equity theory argues that individuals compare their outcome/input ratio with the ratio of other constituents in the relationship. In the context of customer satisfaction, consumers will compare the marketer's net gain to theirs. Consumers will be satisfied when they perceive that the outcome-to-input ratio is fair. Fisk and Young (1985) tested equity theory in a customer satisfaction context. Their results supported the hypothesis that inequity leads to dissatisfaction and reduces repurchase intent of the product. Swan and Oliver (1985) found that both disconfirmation and inequity were antecedents to satisfaction. Both variables had independent and additive effects on satisfaction. An interesting result of this study showed that only negative inequity led to dissatisfaction. Contrary to the theory's predictions, positive inequity (where consumers receive disproportionately greater outcomes) did not produce dissatisfaction, and was perceived as fair and satisfactory by consumers.

Performance

Performance has also been modeled as directly affecting satisfaction (Halstead et al. 1994; Oliver and DeSarbo 1988). This stems from the notion that customers are likely to be more satisfied with the offering as the ability of the offering to provide consumers what they need, want, or desire increases relative to the costs incurred (Szymanski and Henard 2001). Therefore, several studies included performance as a predictor of satisfaction, along with expectations and disconfirmation (Oliver and DeSarbo 1988; Tse and Wilton 1988). Churchill and Surprenant (1982) even found that satisfaction was only determined by the performance level; neither expectations nor disconfirmation had an effect. While a few studies find a direct effect of performance on satisfaction, there seems to be agreement that performance indirectly affects

satisfaction through disconfirmation. In agreement with the confirmation/disconfirmation model, Tse and Wilton (1988) for example, found that perceived performance had indirect effects on satisfaction through its effect on disconfirmation.

Affect

The importance of emotions in the area of consumer behavior has been firmly established (Richins 1997). The role of affective processes in areas such as product use (Mehrabian and Wixen 1986), possessions (Schultz et al. 1989), or more generally in different consumption situations (Havlena and Holbrook 1986; Richins and Dawson 1992) have all been examined. Emotions have been found to be an important component of consumer response. Research findings from the areas of psychology and marketing have shown that affective states influence many aspects of consumer behavior (Dube et al. 1991; Gardner 1985). For example, Abelson et al. (1982) found that affect patterns significantly predicted political preferences, and that their predictive ability was independent of - and even exceeded - that of the respondent's cognitive evaluations of candidates. Based on Izard's (1977) Differential Emotions Scale (DES), Westbrook (1987) posited that consumers form two summary affect states, one based on the positive affects in consumption and the other on the negative affects. Using two different product categories (cars and cable TV), he showed that the positive and negative affect categories contributed independently and significantly to satisfaction judgments. Moreover, these relationships held up to the introduction of disconfirmation (cognition) in the satisfaction equations (Laroche et al. 1996; Westbrook 1987). This was an important step in satisfaction research as it opened the possibility that satisfaction is neither purely cognitive nor purely affective in content (Oliver 1997). And while most research has been devoted to the cognitive

process of expectancy-disconfirmation, more recent literature suggests that affective processes may also substantially contribute to the explanation and prediction of customer satisfaction (Fornell and Wernerfelt 1987; Oliver et al. 1997; Westbrook 1987; Westbrook and Oliver 1991). Oliver (1993) presents a framework where satisfaction evaluations are affected by both cognitive and affective variables. Cognitive antecedents include expectations, performance, disconfirmation, attribution, and equity. Positive/negative affect is presented as augmenting the effect of these variables on satisfaction.

Mano and Oliver (1993) examined a full circumplex of emotions along with measures of utilitarian and hedonic value. The affect circumplex was fully supported in the context of consumption satisfaction and results suggested that the nature of the product features (utilitarian versus hedonic) provides some of the structure of the satisfaction response. When put in a causal framework, satisfaction proved to be a significant function of positive affect, negative affect, and utilitarian influence, while hedonic affect operated through positive affect. This provided further evidence for the joint operation of product influences and emotion on satisfaction (Mano and Oliver 1993; Oliver 1997). The separate influences of positive and negative affect on satisfaction were also corroborated in other studies. Evrard and Aurier (1996) found parallel effects of positive and negative affect on satisfaction measures of moviegoers, while Price et al. (1995) found that emotions fully mediated the relationship between service performance and satisfaction in the case of recreational white-water rafters.

As a result, a few researchers have advocated the use of emotion-based measures in customer satisfaction (Westbrook and Oliver 1991), arguing that satisfaction is likely to comprise an element of affect or feeling, and that satisfaction measures should also capture the resulting customer emotion (Woodruff and Gardial 1996). There is increasing recognition among

satisfaction researchers that a purely cognitive approach may be inadequate in modeling satisfaction evaluations, and that consumers' evaluative judgments are based partly on cognition and partly on affective responses to a product stimulus (Oliver et al. 1997). This increasing importance is in part due to the relationship between affect and consumer future behaviors. Typically the more customer emotion is generated by products and services, the more motivating customer satisfaction will be in terms of satisfaction outcomes, such as repeat purchase and word of mouth.

Customer satisfaction therefore appears to be not solely a cognitive phenomenon. It might be influenced by other general states of affect concurrently experienced by the individual. The emerging body of theory and evidence discussed suggests that the two dimensions, positive and negative affect, would be useful in understanding the affective basis for the satisfaction response (van Dolen et al. 2002). The conceptual model presented in this study (chapter III) accounts for the unique affective content of the consumer satisfaction response.

Consequences of Satisfaction

Relative to the antecedents of satisfaction, fewer studies investigate the consequences of satisfaction. Anderson and Sullivan (1993) underline the need for developing a deeper understanding of the consequences of satisfaction. The focus in this study is on the behavioral responses that dominate the customer satisfaction literature, namely word of mouth, loyalty, and switching behavior (Zeelenberg and Pieters 2004; Zeithaml et al. 1996).

Word of Mouth Behavior

Researchers have examined word-of-mouth as one of the consequences of customer satisfaction or dissatisfaction. Word of mouth behavior includes negative and positive word of

mouth (NWOM and PWOM respectively). NWOM is expected to increase in the face of a dissatisfying experience, particularly if the product or service failure is severe, attributions for the failure are external, or the seller's responsiveness to complaints is perceived negatively by the customer (Richins 1983; Szymanski and Henard 2001). Nyer (1999) lists the reasons that might lead consumers to engage in NWOM. These include getting back at the organization by informing others of disappointing offerings, releasing tension, gaining sympathy from others, regaining control over a distressing situation, and conveying to others one's high standards (Nyer 1999). Curren and Folkes (1987) examined whether attributions for product performance influenced NWOM and PWOM about products. Their findings suggest that controllability (whether or not the seller had control over product failure), temporal stability (whether causes are perceived to fluctuate or remain constant over time), and locus (seller-related versus buyer-related) dimensions of consumer attributions influence consumers' desires to communicate about products (both positive and negative communications).

In sum, the degree of (dis)satisfaction with a consumption experience has been shown to be a key antecedent of WOM (Bitner 1990; Swan and Oliver 1989). I will revisit the relationship between satisfaction and WOM later when discussing the conceptual framework.

Loyalty

Oliver (1997) defines customer loyalty as a "deeply held commitment to rebuy or repatronize a preferred product or service consistently in the future, despite situational influences and marketing efforts having the potential to cause switching behavior." Customer loyalty has been subject to a number of investigations in the last decade (Anderson and Sullivan 1993; Fornell et al. 1996). The rationale behind this stream of research is that firms that achieve higher loyalty levels should be more successful in the marketplace due to retained customers' higher price tolerance (Reichheld and Sasser 1990). Therefore, much research has been directed at identifying the drivers of customer loyalty (Keaveney 1995; Mittal and Kamakura 2001).

Social exchange theory posits that exit or maintenance of exchange relationships depends on future expectations regarding costs and benefits of the relationship, weighted against the expected benefits of alternative relationships (Thibaut and Kelley 1959). In short, in the event that an individual has multiple options, s/he will choose the most beneficial relationship, and s/he will remain in that relationship as long as expectations regarding costs and benefits from the relationship are higher than a threshold, called the comparison level of alternatives.

Expectations regarding costs and benefits of the relationship mainly depend on past experience, and satisfying experiences increase the motivation and the likelihood that an individual remains in the relationship. Therefore, a positive relationship between customer satisfaction and customer loyalty is in accordance with social exchange theory. Thus, there is wide agreement that customer satisfaction is one of the key factors in determining customers' loyalty levels³ (Anderson and Mittal 2000; Bloemer and Kasper 1995; Mittal et al. 1998).

³ A few researchers have pointed out that the link between satisfaction and loyalty is subject to moderating variables (Homburg et al. 2001). This issue is beyond the scope of this study.

Switching Behavior

Switching refers to customer's termination of a relationship with a provider. Zeelenberg and Pieters (2004) note that this termination may either be followed by initiating a relationship with another provider, refraining from purchasing the product/service altogether, or in the case of services, by the consumer performing the service him/herself. Several researchers have shown that dissatisfied customers are more likely to switch than satisfied ones (Ganesh et al. 2000; Oliver 1997; Rust and Zahorik 1993; Szymanski and Henard 2001; Zeelenberg and Pieters 2004). Causes leading to customer switching behavior include perceptions of poor quality (Rust and Zahorik 1993), overall dissatisfaction (Crosby and Stephens 1987), and service encounter failures (Kelley et al. 1993). Zeithaml et al. (1996) also conclude that dissatisfaction with service quality is positively associated with unfavorable behavioral intentions (intent to switch).

It is noteworthy that some researchers argue that although low satisfaction may be one factor leading to switching behavior, it is not the only one. Keaveney (1995) for example, proposed eight factors that might lead to switching behaviors including price, inconvenience, and ethical problems. Bitner (1990) cites time, money constraints, access to information, and habit among the factors that might lead to switching behavior. Still, some of these factors might actually work through satisfaction. As suggested by Cronin and Taylor (1992), convenience (or lack thereof), value for money, or availability might affect customer satisfaction and subsequently behavioral intentions.

Summary

This chapter presented a review of extant research on strategic alliances, consumer value, and customer satisfaction. Issues related to alliance formation, alliance relationships, and alliance performance were addressed. The review of the satisfaction literature addressed issues related to antecedents and consequences of satisfaction, as well as the processes by which satisfaction is formed. Finally, the review of the literature on consumer value shows that the term has been used in numerous contexts. Therefore, a distinction was made between *value of the customer for the firm* and *value for the customer*. The different typologies of consumer value were reviewed, and it is concluded that while several value typologies have been suggested in the literature, utilitarian value and hedonic value maintain a basic underlying presence across all consumption experiences. The review highlighted both the managerial and theoretical need for more research investigating the impact of strategic alliances on what is considered the most important constituent of the firm: the consumer. The review also shows that while the cognitive route to customer satisfaction is widely agreed upon, calls for investigation of the affective route to satisfaction have been sparsely answered.

The model introduced in the next chapter addresses these issues. The framework draws insight from all three literature streams to describe how alliances generate value for the customer and how in turn, value leads to satisfaction. The framework also explicates the different processes that lead to satisfaction, namely the cognitive and the affective processes.

CHAPTER THREE: CONCEPTUAL MODEL AND RESEARCH HYPOTHESES

The previous chapter presented a review of the strategic alliances, consumer value, and customer satisfaction literatures. The chapter highlighted two major points: (1) the paucity of research investigating the relationship between marketing alliances, consumer value, and customer satisfaction, and (2) the need for more research investigating the affective route to customer satisfaction. The conceptual framework introduced in this chapter (figure 1) attempts to address these points. The framework describes how alliances generate and enhance consumer value, and examines consumers' cognitive, affective, and behavioral reactions to marketing alliances. The framework seeks to integrate literature from the fields of strategic alliances, consumer value, and customer satisfaction. The following sections provide the rationale for including the selected variables and conclude with research hypotheses about the different relationships in the model.

The fundamental premise of this study is that to be successful in the long run, a marketing alliance needs to enhance consumer value. Figure 1 illustrates how marketing alliances fulfill that objective. The model depicts marketing alliances as potentially enhancing two types of consumer value: utilitarian and hedonic. The type of consumer value enhanced depends on the type of alliance under consideration - either functional or symbolic. Consumer value enhancement in turn, results in enhanced customer satisfaction through two separate routes, cognitive for utilitarian value, and affective for hedonic value. Finally, customer satisfaction leads to consumer behavioral responses including loyalty, word of mouth, and decreased likelihood of switching behavior.

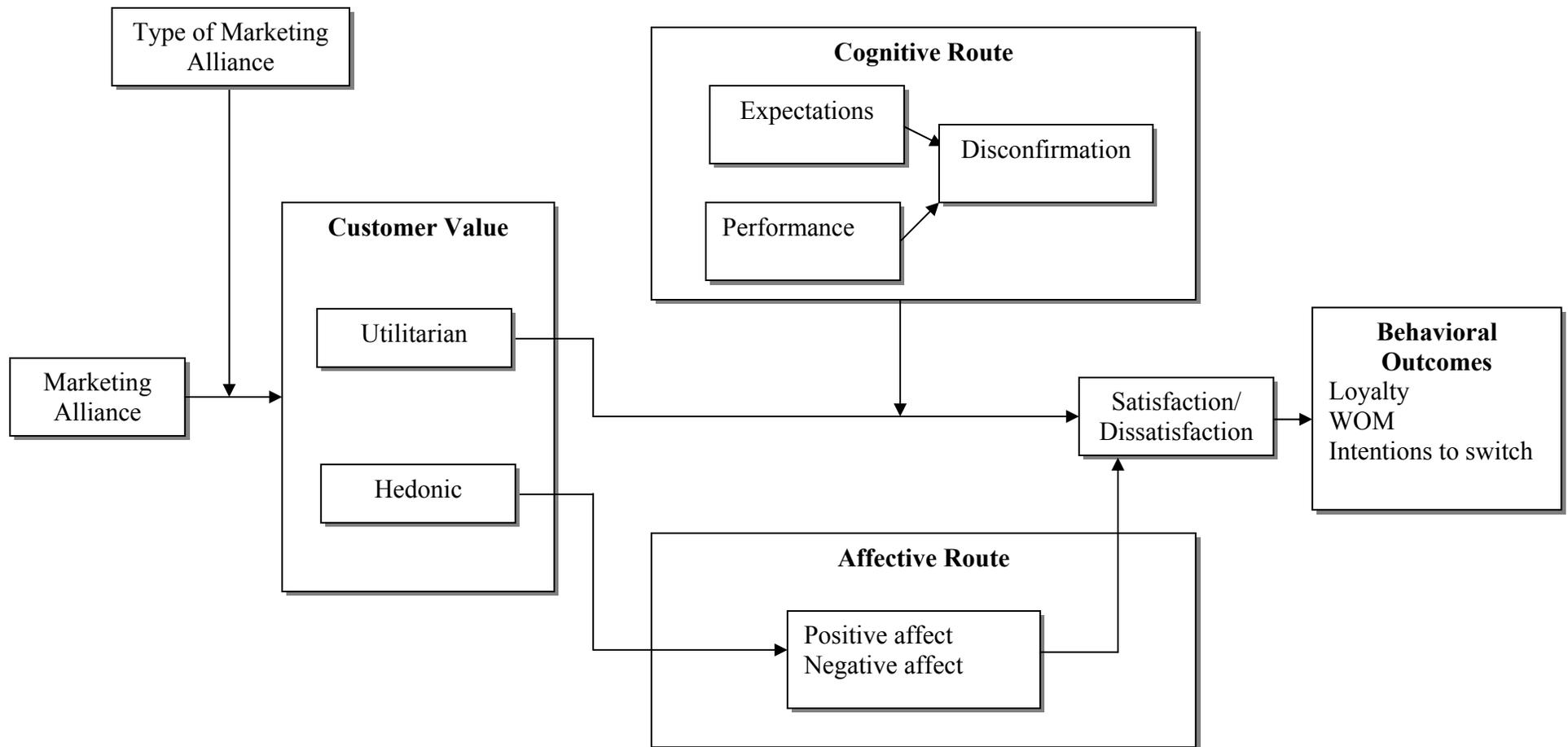


Figure 1: Impact of Marketing Alliances on Customer Value, Satisfaction, and Behavioral Outcomes

As previously mentioned, marketing alliances are lateral relationships among firms intended to amplify or build user awareness of the benefits that they offer. Marketing alliances enable firms to provide connectivity across complementary products of importance to consumers without requiring firms to move beyond their core competencies (Bucklin and Sengupta 1993). From a firm's perspective, marketing alliances can generate higher sales from existing markets as well as open additional opportunities with new consumers and channels, reduce the cost of product introduction, as well as accelerate potential adoption (Keller 2003). From a consumer's perspective, marketing alliances enable firms to offer their customers greatly enhanced benefits and value, often at little cost to their mainstream operations (Bucklin and Sengupta 1993; Das et al. 1998; Rindfleisch and Moorman 2003). Marketing alliances can enhance either utilitarian or hedonic value.

In the following sections, I first describe the meaning of utilitarian value and hedonic value, and then depict their relationship to marketing alliances. Next, the moderating role of complementarity (functional versus symbolic) in the relationship between marketing alliances and value is introduced.

Utilitarian and Hedonic Value

It is now well recognized that some types of consumption experiences are more likely to evoke pleasure than others. Based in part on this assessment, a distinction has recently been drawn between hedonic and utilitarian consumption (Dhar and Wertenbroch 2000; Hirschman and Holbrook 1982; Holbrook and Hirschman 1982). Batra and Ahtola (1990) note that "consumers purchase goods and services and perform consumption behaviors for two basic reasons: (1) consummatory or affective (hedonic) gratification, and (2) instrumental, utilitarian

reasons.” Although the consumption of many goods involves both dimensions to varying degrees (Batra and Ahtola 1990), consumers do characterize some product experiences as primarily hedonic and others as primarily utilitarian (Dhar and Wertenbroch 2000). Hedonic goods are ones whose consumption is primarily characterized by an affective and sensory experience of aesthetic or sensual pleasure, fantasy, and fun - the word “hedonism” is defined as the “doctrine that pleasure is the highest good; the pursuit of pleasure; a life-style devoted to pleasure-seeking (Hopkinson and Pujari 1999). Utilitarian goods are ones whose consumption is more cognitively driven, instrumental and goal oriented, and accomplishes a functional or practical task (Dhar and Wertenbroch 2000; Hirschman and Holbrook 1982; Strahilevitz and Myers 1998). This dichotomy has been represented in the retail context by shopping as a necessity or work (Fischer and Arnold 1990) versus the festive more enjoyable view of shopping as fun (Babin et al. 1994; Sherry 1990). While many motivations can exist as shopping goals (Childers et al. 2001), most typologies consider utilitarian and hedonic motivations as fundamental to understanding consumer behavior because “they maintain a basic underlying presence across consumption phenomena” (Babin et al. 1994; Childers et al. 2001). This study therefore adopts this two-dimensional conceptualization of consumer value in the context of marketing alliances.

Marketing Alliances and Utilitarian Value

Utilitarian value generally relates to such attributes as performance, reliability, and convenience. Thus, a consumer basing her buying decision on utilitarian value would consider whether the functional or physical attributes inherent in the product are needed, if the product possesses desired functional attributes, and/or how convenient it is to acquire the product.

Marketing alliances enhance consumer utilitarian value by contributing to the improvement of

product quality, increasing the number of alternatives offered to the consumer, enhancing consumers' perceived quality, lowering consumers' perceived risk, and making consumers' access to the product more convenient.

Quality and Number of Alternatives

The quality of products introduced in the marketplace can be significantly enhanced through marketing alliances. IBM and Apple Computer entered into a product development alliance in 1991, the result of which offered consumers a system that significantly improved linkages across different computer networks (Bertrand 1992; Bucklin and Sengupta 1993). Without a similar alliance between Apple Computer and Adobe systems in 1984, it is uncertain that consumers would have benefited from the now renowned and powerful tools of desktop publishing. Marketing alliances also increase the number of alternatives the consumer can choose from. The ingredient alliance between Coca-Cola and NutraSweet offers yet another drink selection for customers and allows sugar-conscious consumers to enjoy a sweet soft drink. Another example is the stretching polymer invented in DuPont labs in 1959, Lycra. Generally known as spandex, Lycra first started as an ingredient for girdles. Since then, consumers have benefited from Dupont's alliances, which introduced Lycra in bathing suits, bicyclists' pants, aerobic outfits, bike shorts, and exercise wear.

Perceived Product Quality and Lower Perceived Risk

Marketing alliances also increase perceived product quality and lower consumers' perceived risk. Carpenter et al. (1994) found that the inclusion of a branded attribute in an ingredient alliance significantly affected consumer choices even when consumers were explicitly told that the attribute was not relevant to their choice. The presence of a branded ingredient in the

product lowered consumers' perceived risk by "reassuring them of the quality of the product."

The alliance between Compaq and Intel serves a similar purpose; the consumer is reminded of the dependability and reliability of the computer through the presence of the Intel microprocessor inside the Compaq computer. A recent study by the American Marketing Association produced interesting results. In a consumer survey on branding alliances, 80% of the sample said that they would be likely to buy a digital imaging product co-branded by Sony and Eastman Kodak.

However, of people told that the product was from Kodak alone, only 20% said that they would buy it; similarly, only 20% said they would buy such a product from Sony alone (Blackett and Boad 1999). This indicates the increased consumers' perceived quality of the product derived from the alliance between the two brands.

Convenience

Marketing alliances can make products available and more easily accessible to consumers. Distribution alliances for example, are joint marketing agreement where complementary product lines of two firms are sold together through existing or new distribution channels, thus broadening the market coverage of the partner firms. Distribution alliances make it more convenient for the consumer to acquire the product and decrease consumer acquisition costs. For example, RadioShack has established alliances with Sprint, Compaq, RCA, Microsoft, and others that let the manufacturers set up kiosks within many of RadioShack's 7,100 outlets in the United States. These kiosks prove to be a convenient outlet for consumers who need to perform transactions with these manufacturers. Similarly, when Espresso Education and the London Grid for Learning (LGfL) signed a distribution agreement, 2700 schools in London were given the capability to connect to LGfL's broadband network and instantly use Espresso's

educational resources. The distribution deal with Espresso eliminated the need for London schools to physically acquire and maintain Espresso's educational material. Another example is the distribution agreement in 1999 between Stamps.com and Avery Dennison. The alliance enabled Stamps.com's users to print postage directly onto Avery-brand labels, envelopes, and business documents, using nothing more than a laser or inkjet printer. Users now had the ability to generate professional-looking first class, priority, and express mail postage anytime from the convenience of their homes or offices.

In sum, marketing alliances contribute to the enhancement of consumers' utilitarian value by facilitating the improvement of actual product quality, increasing the number of alternatives available to the consumer, lowering consumers' perceived risk, enhancing consumers perceived quality, and facilitating consumers' access to products and services.

Marketing Alliances and Hedonic Value

Marketing alliances also enhance consumers' hedonic value by enhancing the pleasurable aspects associated with the consumer's overall consumption experience (Holbrook et al. 1984; Richins 1994). Recall that hedonic experience is associated with pleasure, arousal, feelings, and fun (Hirschman and Holbrook 1982; Hopkinson and Pujari 1999). Consider the following Singapore Airlines magazine ad. This ad stresses the enhanced *pleasurable* flight experience provided through the airline's multiple alliances. The main purpose of Singapore Airline's alliances is to make the flight experience more pleasurable, thus enhancing flyers' hedonic value.

“Singapore Airlines has searched the world to bring you the finest business class in the sky. Top French design house *Givenchy*, has created a cabin of contemporary elegance. And, for the ultimate in comfort, our new *Ultimo* seats from Italy are electrically controlled, offering luxurious legroom...those who prefer to relax can enjoy *KrisWorld*, your in-flight entertainment

system...and for the first time in the sky, you can enjoy blockbuster movies with *Dolby Headphone* surround sound.”

Another example of pleasure/enjoyment-enhancing alliances is the one between the leading bookstore company in the nation Barnes and Noble and Starbucks Coffee Company, whereby shoppers can consume gourmet coffees while perusing available readings, thereby enhancing the pleasurable aspect of visiting Barnes and Noble bookstores.

Marketing alliances also serve to enhance the *fun* aspect of the consumption experience. Examples include such alliances as the one between McDonalds restaurants and the Walt Disney Company whereby Disney character toys are offered as part of children (or happy) meals, and the alliance between Openwave Systems Inc. (a developer of Internet infrastructure software and applications) and Hutchison Telecommunications Limited (a developer of platform download solutions). The alliance delivers a service whereby consumers have the ability to download and personalize their cellular phones with personalized ringing tones and characters such as Hello Kitty and Garfield. The alliance is rightfully called *The Openwave Download Fun*.

The previous discussion suggests that when two partners engage in a marketing alliance, they add value to the customer above and beyond the value generated by each partner alone. This added value can be either utilitarian or hedonic. This leads to this research’s first hypotheses:

H_{1a}: The mean utilitarian value for customers who had a consumption experience at an alliance entity will be higher than the mean utilitarian value for customers who had a consumption experience at a standalone entity.

H_{1b}: The mean hedonic value for customers who had a consumption experience at an alliance entity will be higher than the mean hedonic value for customers who had a consumption experience at a standalone entity.

Naturally, alliances are not restricted to enhancing *either* utilitarian *or* hedonic value but can very well enhance both values. In fact, just like most consumption experiences comprise

both utilitarian and hedonic values to varying degrees, it could be argued that organizational alliances also enhance both values to varying degrees. In other words, mainly hedonic-value-enhancing alliances will also enhance utilitarian value, albeit to a lesser degree. Similarly, utilitarian value-enhancing alliances might also comprise a small component of hedonic value. Therefore, the focus in this study is on the degree to which an alliance enhances either utilitarian or hedonic value (rather than enhancing either one alone).

While marketing alliances can enhance both consumers' hedonic and utilitarian values, the degree to which each of these values is enhanced depends on the type of alliance under consideration. In the next section, we suggest that the type of alliance (functional versus symbolic) plays a moderating role in the relationship between marketing alliances and consumer value enhanced.

Alliance Complementarity: Functional versus Symbolic

Marketing alliances have been defined as a form of "working partnership" that involves "contractual relationship undertaken by firms whose respective products are *complements* in the marketplace" (Bucklin and Sengupta 1993) [emphasis added]. One of the objectives of these alliances is to amplify and/or build user awareness of benefits derived from *product complementarities* (Jarratt 1998). Thus, marketing alliances attempt to capitalize on the potential complementarity of the partner firms' products or services. The literature defines product complementarity as the consumer's perception of how much the consumption or use of a product aids or enhances the use or consumption of another product (Dhar and Simonson 1999; Dhebar 1995; Samu et al. 1999). Several authors have distinguished between different types of complementarities (Samu et al. 1999; Solomon and Buchanan 1991). The bundling literature has

examined the effect of offering complementary products on the way consumers evaluate product bundles. The literature distinguishes between two main types of complementarities: functional and symbolic. Functional complementarity refers to products jointly used or consumed with one another to facilitate proper operation. With symbolic complementarity, a set of two or more consumption items together transmit some message that each product, singly, does not. Consistent results show that the type of complementarity between the products offered in the bundle has an impact on the way consumers evaluate the bundles. For example, in their examination of the effect of functional complementarity on the valuation of product bundles, Gaeth et al. (1990) found that consumers' willingness to pay for functionally complementary product bundles was significantly affected by the perceived quality of the less valuable item in the bundle. This effect however, was not observed when the less valuable item in the bundle was functionally unrelated to the main product. Later work showed that bundling functionally related goods leads to a higher willingness to pay than bundling functionally unrelated goods (Strahilevitz and Myers 1998). These results suggest that the presence or non-presence of functional complementarity between associated products can influence the value the consumer attaches to that association. The fact that functional complementarity appears to affect the valuation of bundles led Strahilevitz and Myers (1998) to raise the question of whether there are other dimensions, beyond the fact that two items are generally consumed together, that might make them complement one another. Besides functional complementarity, they propose the existence of emotion-based complementarity and suggest that "if the different sets of emotions generated by two distinct positive outcomes somehow complement each other, it is possible that the value created by bundling these two outcomes together might be greater than the value created by offering them separately" (Strahilevitz and Myers 1998; p. 435). They call this type of

complementarity *affect-based complementarity*. Other researchers have also differentiated between functional complementarity and non-functional complementarity. Solomon and Englis (1994) and Caldwell (2001) suggest (in addition to functional complementarity) the existence of aesthetic complementarity, where “the consumption or ownership of a product elicits the desire to acquire another so as to create an aesthetically pleasing relationship.”

A related stream of research suggests the existence of *consumption constellations*. The consumption constellation has been developed to describe symbolic interdependencies among products. It is defined as a cluster of complementary products, specific brands, and/or consumption activities used to construct, signify, and/or perform a social role (Solomon 1988; Solomon and Buchanan 1991). Elements inside the constellation display symbolic rather than functional complementarity (Lowrey et al. 2001). For example, consumers are more likely to view a pair of Tony Lama cowboy boots and a Ford pickup as being part of the same constellation, while Gucci loafers and a BMW would probably be part of a different constellation (Solomon and Englis 1994).

The previous discussion highlights the fact that consumers perceive different types of complementarities differently. Specifically, consumers evaluate product associations in a different manner depending on whether the associated products are functionally or symbolically complimentary. In other words, the value the consumer derives from alliances of functionally-related products (henceforth functional alliances) will be different from the value derived from alliances combining symbolically-related products (henceforth symbolic alliances). Since functional alliances bring together organizations whose products are offered or consumed with one another to facilitate proper operation of the products, they are more likely to enhance utilitarian value than hedonic value. Symbolic alliances on the other hand, bring together firms

whose products are used together by the consumer to send a particular message (status...) or to create an aesthetically pleasing relationship. These alliances are therefore more likely to enhance consumers' hedonic value.

In sum, it is suggested that different types of alliances will generate different types of value for the consumer. More specifically, alliances of a functional nature should be expected to generate more utilitarian value while alliances of a symbolic nature should be expected to generate more hedonic value. Therefore:

H₂: Alliance type moderates the relationship between marketing alliances and consumer value such that functional alliances enhance utilitarian value and symbolic alliances enhance hedonic value.

Consumer Value and Customer Satisfaction

As previously discussed, satisfaction measures the relationship between a product's actual performance and a performance standard. As such, satisfaction captures the consumer's response to an organizational offering (Szymanski and Henard 2001). The concept of consumer value suggests a strong relationship to customer satisfaction (Woodruff 1997), but while both value and satisfaction have been separately investigated (Gale and Wood 1994; Woodruff 1997; Zeithaml 1988), the role that consumer value plays in enhancing satisfaction has received limited attention (Day 2002). Woodruff (1997) notes that investigation of the link between the two concepts is lacking despite a potentially strong relationship. In their review of the value and satisfaction literatures, Cronin et al. (2000) note that value-satisfaction research is still in its embryonic stage, and not until recently did Oliver (1999) raise questions about the relationship between the two concepts, asking questions such as "what is the relationship between satisfaction and value?" and "is satisfaction an antecedent or a consequence of value?".

The evidence that exists suggests a positive relationship between the two concepts (Table 4). For example, in developing the American Customer Satisfaction Index, Fornell et al. (1996) seem to assume that perceived value is an antecedent to customer satisfaction. Similarly, Licata et al. (2001) find a positive relationship between the two constructs in a service encounter. More direct assessments of the value-satisfaction link can be found in Day and Crask's (2000) research, which posits that "consumer dis/satisfaction is largely based on a value analysis during purchase and consumption." Table 4 identifies how consumer value is currently perceived to be related to satisfaction. The table shows that there is initial consensus on the relationship between the two concepts: enhanced consumer value leading to satisfaction⁴. From an analysis of the literature, Woodall (2003) summarizes the pattern of relationships between different properties as being: perceived quality → *consumer value* → *satisfaction* → behavioral intentions, and suggests that there is "one clear conclusion; that consumer value...is a precursor to satisfaction." (Woodall 2003; p. 22).

**Table 4:
Selected Research on the Relationship between Consumer Value and Satisfaction**

Study	Major Finding
Fornell et al. (1996) Bolton and Drew (1991) De Ruyter et al. (1997)	Consumer value is an antecedent to customer satisfaction.
Rust and Oliver (1994)	Consumer value is an input to satisfaction.
Anderson (1995)	Satisfaction increases as consumer value increases.
Ravald and Grönroos (1996)	Customer satisfaction depends on customers' perceptions of value.
Slater (1997) Walters and Lancaster (1999)	Satisfaction is achieved when a company delivers consumer value.

⁴ Butz and Goodstein (1996) are the only ones to question this relationship noting that while value is about "behavior," satisfaction is about "attitudes."

Fornell et al. (1996) point out that “the first determinant of overall customer satisfaction is perceived quality...[and] the second determinant of overall customer satisfaction is perceived value” (Fornell et al. 1996). Cronin et al. (2000) indicate that “positive value directly influences satisfaction”, and Woodruff and Gardial (1996) note that satisfaction and value are related such that “satisfaction is a customer’s positive or negative feeling about the value that was received as a result of using a particular organization’s offering in specific use situations.” Thus, the emerging literature on the relationship between the concepts of consumer value and customer satisfaction indicates that the two concepts are highly associated (Athanassopoulos 2000) and that the relationship is such that consumer value is an antecedent to customer satisfaction (Cronin et al. 2000). This suggests that an enhancement in consumer value will result in an enhancement in satisfaction. Thus:

H₃: Customer value mediates the relationship between marketing alliances and customer satisfaction.

The Route to Satisfaction: Cognitive or Affective

As previously mentioned, past research on satisfaction has proposed various theoretical structures examining the antecedents of satisfaction. Of these, the cognitive process of confirmation/disconfirmation had emerged as the most widely accepted paradigm. Recently however, recognizing that a purely cognitive approach may be inadequate in modeling satisfaction evaluations, researchers have called for more investigation into the affective route to satisfaction (Wirtz et al. 2000). A few researchers have provided evidence showing that indeed, customer satisfaction is based partly on cognition and partly on affective responses to a product stimulus (Oliver 1997; Westbrook and Oliver 1991). Yi (1990) argues that satisfaction results

from processing the affect in a consumption experience, and Mano and Oliver (1993) state that “affect is clearly antecedent to, and necessary for, satisfaction.” The cognitive/affect routes to satisfaction were referred to as the “two-appraisal model” by Oliver (1993). The question at this point then becomes: “when should we expect the satisfaction process to take the cognitive route and when should we expect it to take the affective route?” The following discussion provides for the argument that the route to satisfaction will most likely be cognitive when utilitarian value is enhanced, and most likely affective when hedonic value is enhanced.

Utilitarian Value and Cognitive Response

As discussed earlier, utilitarian consumer behavior is described as task-related and rational (Babin et al. 1994; Batra and Ahtola 1990). Utilitarian goods are ones whose consumption is instrumental, goal-oriented, and accomplishes a practical task (Dhar and Wertenbroch 2000; Hirschman and Holbrook 1982; Strahilevitz and Myers 1998). In a shopping scenario, perceived utilitarian shopping value depends on whether the particular consumption need that triggered the shopping trip was accomplished and whether the product was purchased in an efficient manner (Babin et al. 1994).

Utilitarian evaluation is “purely judgmental and absent of any explicit hedonic overtones” (Mano and Oliver 1993). Utilitarian experiences therefore are more likely to be cognitively driven. In their investigation of the relationships between utilitarian scales, hedonic scales, and affect, Mano and Oliver (1993) found that utilitarian scales exhibited very modest relations with affect while the hedonic scales were more strongly correlated with affect. In their discussion of the results, the authors posit that “utilitarian evaluation is more closely aligned with cognitive functioning in consumption” (p. 464). The authors conclude that the fact that utilitarian scales

and affect were found to be unrelated confirms the contention that utilitarian evaluation is more cognitive in nature, as it deals primarily with the fulfillment of instrumental expectations consumers may have for the product.

Therefore, in situations where post-purchase performance meets expectations, it should be expected that consumers who engage in cognitive processing about the utilitarian value they generated from the consumption experience will be more satisfied than those who do not engage in cognitive processing.

H₄: Cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing will have higher satisfaction levels than those who do not engage in cognitive processing.

Hedonic Value and Affective Response

Compared to utilitarian consumption, hedonic value is more subjective and results more from fun than from task completion (Babin et al. 1994; Hirschman and Holbrook 1982). Some of the characteristics that might indicate a hedonically fulfilling experience are increased arousal, perceived freedom, fantasy fulfillment and escapism (Hirschman 1983). Again, in a shopping scenario, and in contrast to utilitarian-oriented shoppers, hedonic-oriented shoppers “enjoy shopping when it helps [them] forget [their] problems” and like shopping for toys “because of the little kid in [them]” (Babin et al. 1994). Therefore, “the seeking of the hedonic experience is often far more significant than the mere acquisition of products” (Sherry 1990). Hedonic consumers view product acquisition as unimportant compared to the “emotional lift” provided by the consumption experience. Hedonic value appeals more to consumers’ emotional reactions. Mano and Oliver (1993) found that hedonic scales had strong relationships with affect scales and that hedonic evaluation was “closer to the consumer’s affective experience” (p. 460). We should

therefore expect a more pronounced affective response to enhanced hedonic value. Thus, it should be expected that the relationship between enhanced hedonic value and satisfaction will take the affective route. Thus:

H₅: Affective response mediates the relationship between hedonic value and customer satisfaction

Behavioral Outcomes

From a managerial perspective, customer satisfaction is only important to the extent that it has an impact on consumer behavioral responses (Oliver et al. 1997; Zeithaml et al. 1996). Consequently, several studies have focused on the relationship between satisfaction and behavioral responses. These studies generally find a robust satisfaction-intention linkage (Bearden and Oliver 1985; Bearden and Teel 1983; Oliver 1993; Oliver and Swan 1989). We focus on the behavioral responses that dominate the customer satisfaction literature, namely loyalty, word of mouth, and switching behavior (Ganesh et al. 2000; Zeelenberg and Pieters 2004; Zeithaml et al. 1996).

Loyalty

Academics and practitioners alike consider customer loyalty to be important because of its numerous benefits to the firm. Such benefits include a continuous stream of profit, reduction of marketing costs, growth of per-customer revenue, decrease in operating costs, increase in referral, increase in price premium, and switching barriers among loyal customers who will not easily surrender to competitors' promotion efforts (Reichheld 1996; Yi and La 2004).

Considering these benefits, it is not surprising that much research has pondered over the different

antecedents of loyalty. Customer satisfaction has been regularly found to be a major antecedent to satisfaction.

Although loyalty has been defined in various ways, there are two main approaches: behavioral and attitudinal (Dekimpe et al. 1997; Dick and Basu 1994). Previously, most research focused on the behavioral aspect of loyalty. Newman and Werbel (1973) for example, defined loyal customers as “those who rebought a brand, considered only that brand, and did no brand-related information seeking.” Similarly, Tellis (1988) measured loyalty as “repeat purchase frequency” or “relative volume of same brand purchasing.” More recently, loyalty has been looked at from an attitudinal perspective as well. For example, Oliver (1997) discusses loyalty as an outcome of satisfaction and proposes three phases of satisfaction - cognitive, affective, and conative - that all culminate in loyalty. He later proposed four phases for a customer to become loyal (Oliver 1999). First, loyalty in the cognitive phase is based on either prior knowledge or experience-based information about a brand. Second, loyalty in the affective phase is a liking or attitude toward a brand. Based on cumulatively satisfying usage occasions, it implies feelings toward a brand. Nevertheless, this form of loyalty remains subject to switching. Third, conative loyalty is defined as a customer’s behavioral intention to keep on purchasing a product in the future, and therefore it is harder to dislodge than affective loyalty (Oliver 1999; Pedersen and Nysveen 2001). Finally, action loyalty is the stage in which motivated intention is transformed into readiness to act. Since this final stage is related to the behavioral approach, Oliver’s phases shed light on the development of loyalty from attitude to behavior.

As previously mentioned, Customer satisfaction has been found to be a major antecedent to satisfaction. For example, Bitner (1990) shows that satisfaction has an indirect effect (mediated by perceived quality) as well as a direct effect on loyalty. Using data from a retail

bank market and a hotel chain, Rust and Zahorik (1993) and Rust et al. (1995) find a positive link between customer satisfaction and loyalty. Additionally, The hypothesis of a positive effect of customer satisfaction on customer loyalty has been verified in numerous empirical studies (Anderson and Sullivan 1993; Cronin et al. 2000; Cronin and Taylor 1992; Fornell et al. 1996; McDougall and Levesque 2000).

Additionally, customers satisfied with their consumption experience with an alliance entity should be expected to have even stronger loyalty levels because of the cumulative effect of their satisfaction with the brands involved in the alliance. Existing research shows that in an alliance situation, consumers do transfer their brand evaluations to the partner brand (Levin et al. 1996; Park et al. 1996; Rao and Ruekert 1994; Vaidyanathan and Aggarwal 2000). Satisfied customers are thus more likely to transfer their positive evaluations to the partner brand and exhibit higher loyalty to the alliance product. Therefore:

H_{6a}: The positive relationship between satisfaction and loyalty will be stronger for the group comprised of alliance customers as compared to the group comprised of customers of standalone entities.

Word of Mouth (WOM)

Word-of-mouth is defined as the extent to which a customer informs friends, relatives and colleagues about an event that has created a certain level of satisfaction. Research has documented the pervasive influence and importance of WOM on consumer behavior. In particular, customers pay more attention to WOM because it is thought to be credible and custom-tailored, and generated by people who are perceived as having no self-interest in pushing a product (Silverman 1997). The degree of (dis)satisfaction with a consumption experience has

generally been regarded as a key antecedent of product-related WOM (Bitner 1990; Bloch 1986; Engel et al. 1969; Reichheld and Sasser 1990).

Richins (1983) examined negative word-of-mouth by dissatisfied customers and identified variables that distinguish their response from other responses (such as making a complaint). Her results indicate that negative WOM occurred when the problem was severe, and when the retailer's responsiveness to complaints was negatively perceived. It was also affected by attributions of the dissatisfaction; more negative WOM was made when blame for the dissatisfaction was attributed to the retailer. Curren and Folkes (1987) expanded on Richin's work by examining whether attributions for product performance influenced consumers' positive as well as negative communications about products. The results showed that similar attributions influence consumer communications regardless of the valence of the communication or the target of the communication. Specifically, the desire to communicate was greater for seller-controlled causes. In sum, controllability, stability, and locus dimensions of consumer attributions influenced both positive and negative communications.

Some studies found a negative relationship between satisfaction and WOM, with dissatisfied customers engaging in more WOM than satisfied ones⁵ (Bearden and Teel 1983; Richins 1983; Westbrook 1987). These opposite findings suggest a U-shape relationship between customer satisfaction and WOM, where WOM is higher for extremely satisfied and extremely dissatisfied consumers than for those with more moderate levels of (dis) satisfaction (Anderson 1998). Despite this U-shaped relationship, research supports the notion that once WOM is generated, its valence is largely driven by satisfaction. That is, WOM becomes more positive

⁵ WOM serves the function of venting one's discontent, gaining sympathy from others, and warning others about bad service providers.

(negative) as satisfaction increases (decreases) (Holmes and Lett 1977; Schelesinger and Heskett 1991).

Similar to loyalty, customers satisfied with their consumption experience with an alliance entity should exhibit higher levels of word of mouth than satisfied customers with a standalone entity. Again, the cumulative effect of customer satisfaction with the alliance brands will generate a higher level of customers' word of mouth. Therefore:

H_{6b}: The positive relationship between satisfaction and word of mouth will be stronger for the group comprised of alliance customers as compared to the group comprised of customers of standalone entities.

Switching Behavior

Customer switching can prove to be detrimental for the company. Rust and Zahorick (1993) emphasized the negative effects of customer switching on firm market share and profitability. Losing customers not only leads to opportunity costs because of lack of sales revenue, but also to the cost of attracting new customers, which includes promotion, discounts, effort to know customer needs, and time to build sustainable relationships. In 1970, Hirschman suggested that individuals in institutional or commercial exchange relationships have essentially two response options to deteriorating service: communicate their displeasure, or exit the relationship (switch).

Reasons behind customer switching behavior have been related to perceptions of low quality in the banking industry (Rust and Zahorick, 1993), overall dissatisfaction in the insurance industry (Crosby and Stephens, 1987), and service encounter failures in retail industries (Kelley et al. 1993). Service quality failures and dissatisfaction are two of the reasons that motivate customers to switch services. Bitner (1990) adds time, money constraints, access to information,

lack of credible alternatives, switching costs, and habit as factors that might affect switching behavior. Along similar lines, Cronin and Taylor (1992) suggest that convenience, the right price, and availability might enhance customer satisfaction and subsequent behavior. Keaveney (1995) developed a grounded model of customer switching behavior. Eight main causal variables were proposed: price, inconvenience, core service failures, service encounter failures, competitive issues, ethical problems, and involuntary factors. While a few researchers are now suggesting that the role of satisfaction in preventing switching behavior is more complex than initially thought⁶ (Mittal and Kamakura 2001), there is ample evidence supporting the hypothesis that satisfied customers are less likely to engage in switching behavior than are dissatisfied customers (Burnham et al. 2003; Szymanski and Henard 2001).

In the case of alliances, the negative relationship between satisfaction and intentions to switch should be expected to be even stronger when customers are dissatisfied. This would happen for two reasons: first, customers who are dissatisfied with one of the alliance partners will transfer their dissatisfaction feelings to the second partner, leading to a desire to switch from both partners. Second, since two organizations are involved in providing the product or service, customers might feel that chances of product failure should be minimized. When product failure occurs, customers will attribute the failure to both organizations involved in the alliance and thus decide to discontinue their patronage of both organizations. Therefore:

H_{6c}: The negative relationship between satisfaction and intention to switch will be stronger for the group comprised of alliance customers as compared to the group comprised of customers of standalone entities.

⁶ Mittal and Kamakura (2001) have found that consumer characteristics might play a moderating role in the relationship between satisfaction and repurchase behavior.

In the next chapter, I present the research design and methodology used to test the proposed model and hypotheses. Survey and experiment procedures are presented including pretests, data collection, measures used, manipulation checks, and statistical analyses.

CHAPTER FOUR: RESEARCH DESIGN AND METHODOLOGY

This chapter outlines the research design and methodology used to test the proposed model. Both survey and experiments data were collected and used in testing the hypotheses. In the following sections, I first start by describing the survey study. This includes a description of the pretests conducted to select alliances, the research setting and data collection procedures, the measures used to collect the data, and the statistical analyses conducted. Next, I describe the two experimental studies and the related data collection procedures, including the experimental designs and samples, the pretesting procedures, the measurement instruments used, the manipulation checks, and the statistical procedures.

Study 1: Survey

Following Srivastava and Lurie (2004), the objective of study 1 was to test the relationship between marketing alliances, customer value, satisfaction, and behavioral outcomes. Specifically, study 1 tests the hypotheses on the relationship between marketing alliances and customer value (H_{1a} and H_{1b}), the moderating role of alliance type in the relationship between marketing alliances and customer value (H_2), the mediating role of customer value in the relationship between marketing alliances and customer satisfaction (H_3), and the relationships between customer satisfaction and behavioral outcomes, namely word of mouth, loyalty and switching behavior (H_{6a} , H_{6b} , and H_{6c}).

I start by describing the pretests conducted to select the alliances used to collect the data, then I explain the research setting and data collection procedures. Next, I describe the measures

used in the instruments, and finally present the statistical analyses used to test the hypotheses and the results of the study.

Pretests: Selection of Alliances

To select the appropriate alliance settings for the survey study, I conducted a series of pretests. Table 5 summarizes the pretesting procedures.

**Table 5:
Pretests Conducted to Select Alliances for Data Collection**

Stage	activity	Outcome
1. Generation of alliances	Students were given a week-long assignment to provide examples of alliances	140 alliances generated. 46 remaining after screening
2. Assessment of familiarity levels	A different group of students rated their familiarity levels with the brands involved in the 46 alliances	18 alliances selected for the next stage
3. Identification of functional and symbolic alliances	Students were presented with the definitions of a functional and a symbolic alliance and were asked to rate each of the 18 alliances on a “functional” and “symbolic” 7-point scale	Each alliance had a functional and a symbolic score. The alliance between Barnes and Noble and Starbucks rated highest on the symbolic scale, while the alliance between Marriott and Hertz rated highest on the functional scale.

The first step was to generate a list of strategic alliances. Undergraduate students (N = 120) were given a week-long assignment to provide at least one example of a strategic alliance. The assignment was given after a detailed discussion in class about strategic alliances. This

exercise produced a total of 140 alliances. After removing duplicates and non-relevant alliances, 46 alliances remained. The next step was to assess familiarity levels with alliances. Ueltschy et al. (2004) note that brands and situations used in experiments (discussed in the next section) based on scenarios must be familiar to the subject population to avoid potential threats to both internal and external validity. Therefore, a different group of students (31) was asked to rate their familiarity on a scale of 1 to 7 with the brands associated with the remaining 46 alliances. Based on the results of this test, 18 alliances were selected for the next stage of the pretests.

The next step was to identify functional and symbolic alliances out of the 18 alliances. A total of 60 subjects were presented with definitions of a strategic alliance, a functional alliance, and a symbolic alliance. They were then asked to rate each of the 18 alliances on two 7-point scales - functional and symbolic. A “functional” score and a “symbolic” score were then computed for each of the 18 alliances.

Table 6 shows the functional and symbolic scores of the 18 alliances tested. The alliances selected need to be high on the functional scale or the symbolic scale but not on both scales. Alliances 2, 3, and 12 fulfill this criterion (see table 6).

**Table 6:
Alliances Tested and Resulting Functional and Symbolic scores
(Ordered alphabetically)**

		Functional score	Symbolic score
1	American Express and American Airlines	4.58	4.82
2	Barnes & Noble and Starbucks	4.45	6.15
3	Blockbuster and Dominoes	4.52	6.15
4	Dell and Intel	6.27	4.92
5	Dell and Microsoft	6.04	5.59
6	Delta and Coke	3.93	5.07
7	eBay and eLoan	5.41	4.48
8	Ebay and Microsoft	4.82	4.62
9	FedEx and Kinko's	5.92	5.46
10	Ford and Sirius Satellite radio	5.67	5.59
11	Lexus and Coach	4.26	5.59
12	Marriott and Hertz	6.02	4.88
13	Motorola and Oakley	4.82	4.52
14	Radio Shack and Compaq	5.04	4.81
15	Soho and Anheuser-Busch	3.73	3.96
16	Starbucks and Pepsi	4.93	3.74
17	Wal-Mart and McDonalds	3.52	4.04
18	5 Loaves Café and Millennium music	4.63	5.07

The alliance between *Barnes and Noble and Starbucks* whereby shoppers can consume drinks and snacks while shopping in the bookstore was viewed as highly symbolic (functional score: 4.45, symbolic score: 6.15, $t = 6.69$, $p = .00$). This alliance was therefore selected as the symbolic alliance for the survey study. The alliance between *Marriott and Hertz* whereby Hertz offers car rental services to hotel guests in the hotel's premises was deemed to be highly functional (functional score: 6.02, symbolic score: 4.85, $t = 5.09$, $p = .00$). Since there was no such alliance in the city where this study was conducted, I conducted another pretest to check whether an alliance between Days Inn and a car rental agency (with no specific name) would be evaluated as being functional or symbolic. Respondents rated such an alliance 6.16 on the

functional scale and 4.64 on the symbolic scale ($t = 6.69, p = .00$). This alliance was therefore selected as the functional alliance for the survey study.

A final test was conducted with 36 subjects to confirm that the alliances selected were indeed viewed as being either functional or symbolic. This test confirmed the results of the previous tests.

Research Setting and Data Collection

Based on the pretest results, data were collected from three different locations: a Barnes and Noble bookstore with a Starbucks cafeteria (symbolic alliance), a standalone Starbucks café, and a Days Inn hotel. Therefore, 3 different instruments were developed. The length of the instruments was adjusted and the scripts were refined based on the results of pretests on relatively small samples ($n = 11$). Appendix 1 shows the three questionnaires used to collect data.

Data were gathered in face-to-face intercept interviews from customers exiting the 3 different locations. The author and two trained interviewers conducted interviews that averaged 13 minutes in duration. Customers were intercepted leaving the establishment using systematic sampling. A skip interval of 10 was deemed to be appropriate and was used. Data were collected at different times of the day (morning and afternoon) and during different days of the week (Tuesday through Saturday) to ensure a representative sample. When I was not interviewing, I made regular visits to the sites to ensure that the correct procedures were being followed by the interviewers.

Barnes and Noble with Starbucks

As can be seen in the appendix, in addition to screener questions, there were 3 main sections in the instrument used for *Barnes and Noble and Starbucks*. The first section asked questions in regards to the customer's experience with the alliance between the two companies. The second section addressed the customer's experience with a standalone Barnes and Noble (if applicable), and the third section asked questions about the customer's experience with a standalone Starbucks (if applicable.) Also included were questions asking the respondent to rate the alliance on functional and symbolic scales as well as questions on demographic characteristics.

In each of the first three main sections, respondents were asked to provide information on utilitarian value, hedonic value, satisfaction, loyalty, word of mouth and switching intentions. Therefore, respondents provided this information for the alliance, the standalone Barnes and Noble, and the standalone Starbucks.

Standalone Starbucks

At the standalone Starbucks, data were collected on (1) utilitarian value and hedonic value generated from Starbucks, (2) overall satisfaction with Starbucks, (3) loyalty, word of mouth and switching intentions toward Starbucks, and (4) demographic characteristics. Respondents were also asked if they had visited a Starbucks and a Barnes and Noble alliance. Those who answered affirmatively were asked questions on value, satisfaction, loyalty, word of mouth, and switching intentions toward the alliance between Starbucks and Barnes and Noble.

Standalone Days Inn

A similar procedure was used at Days Inn; respondents were asked questions on value, satisfaction, loyalty, word of mouth, and switching intentions toward Days Inn. Then they were asked if they had ever used the services of a car rental booth located in a hotel they had stayed in. Those who answered affirmatively were again asked the questions on value, satisfaction, loyalty, word of mouth, and switching intentions toward the alliance between the hotel and the car rental company.

A total of 262 respondents were intercepted, 20 of which refused to complete the survey. This resulted in 242 completed surveys. Seven of the completed questionnaires were later removed because of missing values, which resulted in a total of 235 usable questionnaires, 79 for Barnes and Noble and Starbucks, 81 for Starbucks, and 75 for Days Inn.

Instrument Measures

Utilitarian and Hedonic Value

In 1990, Batra and Ahtola developed a scale to measure utilitarian and hedonic value. This scale has proved problematic in nearly all published reports of its use (Chaudhuri and Holbrook 2001; Crowley et al. 1992). Voss et al. (2003) point out to several deficiencies of Batra and Ahtola's scale. Among these is the scale's inability to account for relevant theoretical concepts within a nomological framework. For example, the instrument does not accommodate involvement, as Hirschman and Holbrook (1982) propose. Predictably, Batra and Ahtola's items cross-load with items from Zaichkowsky's (1985) measure of product category involvement, suggesting inadequate discriminant validity (Mano and Oliver 1993). Moreover, in developing multiple item measures, theory suggests that researchers should sample from the (hypothetical)

set of all items representing the construct of interest (Churchill 1979). However, Batra and Ahtola conduct two independent development efforts with different sets of initial items that apparently represent the same construct(s) and subsequently combine items from the two efforts to arrive at a final scale. Batra and Ahtola do not report a test of unidimensionality for their measure; thus, the possibility exists that the items actually represent different but correlated domains. Babin et al. (1994) developed a two-dimensional scale of perceived personal shopping value (PSV scale). The scale recognizes that consumer value is indicated in both utilitarian and hedonic terms, thus portraying a realistic representation of consumer experiences. However, the PSV scale is specific to shopping situations and is not appropriate for the present study.

The scale used in this study was developed by Voss et al. (2003). The scale measures the hedonic and utilitarian dimension of consumer attitudes (the HED/UT scale). The scale is composed of 10 items: 5 utilitarian and 5 hedonic. This scale has been shown to be highly reliable (Coefficient $\alpha = .95$) and its discriminant, predictive, and nomological validities have been demonstrated (Voss et al. 2003). The semantic differential scale's seven-point items are "ineffective/effective," unhelpful/helpful," "not functional/functional," "not necessary/necessary," and "impractical/practical" for utilitarian value, and "not fun/fun," "dull/exciting," "not delightful/delightful," "not thrilling/thrilling," and "not enjoyable/enjoyable" for hedonic value.

Satisfaction

Several scales are available for measuring customer satisfaction. (Dawson et al. 1990; Eroglu and Machleit 1990; Mano and Oliver 1993; Oliver 1980). The scale deemed most appropriate to measure satisfaction in this study was adapted from Oliver and Swan (1989) and

Spreng et al. (1996). The scale shows high levels of validity and reliability ($\alpha = .88$). High scores on the scale suggest that respondents are very satisfied with the target object. Low scores imply dissatisfaction. The four items comprising the seven-point semantic differential scale are “very dissatisfied/very satisfied,” “very displeased/very pleased,” “frustrated/contented,” and “terrible/delighted.”

Behavioral Outcomes: Loyalty, Word of Mouth, and Intention to Switch

Word of mouth and intention to switch were each measured with three Likert scale, seven-point items, and loyalty was measured using two seven-point items, all ranging from *strongly disagree* to *strongly agree*. The loyalty and word of mouth scales were adapted from Zeithaml et al. (1996) and Zeelenberg and Pieters (2004). Intention to switch was measured using the scale developed by Athanassopoulos et al. (2001) in their empirical investigation of behavioral responses to customer satisfaction ($\alpha = .87$). Overall, an eight-item battery grouped into three a priori categories was used to assess consumers’ behavioral responses to customer satisfaction. Respondents were not aware of these groupings. The eight items are:

- *Word of mouth*
 - “I am likely to say positive things to other people about my overall experience,”
 - “I will recommend the overall experience to someone who seeks my advice,”
 - “I will encourage others to engage in the same overall experience”
- *Loyalty*
 - “I will engage in the same overall experience if the need arises in the future,”
 - “I will use the same providers of the overall experience in the future”
- *Intentions to switch*
 - “I intend to intensify my efforts to find better providers of the overall experience,”
 - “I have decided to do less business with the providers of the overall experience,”
 - “I have decided to switch to different providers of the overall experience”

Instruments Reliability

Reliability levels of all scales are adequate. Table 7 provides a summary of scale statistics including reliability coefficients for all surveys. The table shows that coefficients are all above the recommended cutoff of .70 {Nunnally, 1978 #293}.

**Table 7:
Intercorrelation Matrix and Summary Statistics**

	Mean	SD	# of items	α	1	2	3	4	5
Survey 1: Barnes and Noble with Starbucks									
1	Utilitarian value	4.62	.79	5	.84				
2	Hedonic value	5.65	.61	5	.80	.680**			
3	Satisfaction	6.11	1.14	4	.96	.218	.291*		
4	Loyalty	4.54	.65	2	.83	.006	.153	.731**	
5	Word of mouth	4.46	.66	3	.85	.204	.197	.735**	.778**
6	Switching intentions	2.13	.75	3	.83	.050	-.091	-.530**	-.300* - .376**
Survey 2: Standalone Starbucks									
1	Utilitarian value	4.64	.75	5	.90				
2	Hedonic value	4.67	.98	5	.84	.838**			
3	Satisfaction	5.06	.68	4	.86	.217	.243*		
4	Loyalty	3.90	.58	2	.72	.021	.146	.480**	
5	Word of mouth	4.07	.51	3	.73	.005	.130	.567**	.484**
6	Switching intentions	2.11	.80	3	.92	-.177	-.294**	-.142	.153 - .338**
Survey 3: Days Inn									
1	Utilitarian value	4.64	.94	5	.86				
2	Hedonic value	4.66	.95	5	.83	.05			
3	Satisfaction	5.77	.71	4	.90	.109	.09		
4	Loyalty	4.40	.48	2	.77	.042	.128	.061	
5	Word of mouth	4.26	.54	3	.86	.084	.049	.047	.008
6	Switching intentions	2.20	.77	3	.91	.116	.025	-.132	-.048 - .115

*p < 0.05; **p < 0.01

Test of Hypotheses

Hypothesis 1_a posits that the mean utilitarian value consumers derive from a marketing alliance will be higher than the mean utilitarian value consumers derive from a standalone entity. Similarly, hypothesis 1_b posits that the mean hedonic value consumers derive from a marketing alliance is higher than the mean hedonic value consumers derive from a standalone entity.

To test these hypotheses, I compared the utilitarian and hedonic value means of the alliance groups to the means of their corresponding standalone groups. I performed independent sample t-tests on the groups comprising the standalone entities and the corresponding alliances. Results show that customers' ratings of utilitarian value were significantly higher for the alliance group (5.03) than for the standalone group (4.57, $p = .002$). Similarly, customers' perceptions of hedonic value were significantly higher for the alliance group (5.45) than for the standalone group (4.39, $p = .00$). These results lend support to hypotheses 1_a and 1_b.

Hypothesis 2 posits that alliance type moderates the relationship between marketing alliances and consumer value such that functional alliances enhance utilitarian value and symbolic alliances enhance hedonic value. To test this hypothesis, I conducted two regression analyses. In the first one (equation 1), I regressed utilitarian value on marketing alliances (dummy variable), alliance type (dummy variable), and the interaction of the two variables. The second regression (equation 2) regressed hedonic value on marketing alliances, alliance type, and the interaction of the two variables. Results of both regressions are shown in table 8.

Equation 1:

$$\text{Util. value} = \beta_0 + \beta_1(\text{mkg allnces}) + \beta_2(\text{allnce type}) + \beta_3(\text{mkg allnces} * \text{allnce type}) + e$$

Equation 2:

$$\text{Hed. value} = \beta_0 + \beta_1(\text{mkg allnces}) + \beta_2(\text{allnce type}) + \beta_3(\text{mkg allnces} * \text{allnce type}) + e$$

Table 8:
The Moderating Role of Alliance Type in the Relationship between Marketing Alliances and Customer Value

Variables	β	t-value	p value
Dependent Variable: Utilitarian Value			
Marketing Alliances	.263	1.827	.035
Type of Alliance	.247	1.615	.107
Marketing Alliances * Type of Alliance	.225	1.804	.036
Dependent Variable: Hedonic Value			
Marketing Alliances	.380	2.928	.004
Type of Alliance	.528	3.778	.000
Marketing Alliances * Type of Alliance	.303	2.667	.008

The interaction terms between marketing alliances and alliance type are significant ($p < .05$) in both regressions, confirming the moderating role of alliance type in the relationship between marketing alliances and utilitarian and hedonic value, and lending support to H₂.

Further testing the hypothesis, a means comparison analysis (see figure 2) shows that functional alliances do generate more utilitarian value as compared to no alliances (5.03 vs. 4.62, $F = 13.75$, $p = .00$). This resulting utilitarian value added by functional alliances (5.03) is significantly higher than the utilitarian value added by symbolic alliances (4.75, $F = 12.18$, $p = .00$). In addition, the utilitarian value added by symbolic alliances (4.75) is not significantly different from the utilitarian value in the no-alliance condition (4.62, $F = 2.198$, $p = .140$).

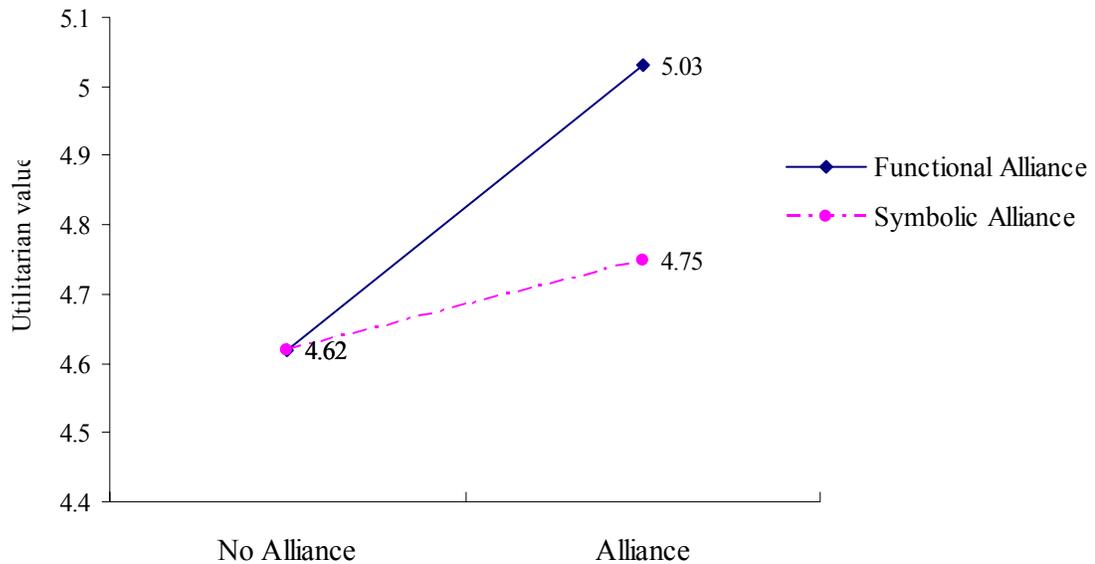
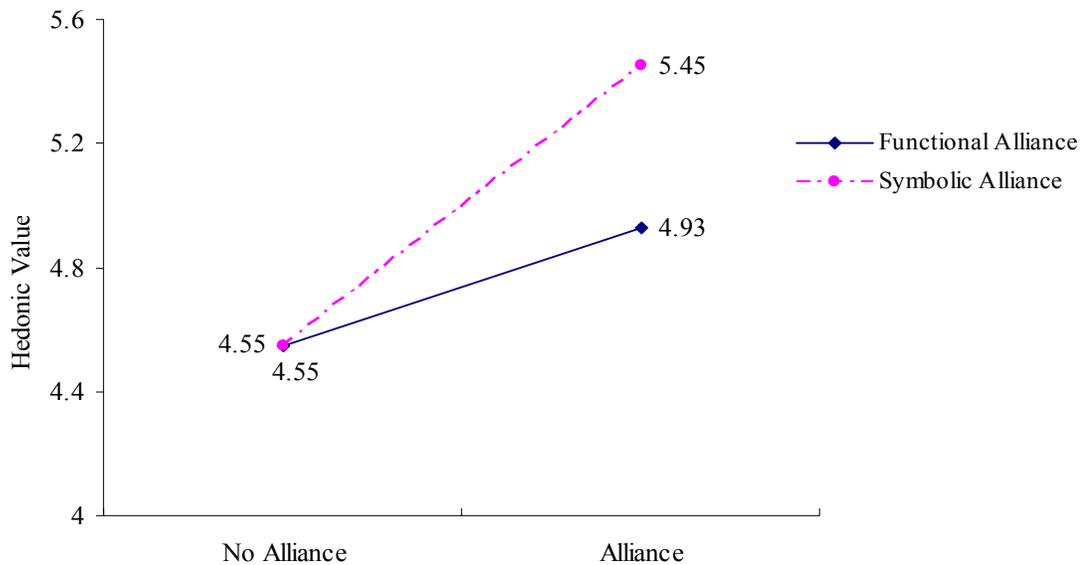


Figure 2:
**Mean Utilitarian Value Generated by Functional and Symbolic Alliances
 As Compared to Standalone Entities**

Figure 3 shows the same analysis for hedonic value. Symbolic alliances result in more hedonic value (5.45) as compared to the no-alliance condition (4.55, $F = 106.22$, $p = .00$). This hedonic value added by symbolic alliances (5.45) is significantly higher than the one added by functional alliances (4.93, $F = 20.18$, $p = .00$).

This lends further support to the moderating role of alliance type hypothesis (H_2), that is, consumers derive more utilitarian value from functional alliances than from symbolic alliances, and derive more hedonic value from symbolic alliances than from functional alliances.



**Figure 3:
Mean Hedonic Value Generated by Functional and Symbolic Alliances
As Compared to Standalone Entities**

Hypothesis 3 posits that customer value mediates the relationship between marketing alliances and customer satisfaction. To test this hypothesis, I followed the procedure proposed by Baron and Kenny (1986; MB et al. 2001) to test for mediation. Four conditions must be satisfied to confirm the mediation effect of customer value: (1) marketing alliances must be significantly related to customer value, (2) marketing alliances must be significantly related to customer satisfaction in the absence of customer value (the mediator), (3) customer value must be significantly related to the dependent variable, customer satisfaction, and (4) the effect of marketing alliances on customer satisfaction decreases when customer value (the mediator) is added to the model. Results presented in table 9 show that all these conditions are satisfied. This shows that while marketing alliances have a direct effect on customer satisfaction, customer

value partially mediates the relationship between alliances and satisfaction. In addition, I ran a Sobel test to further examine the mediation effect. The Sobel test confirmed the mediation effect of customer value in the relationship between marketing alliances and customer satisfaction, $z = 4.45, p < 0.01$, lending support to H₃.

Table 9:
The Mediating Effect of Customer Value in the Relationship
between Marketing Alliances and Customer Satisfaction

Constructs	Model 1 Customer value	Model 2 Satisfaction	Model 3 Satisfaction	Model 4 Satisfaction
Constant	4.58 ^b (0.05)	5.02 ^b (0.06)	2.65 (0.59)	3.47 (0.31)
Marketing Alliances	0.60 ^b (0.08)	0.98 ^b (0.09)		0.84 ^b (0.09)
Customer Value			0.59 ^b (0.07)	0.34 ^b (0.07)
Adjusted R^2	0.18	0.26	0.21	0.38

^a Standard errors in parentheses

^b $p < 0.01$

Hypotheses 6_a and 6_b posit that while satisfaction is positively related to loyalty and word of mouth, the relationship between satisfaction and loyalty and the relationship between satisfaction and word of mouth will be even stronger in the presence of marketing alliances. Hypothesis 6_c stipulates that the negative relationship between satisfaction and intention to switch will be stronger in the presence of marketing alliances. To test these hypotheses, I recoded the continuous variable satisfaction into a dichotomous variable using a mean-split transformation. Then, I conducted an ANOVA with loyalty as the dependent variable and satisfaction (the new dichotomous variable) and alliance as the independent variables. I also ran

the analysis with word of mouth and intentions to switch as the dependent variables. The following 3 figures show the results of these analyses:

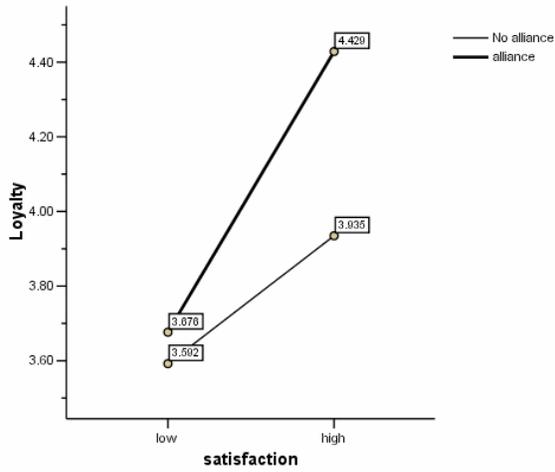


Figure 4:
Relationship between Satisfaction and Loyalty in an Alliance Setting and a Non-Alliance Setting

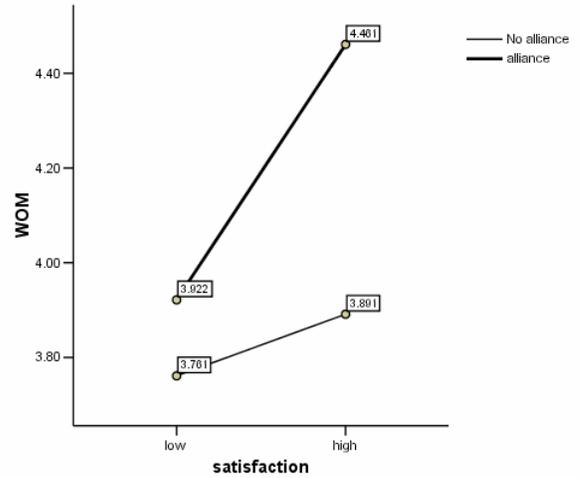


Figure 5:
Relationship between Satisfaction and WOM in an Alliance Setting and a Non-Alliance Setting

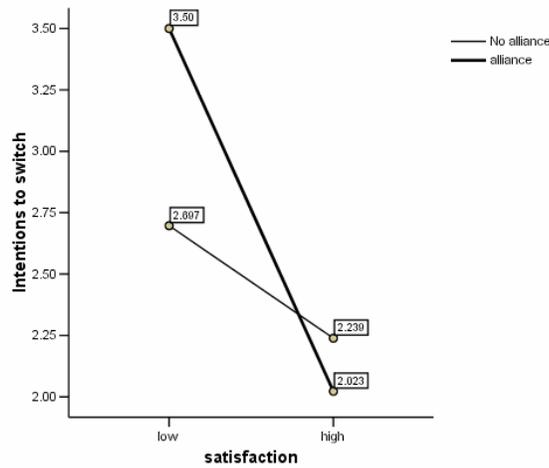


Figure 6:
Relationship between Satisfaction and Intentions to Switch in an Alliance Setting and a Non-Alliance Setting

Results lend support to hypotheses 6_a and 6_b (see figures 4 and 5). As satisfaction increases, loyalty of consumers in the alliances group (4.43) is significantly stronger than loyalty of consumers in the no alliance group (3.94, $p < .05$). Similarly, consumers in the alliances group engage in significantly more positive word of mouth behavior (4.46) than consumers in the no alliance group (3.89, $p = .00$). This lends support to H_{6a} and H_{6b}, that is, the relationship between satisfaction and loyalty/word of mouth is stronger in the presence of marketing alliances.

Finally, hypothesis 6_c is also supported (see figure 6). As satisfaction decreases, intentions to switch in the alliances group (3.50) is significantly stronger than intentions to switch of the no alliance group (2.70, $p < .05$). This finding implies that consumers who are unsatisfied with an alliance are more likely to discontinue their relationship with the alliance partners and switch providers than unsatisfied consumers in a no-alliance situation. This is an important finding from a managerial perspective and will be discussed in more detail in chapter five.

Study 1 tested and confirmed the positive relationship between marketing alliances and customer value and the moderating role of alliance type in this relationship. It also showed that customer value mediates the relationship between marketing alliances and customer satisfaction, and that relationship between satisfaction and loyalty/word of mouth is even stronger in the presence of alliances. In the next section, I discuss the two experimental studies conducted, including the pretesting procedures, the measurement instruments used, the procedures followed, the manipulation checks, and the experiment results.

Studies 2 and 3: Experiments

Two experiment studies were conducted. There were two objectives for experiment 1: 1) to further test the results of the survey, that is to confirm that marketing alliances do generate utilitarian and hedonic value, that alliance type is a moderator in this relationship, and that customer value mediates the relationship between customer value and satisfaction, and 2) to investigate the process by which different types of value lead to satisfaction. Specifically, experiment 1 tests H₄, which posits that cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing have higher satisfaction than those who do not engage in cognitive processing, and H₅, which posits that affective response mediates the relationship between hedonic value and customer satisfaction. Experiment 2 replicates the first experiment, and further investigates the impact of marketing alliances and customer value on customer satisfaction at different satisfaction levels.

The scenario method was used for the experiments. There are a number of important benefits of scenario experiments. This method allows expensive or difficult manipulations to be more easily operationalized, provides the researcher with control over otherwise unmanageable variables, and facilitates the compression of time by summarizing events that might otherwise unfold over days or weeks (Bitner 1990; Hess et al. 2003). In contrast, having customers think of their experiences with actual alliance settings using a retrospective-type method increases response bias due to memory lapses and extraneous influences (Smith et al. 1999). These issues are especially important for the present study, which tries to tease out the effects of customer value generated from alliances on satisfaction. Therefore, the scenario approach proves to be a desirable and valid method for this study.

In the following sections, I first describe the pretest procedures used to select the alliance scenarios used in the experiments, then discuss the details of each experiment including the procedure followed, the measures used, manipulation checks, instrument reliabilities, data analysis, and experiment results.

Pretests: Selection of Alliances

Four value combinations were used in experiment 1: high utilitarian/high hedonic, high utilitarian/low hedonic, low utilitarian/high hedonic, and low utilitarian/low hedonic. To select the alliance settings that would generate these value combinations, pretests similar to the ones used for the survey study were conducted. In conducting the tests, brand names were removed from the description of the alliances to avoid respondent bias. Table 10 shows the results of the pretests and the alliance scenarios selected for the experiments and their corresponding functional and symbolic scores.

**Table 10:
Alliance Scenarios Used for the Experiments
and Corresponding Functional and Symbolic Scores.
(Mean Score on a 7-point Scale)**

	Functional Score	Symbolic Score
High utilitarian/High hedonic: Videostore and pizzeria with pizzeria located in videostore.	6.15	6.48
High utilitarian/Low hedonic: Hotel and rental car booth with car rental booth located in hotel.	6.52	3.24
Low utilitarian/High hedonic: Videostore and pizzeria with pizzeria not located inside videostore.	3.88	6.16
Low utilitarian/Low hedonic: Hotel and rental car coupon with car rental booth not located in hotel.	3.81	3.92

Study 2: Experiment 1

In addition to validating the results of the survey, the purpose of experiment 1 was to test the process by which utilitarian and hedonic value affect satisfaction. Specifically, experiment 1 tests H₄, which posits that cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing have higher satisfaction levels than those who do not engage in cognitive processing, and H₅, which posits that affect mediates the relationship between hedonic value and customer satisfaction.

Procedure

The hypotheses were tested using a 4 x 2 between-subjects completely randomized design with four levels of value combinations (High utilitarian/high hedonic, high utilitarian/low hedonic, low utilitarian/high hedonic, and low utilitarian/low hedonic), and two levels of processing (cognitive processing and no-cognitive processing). Levels of value combinations were manipulated using the four different alliance scenarios shown in table 10 (one for each value combination). Each alliance scenario had two versions, one that stimulated and one that limited cognitive processing.

Subjects from an introductory course in marketing (N = 213) were randomly assigned to one of the eight experimental treatments and received extra credit for their participation. The experiment was administered using a computerized program and subjects answered the questions directly on the computer. Subjects first read an initial set of instructions before moving to the scenario page. After reading the alliance scenario, subjects in the cognitive processing condition were asked to elaborate on their expectations by answering the following open-ended question: “Take a few moments and think about what you expect your experience to be like. Use the space

below to describe how you are likely to feel during the experience and when using the products.” The purpose of this question was to stimulate subjects’ cognitive processing. They were then told that performance met their expectations and asked to answer questions about satisfaction, word of mouth, loyalty, switching behavior, affect, utilitarian and hedonic value (manipulation checks), and finally demographics. In order to limit their cognitive processing, subjects in the no-cognitive processing condition were not given the opportunity to elaborate on their expectations and moved directly to the satisfaction question after reading the alliance scenario.

Measures

The measures used to collect data on value, satisfaction, loyalty, word of mouth, and switching intentions were the same as the ones used in study 1 (see page 73). The scale used to measure affect was based on Izard’s Differential Emotions Scale or DES (1977; Izard 1991). The DES is often used in satisfaction research. Following Van Dolen et al. (2004), I omitted the disgust emotion because of its ill-fit in the present context. Emotions which have a substantial cognitive content (contempt, shame and guilt) were also ignored (Oliver 1997). Respondents indicated to what extent they experienced a certain emotion on a 7-point scale anchored by *not at all* and *very much*. The reliability and validity of the DES have been shown in several studies (Westbrook 1987; Oliver 1997; Van Dolen et al. 2004). The items comprising the scales are joyful, happy, attentive, alert, concentrated, sad, downhearted, discouraged, and angry.

Analysis and Results

Manipulation checks

Manipulation check of Utilitarian/Hedonic value. It was expected that subjects would generate 1) high levels of both utilitarian and hedonic value from the alliance between the videostore and

the pizzeria with the pizzeria located in the videostore, 2) higher utilitarian than hedonic value from the alliance between the hotel and the car rental booth located in the hotel, 3) higher hedonic than utilitarian value from the alliance between the videostore and the pizzeria with the pizzeria not located in the videostore, and 4) low levels of utilitarian and hedonic value from the alliance between the hotel and the car rental booth, with the car rental booth not located in the hotel. Subjects rated their perceptions towards the value generated by the alliance in the scenarios using the HED/UT scale used in the pretests and study 1. All alliances generated the level of utilitarian and hedonic value expected (see table 11).

**Table 11:
Utilitarian and Hedonic Values Generated
by the Alliance Settings Used for Experiment 1**

	Utilitarian Value	Hedonic Value
Videostore and pizzeria with pizzeria located in videostore (High utilitarian/High hedonic)	5.65	5.54
Hotel and rental car booth with car rental booth located in hotel (High utilitarian/Low hedonic)	5.72	4.32
Videostore and pizzeria with pizzeria not located inside videostore (Low utilitarian/High hedonic)	4.12	5.94
Hotel and rental car coupon with car rental booth not located in hotel (Low utilitarian/Low hedonic)	3.24	3.42

Manipulation check of Cognitive/no-cognitive processing. Subjects who engage in cognitive processing should be expected to spend more time elaborating on their expectations than those who do not. Since the experiment was computerized, the length of time it took each respondent to answer the questions was captured in the program used to run the experiment. Thus, response latency (in seconds) to the open-ended question used to stimulate cognitive processing was

measured. As expected, subjects in the cognitive processing condition had longer response time (56.47 seconds) as opposed to the no-cognitive processing one (11.83 seconds, $t = 20.87$, $p = .00$). In addition, answers to the open-ended question were coded and analyzed. This process verified that all subjects in the cognitive processing group did elaborate on their expectations before moving to the satisfaction question.

Instrument Reliabilities

Cronbach α reliabilities were estimated on the instruments for satisfaction, word of mouth, loyalty, switching intentions, affect, utilitarian, and hedonic value. The α 's were .93, .86, .87, .78, .92, .94, and .85 respectively. This shows that the instruments used were reliable, which is not surprising since they are well established and validated scales.

Results

H₄ and H₅, tested in this experiment, pertain to the process by which customer value leads to satisfaction. Specifically, H₄ stipulates that cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing have higher satisfaction levels than those who do not engage in cognitive processing. To test this hypothesis, I first ran a 4 (high utilitarian/high hedonic, high utilitarian/low hedonic, low utilitarian/high hedonic, and low utilitarian/low hedonic) x 2 (cognitive processing/no cognitive processing) ANOVA with satisfaction as the dependent variable. The resulting mean plot of this analysis is shown in figure 7.

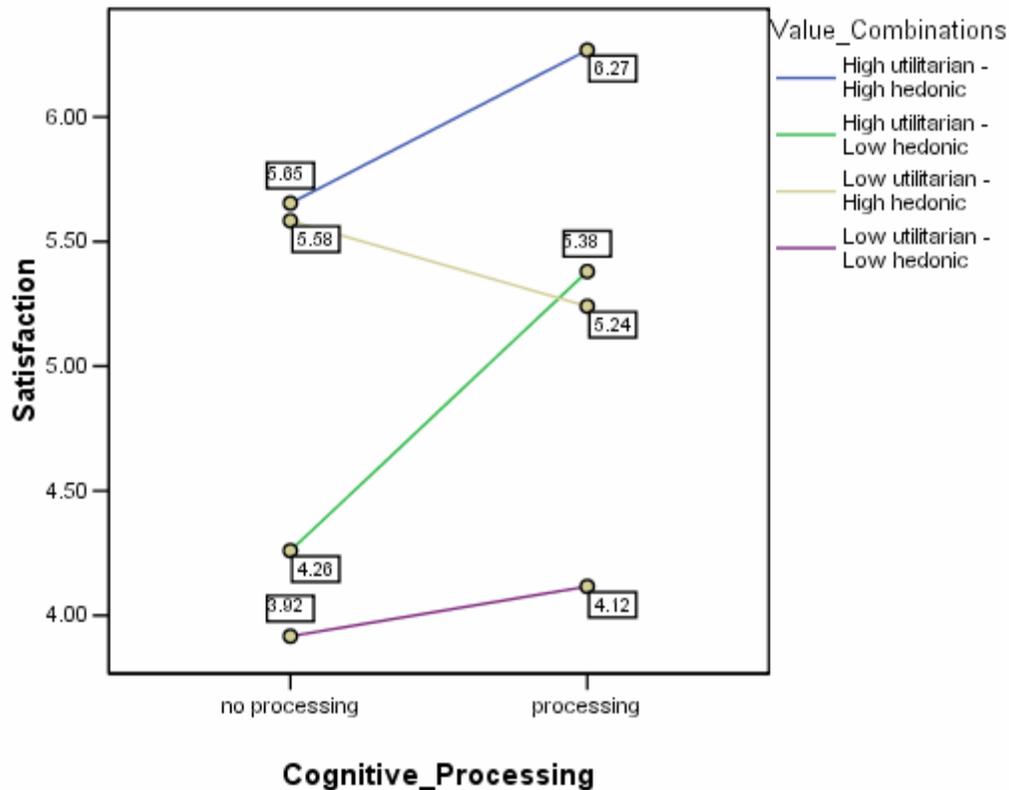


Figure 7:
4 x 2 ANOVA (Experiment 1)

The plot shows that when the value generated by the alliance is high utilitarian/low hedonic, the group who engaged in cognitive processing achieved higher satisfaction levels (5.38) than the group who did not engage in cognitive processing (4.26, $t = 3.14$, $p < .01$). However, when the value generated is low utilitarian/high hedonic, there is no significant difference in satisfaction between the group who engaged in cognitive processing (5.58) and the group who did not (5.24, $t = 1.23$, $p = .11$). This shows the important role of cognitive processing in increasing satisfaction when utilitarian value is enhanced. When hedonic value is enhanced, cognitive processing does not really play any role.

The plot also shows that the mean satisfaction for the no-processing/high hedonic group (5.58) is significantly higher than the mean satisfaction for the no-processing/high utilitarian group (4.26, $t = 5.13$, $p = .00$). This means that subjects in the high hedonic group were satisfied even if subjects did not engage in cognitive processing. This lends support to our prediction that the link between hedonic value and satisfaction is not through the cognitive processing route.

Next, I ran a 2 (cognitive processing/no cognitive processing) x 2 (high utilitarian/low utilitarian) x 2 (high hedonic/low hedonic) ANOVA with satisfaction as the dependent variable. The results of this analysis are shown in Table 12. As predicted, the interaction between processing/no processing and utilitarian value is significant ($F = 4.579$, $p = .004$), meaning that the relationship between utilitarian value and satisfaction is strengthened when consumers engage in cognitive processing, lending support to H_4 .

Table 12:
2 x 2 x 2 ANOVA (Experiment 1)

Effect	F-Statistic	<i>p</i> (F)
Processing/no processing	7.68	.006
Utilitarian	22.14	.000
Hedonic	77.86	.000
Processing/no processing * Utilitarian	10.67	.001
Processing/no processing * Hedonic	3.33	.70

H_5 posits that affect mediates the relationship between hedonic value and customer satisfaction. For this hypothesis to be supported, the mean affect score for the high hedonic/no-processing group needs to be significantly higher than the mean affect score for the high utilitarian/no-processing group and the high utilitarian/processing group. Figure 8 shows the

affect score for each of the eight cells in the experiment. As can be seen, the affect score for the high hedonic/no-processing group (5.79) is significantly higher than the affect score of the high utilitarian/no-processing group (5.09, $t = 3.27$, $p < .01$) as well as the high utilitarian/processing group (5.12, $t = 3.40$, $p < .01$). Therefore, affect levels were higher in the high hedonic alliance situation than in the high utilitarian situation. This shows that affect indeed was the route to satisfaction, lending support to H_5 .

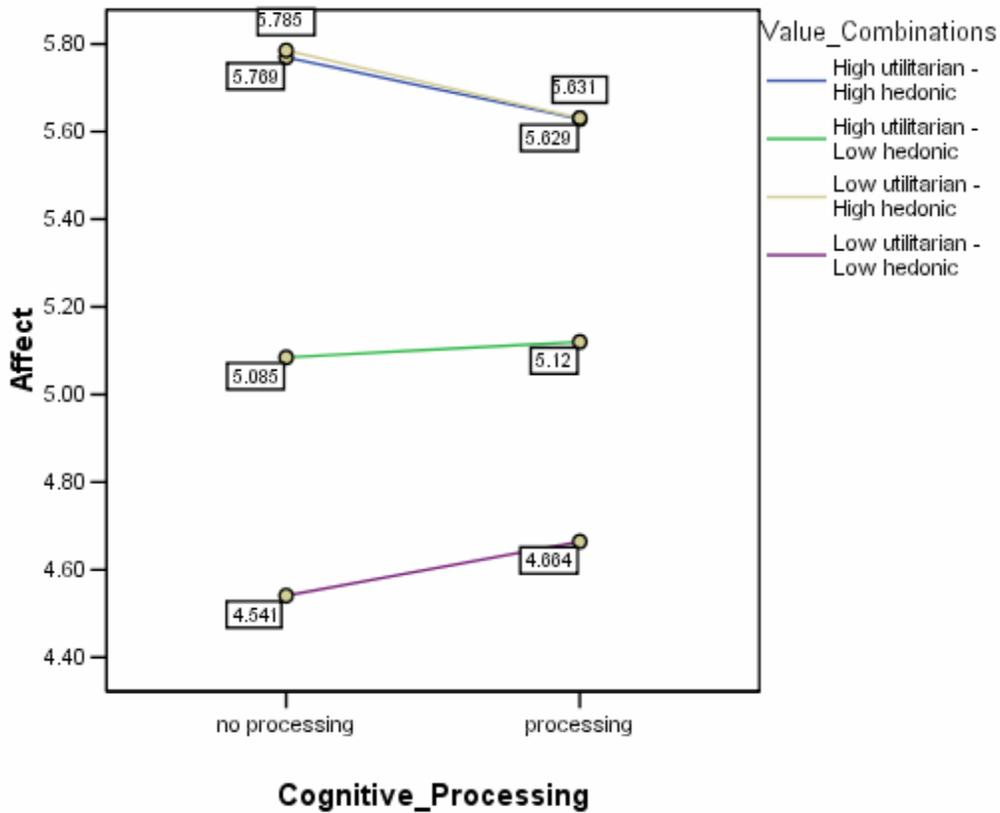


Figure 8:
Affect scores (Experiment 1)

Study 3: Experiment 2

The results of experiment 1 showed that when marketing alliances enhance utilitarian value, consumers who engage in cognitive processing have higher satisfaction levels than those who do not engage in cognitive processing. Experiment 1 however, only tests for relatively moderate levels of satisfaction and does not investigate the issue of whether the findings still hold - and whether cognitive processing is still helpful - at high and low levels of satisfaction. The objective of experiment 2 is to further explore the role of cognitive processing at varying levels of satisfaction.

Procedure

Experiment 2 was a 2 x 2 x 3 between-subjects completely randomized design with two levels of value combinations (high utilitarian/low hedonic and low utilitarian/high hedonic, two levels of processing (cognitive processing and no-cognitive processing), and three levels of satisfaction (no satisfaction, moderate satisfaction, high satisfaction). In a manner similar to experiment 1, levels of value combinations were manipulated using two different alliance scenarios (one for each value combination). The same alliance settings in experiment 1 were used, that is a hotel with a car rental (for high utilitarian-low hedonic) and videostore with pizza (for low utilitarian-high hedonic). Again, each alliance scenario had two versions, one that stimulated and one that limited cognitive processing. Satisfaction levels were manipulated through expectations and performance. Subjects in the “high satisfaction” group were told that performance exceeded their expectations, those in the “satisfaction” group were told that performance met their expectations, and subjects in the “no satisfaction” group were told that performance was lower than their expectations.

The structure of the experiment was similar to experiment 1; 299 subjects from an introductory course in marketing were randomly assigned to one of twelve experimental treatments and received extra credit for their participation. The experiment was again computerized and subjects answered the questions directly on the computer. Subjects first read an initial set of instructions before moving to the scenario page. After reading the alliance scenario, subjects in the cognitive processing condition were asked to elaborate on their expectations by answering the open-ended question, “Take a few moments and think about what you expect your experience to be like. Use the space below to describe how you are likely to feel during the experience and when using the products.” Subjects were then told that performance exceeded their expectations (high satisfaction group), met their expectations (satisfaction group), or was lower than their expectations (no satisfaction group). Subjects were then asked to answer questions about satisfaction, word of mouth, loyalty, switching behavior, affect, utilitarian and hedonic value (manipulation checks), and demographics. Subjects in the no-cognitive processing condition were not given the opportunity to elaborate on their expectations and directly answered the satisfaction question after reading the alliance scenario.

Analysis and Results

Manipulation check for Utilitarian/Hedonic value. Subjects generated more utilitarian value from the functional alliance between the hotel and the car rental booth, and more hedonic value from the symbolic alliance between the videostore and the pizzeria.

A t-test revealed significant differences between utilitarian value and hedonic value generated by the alliances, with all differences in the expected direction (see table 13).

**Table 13:
Utilitarian and Hedonic Values Generated
by the Alliance Settings Used for Experiment 2**

	Utilitarian value	hedonic value
Hotel and rental car booth with car rental booth located in hotel (High utilitarian/Low hedonic)	5.94	4.44
Videostore and pizzeria with pizzeria not located inside videostore (Low utilitarian/High hedonic)	4.21	6.02

Manipulation check for Cognitive/no-cognitive processing. Response latency was again used to check for cognitive/no cognitive processing manipulation. The length of time it took each respondent to answer the questions was captured by the computer. As predicted, subjects in the cognitive processing condition had longer response time (71.23 seconds) as opposed to the no-cognitive processing one (13.52 seconds, $t = 26.32$, $p = .00$). Answers to the open-ended question were also coded and analyzed, and results showed that subjects in the cognitive processing group elaborated on their expectations when answering the question while subjects in the no-cognitive processing group did not.

Level of Satisfaction. To check the manipulation of satisfaction level, the means of the three satisfaction level groups were compared. Subjects who were told that performance exceeded their expectations had higher satisfaction levels (6.54) than those who were told that performance met their expectations (4.88). Subjects who were told that performance was worse than what they expected had the lowest satisfaction level (2.36). The manipulation of satisfaction levels was thus successful.

Instrument Reliabilities. Cronbach α reliabilities were estimated for each of the instrument's scales. These are .96 for satisfaction, .94 for word of mouth, .92 for loyalty, .88 for

switching intentions, .86 for affect, .92 for utilitarian value, and .87 for hedonic value. The measures used were therefore reliable.

Experiment 2 is both a replication and an extension of experiment 1. To replicate and confirm the results of experiment, I first analyzed the data in a fashion similar to experiment 1. More specifically, I ran a 2 (high utilitarian/low hedonic, low utilitarian/high hedonic) x 2 (cognitive processing/no cognitive processing) ANOVA using only the group for which expectations were met. The results of this analysis are portrayed in figure 9.

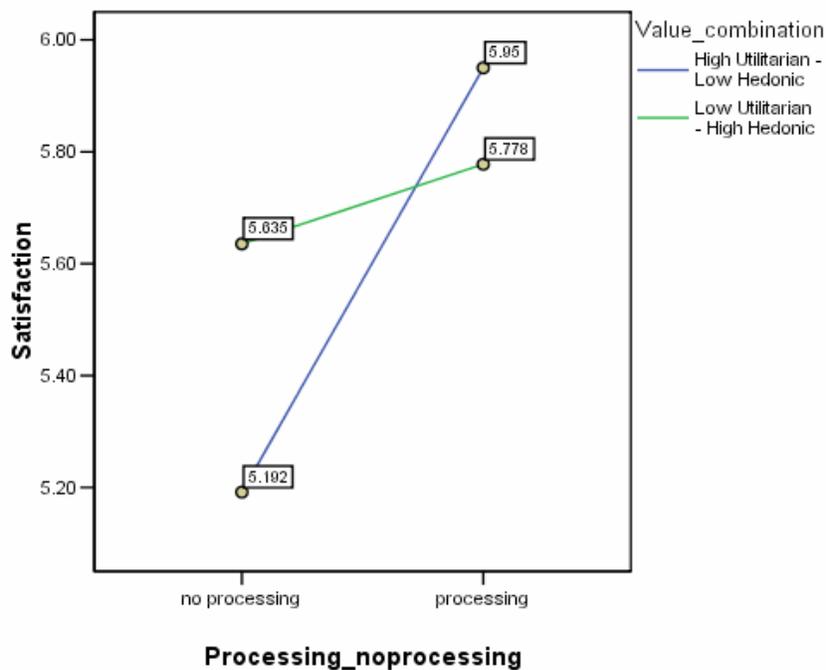


Figure 9:
2 x 2 ANOVA (Experiment 2)

Consistent with the results of experiment 1, we can see from the plot that in the high utilitarian/low hedonic situation, there is a significant difference between the group that engaged in cognitive processing and the one that did not (5.95 vs. 5.19, $t = 3.77$, $p = .00$). Cognitive

processing however, does not help in increasing satisfaction levels for the low utilitarian/high hedonic situation (5.64 vs. 5.78, $t = .53$, $p = .29$). This again shows that cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing have higher satisfaction than those who do not engage in cognitive processing.

The question that arises at this point is: does cognitive processing help at all levels of satisfaction when utilitarian value is enhanced? In other words, if performance is lower than expectations (low satisfaction) or if performance exceeds expectations (high satisfaction), is cognitive processing still helpful in improving satisfaction levels? To answer these questions, I plotted the means for each of the 6 groups for utilitarian value (figure 10). As can be seen in the figure, while cognitive processing is helpful when expectations are met (satisfaction goes up from 5.19 to 5.95, $t = 3.77$, $p = .00$), the slope is even steeper when performance does not meet expectations (satisfaction goes up from 2.47 to 3.67, $t = 3.50$, $p = .001$), meaning that cognitive processing plays an even more important role in improving satisfaction at low levels.

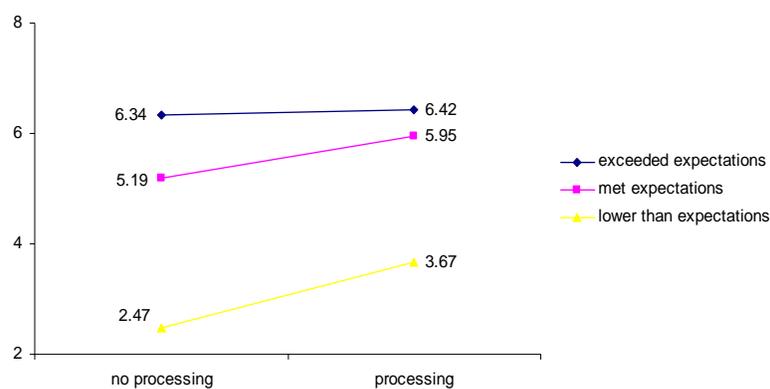


Figure 10:
Mean Satisfaction Scores when Performance is Lower than, Meets, and Exceeds Expectations (Utilitarian Value)

The same analysis for hedonic value is shown in figure 11. As expected, cognitive processing does not really play any role when performance meets expectations (5.64 vs. 5.78, $t = .53$, $p = .29$). However, when performance is lower than expectations, it appears that cognitive processing actually leads to lower satisfaction (4.52 vs. 3.80, $t = 3.65$, $p = .001$). Important managerial implications to this finding are discussed in chapter 5.

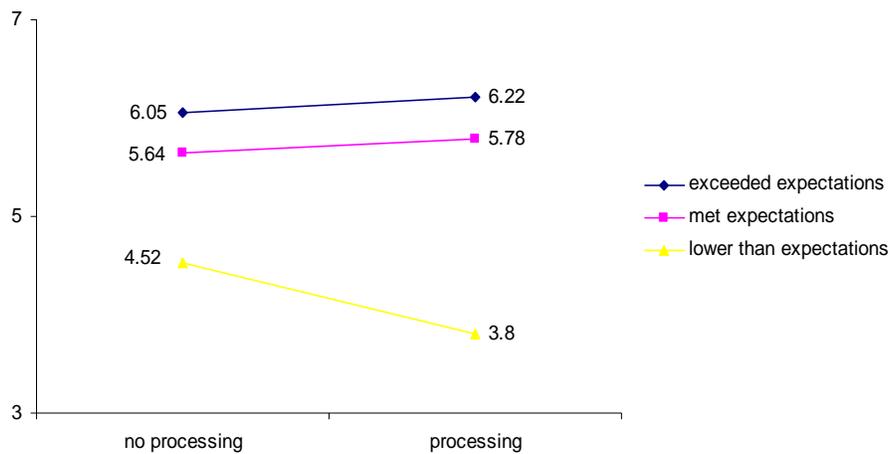


Figure 11:
Mean Satisfaction Scores when Performance is Lower than, Meets, and Exceeds Expectations (Hedonic Value)

Chapter 4 outlined the methodology used to collect and analyze the data to test the model and hypotheses proposed. In the next chapter, I discuss the findings of this research along with managerial implications, limitations of the study, and suggestions for future research.

CHAPTER FIVE: DISCUSSION, IMPLICATIONS AND CONCLUSIONS

The findings of this research offer a number of important insights into both the alliance and the satisfaction streams of literature. In the next sections, I present a summary and discussion of the results pertaining to these two areas, as well as managerial implications, limits of the study, and suggestions for future research.

Summary and Discussion

The objective of this study was to propose and empirically test a model examining consumers' cognitive, affective and behavioral reactions to marketing alliances using both survey and experimental data. The empirical findings support the conceptual model. As hypothesized, results show that marketing alliances generate both utilitarian and hedonic value for customers. This relationship is moderated by the type of alliance under consideration such that functional alliances generate more utilitarian value and symbolic alliances generate more hedonic value. Customer value in turn is positively related to customer satisfaction, and plays a mediating role in the relationship between marketing alliances and customer satisfaction. Experimental data showed that cognitive processing moderates the relationship between utilitarian value and satisfaction such that consumers who engage in cognitive processing have higher satisfaction levels than those who do not engage in cognitive processing. The results also show that the process to satisfaction is affective when hedonic value is enhanced. Furthermore, the positive relationship between customer satisfaction and loyalty and that of satisfaction and word of mouth were found to be stronger for alliance customers as compared to customers of

standalone entities. As well, the negative relationship between customer satisfaction and intentions to switch was stronger for alliance customers than for standalone entities' customers.

This dissertation is an attempt at filling an important gap in the alliance literature. While much has been written about the firm side benefits of strategic alliances, research on the relationship between alliances and the consumer is virtually non-existent. This is a serious gap as some scholars have started to put into question the benefits of alliances to the consumer, arguing that while cooperative inter-firm relations may be beneficial to participating firms, they may be harmful to their customers (Sakakibara 1997). By examining how marketing alliances affect consumers and their behavioral outcomes, and showing that consumers do derive both utilitarian and hedonic value from organizational marketing alliances, this study should partly mitigate the fears of those who have doubts on the benefits inter-firm cooperation generates for consumers.

The dissertation further contributes to understanding the link between value and satisfaction. Cronin et al. (2000) note that research on the relationship between value and satisfaction is still in its "embryonic stage," and while both value and satisfaction have been separately examined (Gale and Wood 1994; Woodruff 1997; Zeithaml 1988), the association between the two concepts has received limited attention (Day 2002). Recently, Oliver (1999) questioned whether satisfaction was an antecedent to or a consequence of value. The results of this study help answer this question and seem to corroborate recent findings showing that value is an important antecedent to satisfaction. In this study, value proved to be the mediator in the relationship between marketing alliances and satisfaction.

The findings support recent literature suggesting that affective processes contribute to the explanation and prediction of customer satisfaction, and confirm the increasing recognition among satisfaction researchers that a solely cognitive approach is not appropriate in modeling

satisfaction evaluations, meaning that consumers' evaluative judgments are based partly on cognition and partly on affective responses (Oliver et al. 1997). The question remains however, when would the process to satisfaction be cognitive and when would it be affective? This study provides a preliminary answer. Results show that satisfaction is mainly a cognitive process when utilitarian value is enhanced, and mainly an affective process when hedonic value is enhanced.

Another important facet of strategy that this dissertation examines is the relationship between satisfaction and consumers' behavioral outcomes. While previous research has shown a positive relationship between satisfaction and loyalty/word of mouth, this study shows that firm actions can significantly alter the strength of this relationship. In this case, results show that the relationship was even stronger in the presence of marketing alliances. Therefore, the relationship between satisfaction and loyalty/word of mouth is not static and can be manipulated by firm actions to the benefit of both the firm, through more loyalty and word of mouth, and the consumer through higher satisfaction.

Managerial Implications

Engaging in alliances is a time-consuming and costly process for companies, and the associated risks are numerous. These range from leakage of proprietary information, to brand dilution, to inadvertent and gradual dependence on alliance partners. Many factors can lead to the failure of the alliance. Rarely a secret, this can lead to loss of confidence in management's vision and judgment in addition to financial losses. While there are countless factors to take into consideration when forming an alliance, this study offers managers insights from a consumer's perspective that can help them make better informed alliance decisions, thereby increasing the chances of alliance success.

First and foremost, and in addition to all the firm side benefits shown in previous research, the right alliances do generate value for the customer as opposed to no alliances. This goes against the reservations recently raised by some academics portraying alliances as beneficial to the firm but detrimental to the customer. The manager's role therefore is to make sure the alliance generates some sort of value for the consumer, either utilitarian or hedonic. Findings show that the value generated is the mediating variable between alliances and customer satisfaction as well as behavioral outcomes such as loyalty and word of mouth. Therefore, during the alliance formation process, when looking for a partner, managers should keep the consumer in mind and have a clear idea of what type of value the potential alliance will generate for their customers, and how the potential partner will contribute to the creation of this value.

Second, the study shows that when utilitarian value is enhanced, consumers who engage in cognitive processing have higher levels of satisfaction. This has a direct implication of how managers must promote utilitarian value-enhancing alliances. Managers should stimulate cognitive processing when they engage in alliances of a functional nature. One way managers can attain this objective is by clearly highlighting in the promotional materials the added utilitarian value consumers can generate from the alliance. On the other hand, knowing that the satisfaction process is affective when hedonic value is enhanced, managers must emphasize the hedonic-enhancing aspects of symbolic alliances.

While monitoring and ensuring customer satisfaction is important in all cases, it becomes of paramount importance in the presence of alliances. Findings show that the positive relationship between satisfaction and loyalty/word of mouth, and the negative relationship between satisfaction and intentions to switch are strengthened in the presence of alliances. The

higher stakes involved make it that managers should pay closer attention to customer satisfaction levels when they engage in alliances.

Limitations and Directions for Future Research

This research represents an initial attempt at investigating the impact of marketing alliances on the customer. As such, the study has a few limitations. First, the specific alliances used as stimuli in this project present a potential limitation. Although the alliances were selected based on representativeness and familiarity pretests, the number and the type of alliances used might have been too restrictive. Future research could examine the impact of different alliances using different product categories.

Second, while pretests showed that an alliance between Days Inn and a car rental agency would be considered to be more of a functional than symbolic nature, this is not a real alliance. Responses might have been biased since they were not based on actual respondent experiences with an alliance between Days Inn and a car rental agency. Furthermore, the questionnaire did not ask about a specific brand of car rental agency, thus brand effects might have been introduced. Future research could collect data from an alliance between Marriott and Hertz, which was shown to be of a functional nature, or from any other real alliance deemed to be functional when brand names would be clearly identified.

An interesting offshoot of the present research relates to co-branding alliances. A common belief in the co-branding literature stipulates that weak brands benefit from partnering with stronger brands. Research has shown that in a co-branding alliance between a weak and a strong brand, the weak brand tends to benefit from the alliance because there is a positive transfer of affect from the stronger brand to the weaker brand. However, this might not always be

true, especially in a dual branding situation when the consumer can consume the alliance products separately. That is because an important characteristic of dual branding, i.e., the fact that consumers can experience the brands independently of each other, requires the analysis of an additional stage in consumer processing, namely the stage between the time the consumer is exposed to the brands and the time the consumer experiences the products. When paring with a strong brand in a dual branding arrangement, a weak brand is sending the signal that it is on a par with the strong brand in terms of product quality. This signal in turn serves as a cue that triggers the consumer's expectation updating process, and in the absence of quality information about the weak brand, consumers will use the information they already have about the strong brand to shape their expectations of the weak brand's performance. Consumer expectations of the weak brand therefore will rise to match the level of those of the strong brand. If the weak brand does not perform according to the new updated customer expectations, satisfaction with the weak brand might turn out to be lower than if the weak brand had not partnered with the strong brand. Future research could investigate in which situations partnering with a strong brand can actually be favorable or unfavorable for a weak brand.

An important finding of this study is that the relationship between satisfaction and loyalty/word of mouth was strengthened in the presence of marketing alliances. It appears then that firms can manipulate this relationship through their strategic decisions and actions. Future research could explore the array of strategies that play this role. Which strategies contribute to the strengthening of the relationship between satisfaction and behavioral outcomes and which do not? Companies would be well served to use their limited resources in the pursuit of strategies most conducive to the strengthening of this relationship, and thus most beneficial to their performance.

Conclusions

Previous work in the area of strategic alliances produced a significant amount of research on the antecedents, dynamics, and outcomes of cooperative inter-firm relations. However, as noted by Rindfleisch and Moorman (2003), very little is known about the effect of inter-firm relations on the marketing environment, including their impact on a firm's customers. Existing knowledge is limited to issues "tied directly to either the relationship itself or the firms within it." This dissertation attempted to fill this gap by developing a framework linking alliances to customer value, customer satisfaction, and customers' behavioral outcomes. The model, tested using both survey and experimental data, showed that marketing alliances play a significant role in generating consumers' utilitarian and hedonic value, enhancing satisfaction, and strengthening the positive relationships between satisfaction and word of mouth, as well as the negative relationship between satisfaction and switching intentions.

The dissertation also contributes to the satisfaction literature and advances the stream of research arguing that a purely cognitive approach may be inadequate in modeling satisfaction evaluations and that it is likely to comprise an element of affect. Results of this study confirm that affect is an important contributor to satisfaction, particularly when hedonic value is enhanced.

Over the past two decades, inter-firm cooperation has emerged as an important research stream from both a managerial and an academic perspective. Investigating the impact of this cooperation on customers' attitudes and behaviors seems to be an area ripe for further research. Using the current study as groundwork, such a model would add much "value" to extending theory in the area of strategic alliances.

APPENDIX

MEASUREMENT INSTRUMENTS

Q6. This question refers to your overall experience - your experience with both Barnes and Noble and Starbucks. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your overall experience.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q7. Please circle the number that most closely indicates how much you agree or disagree with the following statements. Again, in the questions below, your “overall experience” refers to your experience with both Barnes and Noble and Starbucks.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my overall experience	5	4	3	2	1
I will recommend the overall experience to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same overall experience	5	4	3	2	1
I will engage in the same overall experience if the need arises in the future	5	4	3	2	1
I will use the same providers of the overall experience if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the overall experience	5	4	3	2	1
I have decided to do less business with the providers of the overall experience	5	4	3	2	1
I have decided to switch to different providers of the overall experience	5	4	3	2	1

Section 2

Q1. Have you ever in the past, visited a Barnes and Noble bookstore that did not have a Starbucks inside the store?

Yes

No (please go to section 3 on page 5)

Q2. When did you visit the Barnes and Noble bookstore without a Starbucks inside the store?

- One week to one month ago
- One month to six months ago
- Six months to 12 months ago
- More than a year ago

Q3. Please check the number on a scale of 1 to 7 that best represents your opinion towards the Barnes and Noble bookstore without a Starbucks inside the store.

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q4. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your experience at the Barnes and Noble without a Starbucks in the store.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q5. Please circle the number that most closely indicates how much you agree or disagree with the following statements about your experience with the Barnes and Noble without a Starbucks in the store.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my experience	5	4	3	2	1
I will recommend the experience to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same experience	5	4	3	2	1
I will engage in the same experience if the need arises in the future	5	4	3	2	1
I will use the same providers of the experience if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the experience	5	4	3	2	1
I have decided to do less business with the providers of the experience	5	4	3	2	1
I have decided to switch to different providers of the experience	5	4	3	2	1

Please go to section 4 on page 6

Section 3

Q1. Have you ever in the past, visited a Starbucks cafeteria not located in a Barnes and Noble bookstore?

Yes

No (please go to section 4 on page 6)

Q2. When did you visit the Starbucks cafeteria not located in a Barnes and Noble bookstore?

- One week to one month ago
- One month to six months ago
- Six months to 12 months ago
- More than a year ago

Q3. Please check the number on a scale of 1 to 7 that best represents your opinion towards the Starbucks cafeteria not located in a Barnes and Noble bookstore.

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q4. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your experience at the Starbucks cafeteria not located in a Barnes and Noble bookstore.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q5. Please circle the number that most closely indicates how much you agree or disagree with the following statements about your experience with the Starbucks cafeteria not located in a Barnes and Noble bookstore.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my experience	5	4	3	2	1
I will recommend the experience to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same experience	5	4	3	2	1
I will engage in the same experience if the need arises in the future	5	4	3	2	1
I will use the same providers of the experience if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the experience	5	4	3	2	1
I have decided to do less business with the providers of the experience	5	4	3	2	1
I have decided to switch to different providers of the experience	5	4	3	2	1

Section 4

Q1. Please rate your perception of the *Barnes and Noble* brand:

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

Q2. Please rate your perception of the *Starbucks* brand:

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

Section 5

Please read the following two definitions:

Definition of a “functional alliance”

A strategic alliance between two companies is called a *functional alliance* when the companies’ products are used together or consumed with one another to facilitate proper operation of each other.

Definition of a “symbolic alliance”

A strategic alliance between two companies is called a *symbolic alliance* when the consumer might find it more appealing to consume or use the products jointly even though the products could be consumed or used separately.

Q1. On a scale of 1 to 7, how functional would you say the alliance between Barnes and Noble and Starbucks is?

Not functional at all	1	2	3	4	5	6	7	Very functional
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Q2. On a scale of 1 to 7, how symbolic would you say the alliance between Barnes and Noble and Starbucks is?

Not symbolic at all	1	2	3	4	5	6	7	Very symbolic
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These last questions are for classification purposes only:

Q3. How many times on average do you visit Barnes and Noble every month? _____

Q4. How many times on average do you visit Starbucks every month? _____

Q5. Gender : Male Female

Q6. Marital status:
 Single Married Divorced Separated

Q7. Age:
 < 20 21- 26 27- 34 35- 44 45- 54
 55- 64 > 64

Q8. Occupation: _____

Instrument Used to Collect Data from Starbucks

Starbucks
Date:
Time:

Dear respondent:

We are interested in developing a research framework to examine how consumers perceive the services offered by various service providers. This research study is part of a course in the Marketing Department at the College of Charleston. As such, the information sought in this questionnaire will be treated as confidential and will be used only at the aggregate level for the purpose of academic research.

Your cooperation is **critical** to the successful completion of this research project. Thank you very much for your time and assistance.

Q1. Did you purchase or consume any product from the Starbucks cafeteria?

Yes

No (Please go to section 2 on page 3)

Q2. Please check the number on a scale of 1 to 7 that best represents your opinion towards Starbucks.

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q3. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your experience at Starbucks.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q4. Please circle the number that most closely indicates how much you agree or disagree with the following statements about your experience at Starbucks.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my experience at Starbucks	5	4	3	2	1
I will recommend the experience at Starbucks to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same experience at Starbucks	5	4	3	2	1
I will engage in the same experience at Starbucks if the need arises in the future	5	4	3	2	1
I will use Starbucks again if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the experience than Starbucks	5	4	3	2	1
I have decided to do less business with Starbucks	5	4	3	2	1
I have decided to switch to a different provider of the experience	5	4	3	2	1

Section 2

Q1. Have you ever in the past, purchased a product from a Starbucks cafeteria located inside a Barnes and Noble bookstore?

Yes

No (please go to section 3 on page 5)

Q2. When did you visit the Starbucks cafeteria located inside a Barnes and Noble bookstore?

- One week to one month ago
- One month to six months ago
- Six months to 12 months ago
- More than a year ago

Q3. Please check the number on a scale of 1 to 7 that best represents your opinion towards Barnes and Noble having a Starbucks cafeteria located in the store.

To me, a Starbucks cafeteria located in the Barnes and Noble bookstore is:

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q4. This question refers to your overall experience - your experience with both Barnes and Noble and Starbucks. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your overall experience.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q5. Please circle the number that most closely indicates how much you agree or disagree with the following statements. Again, in the questions below, your “overall experience” refers to your experience with both Barnes and Noble and Starbucks.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my overall experience	5	4	3	2	1
I will recommend the overall experience to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same overall experience	5	4	3	2	1
I will engage in the same overall experience if the need arises in the future	5	4	3	2	1
I will use the same providers of the overall experience if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the overall experience	5	4	3	2	1
I have decided to do less business with the providers of the overall experience	5	4	3	2	1
I have decided to switch to different providers of the overall experience	5	4	3	2	1

Section 3

Q1. Please rate your perception of the *Starbucks* brand:

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

Q2. Please rate your perception of the *Barnes and Noble* brand:

If you do not know the *Barnes and Noble* brand, please check this box and skip to Q3.

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

These last questions are for classification purposes only:

Q3. How many times on average do you visit Starbucks every month? _____

Q4. Gender: Male Female

Q5. Marital status:
 Single Married Divorced Separated

Q6. Age:
 < 20 21- 26 27- 34 35- 44 45- 54
 55- 64 > 64

Q7. Occupation: _____

Thank you for your participation.

Instrument Used to Collect Data from Days Inn

Dear respondent:

We are interested in developing a research framework to examine how consumers perceive the services offered by various service providers. This research study is part of a course in the Marketing Department at the College of Charleston. As such, the information sought in this questionnaire will be treated as confidential and will be used only at the aggregate level for the purpose of academic research.

Your cooperation is **critical** to the successful completion of this research project. Thank you very much for your time and assistance.

Q1. Did you spend at least one night at the Days Inn during this trip to Charleston?

Yes **No (Please go to section 2 on page 3)**

Q2. Please check the number on a scale of 1 to 7 that best represents your opinion towards Days Inn.

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q3. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your experience at Days Inn.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q4. Please circle the number that most closely indicates how much you agree or disagree with the following statements about your experience at Days Inn.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my experience at Days Inn	5	4	3	2	1
I will recommend my experience at Days Inn to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same experience at Days Inn	5	4	3	2	1
I will engage in the same experience at Days Inn if the need arises in the future	5	4	3	2	1
I will use Days Inn again if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the experience than Days Inn	5	4	3	2	1
I have decided to do less business with Days Inn	5	4	3	2	1
I have decided to switch to a different provider of the experience	5	4	3	2	1

Section 2

Q1. Have you in the past, when you were traveling for business or leisure, rented a car from a rental car booth or counter located inside a hotel?

Yes **No (please go to section 3 on page 5)**

Q2. When did you rent a car from the rental car booth or counter located inside a hotel?

- One week to one month ago
- One month to six months ago
- Six months to 12 months ago
- More than a year ago

Q3. Were you traveling at the time or was it in your city of residence?

- I was traveling
- It was in my city of residence
- I can't remember

Q4. Which company was it that you rented the car from?

- | | | | |
|-------------------------------------|--------------------------------|-----------------------------------|---------------------------------------|
| <input type="checkbox"/> Avis | <input type="checkbox"/> Avis | <input type="checkbox"/> Budget | <input type="checkbox"/> Don't know |
| <input type="checkbox"/> Hertz | <input type="checkbox"/> Hertz | <input type="checkbox"/> Dollar | <input type="checkbox"/> Other: _____ |
| <input type="checkbox"/> Enterprise | <input type="checkbox"/> Alamo | <input type="checkbox"/> National | |

Q5. Please check the number on a scale of 1 to 7 that best represents your opinion towards the hotel having a car rental booth or counter located in its lobby.

To me, a car rental booth or counter located in the hotel's lobby is:

Ineffective	1	2	3	4	5	6	7	Effective
Unhelpful	1	2	3	4	5	6	7	Helpful
Not functional	1	2	3	4	5	6	7	Functional
Unnecessary	1	2	3	4	5	6	7	Necessary
Impractical	1	2	3	4	5	6	7	Practical
Not fun	1	2	3	4	5	6	7	Fun
Dull	1	2	3	4	5	6	7	Exciting
Not delightful	1	2	3	4	5	6	7	Delightful
Not thrilling	1	2	3	4	5	6	7	Thrilling
Not enjoyable	1	2	3	4	5	6	7	Enjoyable

Q6. This question refers to your overall experience - your experience with both the hotel and the car rental. Please check the number on a scale from 1 to 7 that best represents your satisfaction level with your overall experience.

Very dissatisfied	1	2	3	4	5	6	7	Very satisfied
Very displeased	1	2	3	4	5	6	7	Very pleased
Frustrated	1	2	3	4	5	6	7	Contented
Terrible	1	2	3	4	5	6	7	delighted

Q7. Please circle the number that most closely indicates how much you agree or disagree with the following statements. Again, in the questions below, your “overall experience” refers to your experience with both the hotel and the car rental.

	Strongly agree	Agree	Neither Agree nor Disagree	Disagree	Strongly Disagree
I am likely to say positive things to other people about my overall experience	5	4	3	2	1
I will recommend the overall experience to someone who seeks my advice	5	4	3	2	1
I will encourage others to engage in the same overall experience	5	4	3	2	1
I will engage in the same overall experience if the need arises in the future	5	4	3	2	1
I will use the same providers of the overall experience if the need arises in the future	5	4	3	2	1
I intend to intensify my efforts to find better providers of the overall experience	5	4	3	2	1
I have decided to do less business with the providers of the overall experience	5	4	3	2	1
I have decided to switch to different providers of the overall experience	5	4	3	2	1

Section 3

Q1. Please rate your perception of the *Days Inn* brand:

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

Q2. Please rate your perception of the car rental brand you mentioned in section 2:

If you skipped section 2, please check this box and skip to Q3.

Not market leader	1	2	3	4	5	6	7	Market leader
Not at all popular	1	2	3	4	5	6	7	Very popular
Weak brand	1	2	3	4	5	6	7	Strong brand
Low quality	1	2	3	4	5	6	7	High quality
Would not be my first choice	1	2	3	4	5	6	7	Would be my first choice

These last questions are for classification purposes only:

Q3. How many times on average do you rent a car every year? _____

Q4. How many times on average do you stay in a hotel every year? _____

Q5. How many nights on this visit are you staying at the Days Inn?

1 - 3 nights 4 - 7 nights 8 nights or more

I am not staying at the Days Inn

I don't know

Q6. What is your 5-digit ZIP code? _____

Q7. If you are from a different country, please state your country of origin: _____

Q8. Gender : Male Female

Q9. Marital status:
 Single Married Divorced Separated

Q10. Age: < 20 21- 26 27- 34 35- 44 45- 54 55- 64 > 64

Q11. Occupation: _____

Thank you for your participation.

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