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A COMPARISON AND EVALUATION
OF
COMMON PID TUNING METHODS

by

JUSTIN YOUNEY
B.S. Rochester Institute of Technology

A thesis submitted in partial fulfillment of the requirements
for the degree of Master of Science
in the School of Electrical Engineering and Computer Science
in the College of Engineering and Computer Science
at the University of Central Florida
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ABSTRACT

The motivation behind this thesis is to consolidate and evaluate the most common Proportional Integral Derivative (PID) controller tuning techniques used in industry. These are the tuning techniques used when the plant transfer function is not known. Many of these systems are poorly tuned because such consolidated information is not easily found in one single source such as this thesis. Once one of the tuning methods are applied almost always there will be further fine tuning needed to bring the system into the required design criteria. The purpose here is to find out which tuning technique will yield the lowest percent overshoot and the shortest settling time for all situations. This will give the engineer a good starting point; to minimally further adjust parameters to achieve the desired design criteria.

There will also be discussion on the various algorithms used in industry. Four tuning methods will be evaluated based on their ability to control different style plants. The comparison criteria will be percent overshoot and settling time for an applied step input. The tuning methods chosen were the Ziegler-Nichols Open Loop method, the CHR method for 0% overshoot, the Ziegler-Nichols Closed Loop method, and the Rule of Thumb method.

It is shown that for a second order plant with a lag and pure integration in its transfer function, the Open Loop method yielded the lowest results in terms of percent overshoot, yet the Closed Loop method had the shortest settling time. For systems of higher order than two it was shown that the CHR method gave the best performance however as the order increased the Closed Loop method gave a shorter settling time. For systems of higher order with varying lags in series the CHR method gave the best results. The Rule of thumb method usually gave similar results to that

of the Closed Loop method; however for higher order systems the Rule of Thumb method gave less percent overshoot but with a longer settling time than the Closed Loop method.

Since these tuning methods are used when the plant transfer function is not known, and none of the rules were found to give consistently the lowest percent overshoot, and settling time for all plants tested, there can not be a recommendation as to which method an engineer should choose to use. If the plant transfer function is known or can be reasonably modeled then the following recommendations can be followed. When tuning systems with pure integrations in their transfer function the Open Loop or Closed Loop method be used. When tuning systems of order higher than two the CHR or Closed Loop method should be used, however with high order systems with varying lags the CHR method should be used. It is the responsibility of the engineer to know how and when to implement each of the tuning rules properly.

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CHAPTER 1: INTRODUCTION

The purpose of this thesis is to evaluate and compare the most common tuning techniques used in industry for Proportional-Integral-Derivative (PID) controllers for cases in which the plant transfer function is not known or used. These experimental approaches to controller tuning do not allow us to select operating criteria such as percent overshoot or settling time, as do the various analytical approaches. However to use an analytical design method such as the root locus technique the plant transfer function must be known. Once one of the tuning methods is applied there will almost always be further fine tuning needed to bring the system into the required design criteria. The motivation in this thesis is to find out which tuning technique will yield the lowest percent overshoot and the shortest settling time for all situations. This will give the engineer a good starting point to minimally further adjust parameters to achieve the desired design criteria.

1.1 Background and Rational

Currently the PID algorithm is the most popular feedback controller used in industry. Its wide usage can be seen in the chemical and food processing industries as well as the automotive, electronic, and aerospace manufacturing industries. Having a three term functionality that deals with transient and steady-state responses, the Proportional-Integral-Derivative controller offers a simple, inexpensive, yet robust algorithm that can provide excellent performance, despite the varied dynamic characteristics of the process or plant being controlled [MW98, ACL05].

By most accounts PID control was introduced in 1910, by Elmer Sperry's ship autopilot. The Fulscope pneumatic controller, which was introduced by Taylor Instrument Companies, was completely redesigned in 1939. This new improved version provided in addition to proportional and reset control, an action dubbed "Pre-act" by the Taylor Instrument Company. In the same year "Hyper-reset" was introduced in the Stabilog pneumatic controller, which was a product designed by the Foxboro Instrument Company which also previously only had proportional and reset control. The Pre-act and Hyper-reset terms provided a control action proportional to the derivative of the error signal. The reset provided a control action proportional to the integral of the error signal therefore both controllers offered PID control [SB93].

Only the Taylor Instrument Fulscope offered full field adjustment of the controller parameters. The Stabilog had to be set at the factory to one of the four available derivative-plus-integral terms. The proportional gain of the controller was field adjustable. With the availability of adjustments for the three terms came the problems. There were no established rules or methods for choosing the appropriate settings for each of the three terms in the controller. The Taylor Instrument Companies realized that this was a weakness and carried out extensive studies in an attempt to devise a set of rules for choosing the proper controller settings for the process being controlled [SB93]. The end results of these studies were two papers, by J.G. Ziegler and N.B. Nichols, which were published in 1942 and 1943 [ZN42, ZN43]. Their work presented two ways of determining controller settings. One was based on open-loop tests the other on closed-looped tests. Both were based on empirical data. Their contribution was a quantum leap forward in the science of tuning industrial controllers. It was about ten years or more after that before other authors started to improve and refine their recommendations, but the essence of their approach

has remained unchanged to this day. With advances in technology over the years and the advent of digital computing, automatic control now offers a wide range of choices for control schemes. PID control algorithms remain the most popular control scheme applied in industry. They are utilized in more than 90% of control applications [RB89].

The PID controller use has been recommended for the control of processes with low to medium order plant transfer functions that have relatively small time delays. The PID control scheme is also well suited when parameter setting must be made using tuning rules and when controller synthesis is performed either once or more often due to its ability to allow for easy parameter changes[AO03]. The success of PID control in the process and manufacturing industry is based on the ability to stabilize and control around 90% of existing processes [AO03, OBO06]. This success is overshadowed, however, by a lack of performance in many applications. It has been reported that a large percentage of the installed PID controllers are operated in a manual mode, and that about 65% of the loops operating in the automatic mode generate a greater variance in closed-loop operation than in open-loop operation (i.e. the automatic controllers are poorly tuned) [AO03, OBO06, AH95]. This deficiency in controller performance is usually the result of a poorly chosen set of operating parameters due to:

- lack of knowledge among commissioning personnel and operators,
- generic tuning methods based on criteria that do not match the specific needs, and
- the large variety of PID structures, which leads to errors during the application of standard tuning rules [OBO06].

These and other surveys show that the selection of PID controller tuning parameters is a common problem in many applications. The most straight-forward way to set up controller parameters is through the use of tuning rules. Currently there is a plethora of literature on the subject of PID tuning techniques and standards. The problem is that this information is disseminated among a large variety of sources and therefore is not conveniently communicated to the engineering and industrial community. The topic has been covered and discussed in media such as journal papers, conference papers, websites and books for the last sixty to seventy years [AO03]. A. O'Dwyer, author of the Handbook of PI and PID Controller Tuning Rules, has recorded 408 separate sources of tuning rules. Another issue is the fact that current undergraduate courses in control theory only minimally cover the ideal independent or parallel version of the PID control algorithm. There is no single PID algorithm. Different fields of engineering using feedback control have used different algorithms ever since feedback controls systems began to be mathematically analyzed [DSC05]. It is often forgotten or simply not known that different manufacturers implement different versions of the PID controller algorithm. The engineer responsible for tuning a control loop must be aware of the form of the algorithm used for the PID controller. Controller tuning rules that work reasonably well on one PID architecture may not work well on another [AO03]. Another issue is that many engineers prefer one method of tuning over another due to familiarity or ease of use. The question is which method gives the lowest percent overshoot and settling time consistently for a variety of plants. This is motivation behind the work in this thesis on the evaluation of tuning techniques used in industry.

1.2 Thesis Preview

This thesis will be divided into five chapters. In chapter 2, a review of proportional control and its response, along with some basic definitions will be given. The example systems will be taken from the point of stability to instability. The design of an ideal integral compensator will be implemented to show that it can reduce steady-state error to zero. The ideal derivative compensator will be reviewed to demonstrate its ability to improve transient response. Finally the PID controller will be realized and the design issues associated with it will be analyzed.

Chapter 3 will be devoted to describing the different forms of the PID algorithm found in industry. The three most popular forms will be introduced. Next we will cover the proposed tuning methods to be evaluated. The methods chosen will be the Open Loop method, the Closed Loop method, the CHR method, and the so called Rule of Thumb method. We will give an example on the implementation of each method using the same plant transfer function for all four.

In Chapter 4 we will apply the proposed tuning methods to a set of test cases. The plants to be evaluated will be linear and time invariant. We will use a system with a second order lag and pure integration in it. The second type of system will be of higher order than two. The third system will also be one of higher order with varying lags in series. Step inputs will be applied to each test case and their responses will be compared using percent overshoot and settling time criteria.

Chapter 5 will draw conclusions on our results. There will also be discussion of available alternative methods for achieving PID tuning.

CHAPTER 2: PID CONTROLLER DESIGN

2.1 Introduction

This chapter will give an introduction to PID controller design. In section 2.2 the proportional controller will be reviewed. The definition of steady-state error will be reviewed as well as the rules for determining steady-state error and system type for a variety of inputs. Examples of proportional design for a type 0 and type 1 system will be demonstrated using the root locus method. In section 2.3 there will be a review of the ideal integral compensator. This section will use root locus techniques to add a PI (proportional plus integral) controller to a system to improve its steady-state error without appreciably changing its transient response. Section 2.4 will cover the design of a PD (proportional plus derivative) controller. It will be shown that the PD controller can be used to improve transient response as well as offer a slight improvement in steady-state error. In section 2.5 the realization and design of a PID (proportional plus integral plus derivative) controller will be reviewed. Using root locus techniques, a PID controller will be designed and tested to offer an improvement of steady state error as well as transient response.

2.2 The Proportional Controller

The proportional controller or P controller is the most basic controller. It is simple to implement and easy to tune. Figure 1 is a block diagram of a proportional controller. In this system $R(s)$ is

the reference input and $U(s)$ is the output of the controller. $G(s)$ is the plant transfer function, and $C(s)$ is the variable being controlled. The error $E(s)$ equals $R(s) - C(s)$.

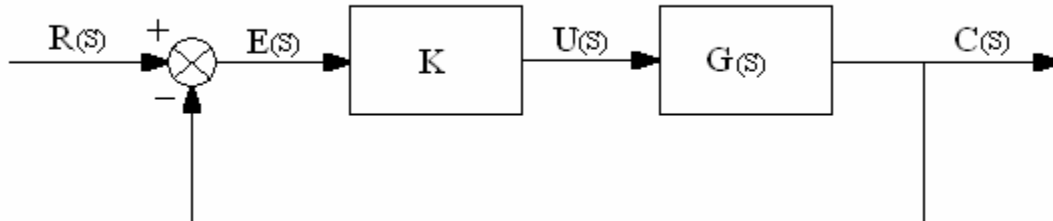


Figure 1. Block diagram of a proportional controller

If we consider a step input to the system and make the assumption that $U(t)$ must be a finite non-zero value, in order to evoke a non-zero output $C(t)$, an error $E(t)$ must exist. Letting U_{ss} be the steady-state output of the controller and E_{ss} be the steady-state error we have $U_{ss} = K E_{ss}$; rearranging we have:

$$E_{ss} = \frac{1}{K} U_{ss} \quad (1)$$

As K is increased the steady-state error can be made smaller. This example assumes that there is no integration in the forward path of the system, i.e. the plant $G(s)$ does not have a pure

integration in its transfer function. If the plant, $G(s)$ were to be approximated as the simplified transfer function of a D.C. motor¹ we would have the following system shown in Figure 2

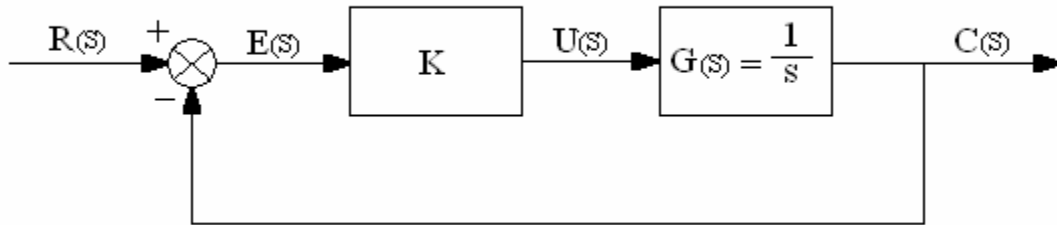


Figure 2. Proportional controller acting on a motor

In this case there will be zero steady-state error. For the same step input $R(t)$, as $C(t)$ increases $E(t)$ will decrease until it reaches zero since $E(t) = R(t) - C(t)$. Since an integrator can have a constant output without any input there will always be a non-zero value for $C(t)$.

¹ The reason a motor can be represented as an integrator is as follows. If we neglect the motors armature inductance, resistance, and counter emf, and also neglect friction it can be said that the input voltage is proportional to the motor's speed. Let $V(t)$ be the input voltage and θ the angular displacement of the shaft. Since the first derivative of

displacement is velocity we have the relation, $V(t) = \frac{Kd\theta(t)}{dt}$ Integrating both sides and solving for the transfer

function in the Laplace domain we have, $G(s) = \frac{\theta s}{Vs} = \frac{K}{s}$.

Depending on the type of system and the type of input, a proportional controller, or any controller for that matter, may or may not have a non-zero steady-state error. The following rules apply to negative unity feedback systems. It can be shown that the number of pure integrations in the forward path transfer function $G(s)$ of a closed loop negative feedback system will determine the steady-state error, $e(\infty)$, for various inputs $R(s)$.

$$e(\infty) = \lim_{s \rightarrow 0} \frac{sR(s)}{1 + KG(s)} \quad (2)$$

For a unit step input, substituting $R(s) = 1/s$ into Equation (2) gives

$$e(\infty) = \lim_{s \rightarrow 0} \frac{s/s}{1 + KG(s)} = \lim_{s \rightarrow 0} \frac{1}{1 + KG(s)}$$

The term, $\lim_{s \rightarrow 0} KG(s)$ is given the symbol K_p and is called the position error coefficient.

$$e(\infty) = \frac{1}{1 + K_p} \quad (3)$$

To get a small steady-state error to a step input, K_p must be made high. This can be achieved by increasing the proportional gain K . Therefore, the higher the gain, the smaller the error will be.

For a unit ramp input $R(s) = 1/s^2$ we have:

$$e(\infty) = \lim_{s \rightarrow 0} \frac{s/s^2}{1 + KG(s)} = \lim_{s \rightarrow 0} \frac{1}{s + sKG(s)}$$

The term, $\lim_{s \rightarrow 0} sKG(s)$ is given the symbol K_v and is called the velocity error coefficient.

$$e(\infty) = \frac{1}{K_v} \quad (4)$$

For a parabolic input $R(s) = 1/s^3$ we have:

$$e(\infty) = \lim_{s \rightarrow 0} \frac{s/s^3}{1 + KG(s)} = \lim_{s \rightarrow 0} \frac{1}{s^2 + s^2 KG(s)}$$

The term, $\lim_{s \rightarrow 0} s^2 KG(s)$ is given the symbol K_a and is called the acceleration error coefficient.

$$e(\infty) = \frac{1}{K_a} \quad (5)$$

In all of the three cases, the steady-state error is inversely proportional to the error coefficient.

The error coefficient can be increased, and the result is a reduction in error simply by increasing K , the proportional gain of the system. However, increasing K may lead to instability. Since this is a review of proportional control, the system type, i.e. how many pure integrations in the forward transfer function $G(s)$, will determine the value of the steady-state error. In most cases, it is required that the steady-state error of the closed loop system due to a step input be zero. For this to be so, K_p must be infinite. The open loop transfer function, $KG(s)$ can be expressed in factored form as,

$$KG(s) = \frac{K(s + a_1)(s + a_2)\dots}{s^n (s + b_1)(s + b_2)\dots}$$

If the power n of the factor s^n , is zero, then it is clear that K_p will not be infinite. However, if n is greater than or equal to one, K_p will always be infinite. Therefore the value of n determines the

value of the error coefficients, which in turn determine whether the steady-state error equals zero. A system is called type 0 if $n=0$, type 1 if $n=1$, type 2 if $n=2$, and so on [ANT87]. Table 1 is a summary of system type and steady state errors.

Table 1. Relationships between input, system type, static error constants, and steady-state errors [NN04]

		<u>Type 0</u>		<u>Type 1</u>		<u>Type 2</u>	
Input	Steady-state error formula	Static error constant	Error	Static error constant	Error	Static error constant	Error
Step, $1/s$	$\frac{1}{1 + K_p}$	$K_p =$ Constant	$\frac{1}{1 + K_p}$	$K_p = \infty$	0	$K_p = \infty$	0
Ramp, $1/s^2$	$\frac{1}{K_v}$	$K_v = 0$	∞	$K_v =$ Constant	$\frac{1}{K_v}$	$K_v = \infty$	0
Parabola, $1/s^3$	$\frac{1}{K_a}$	$K_a = 0$	∞	$K_a = 0$	∞	$K_a =$ Constant	$\frac{1}{K_a}$

For Figure 2, if we let $G(s) = \frac{1}{(s+3)(s+5)}$, which is a second order type 0 plant, it can be seen

by the step response plot in Figure 3 that the steady state error for a proportional gain K of one

that $e_{ss} = \frac{1}{1 + K_p} = .9375$.

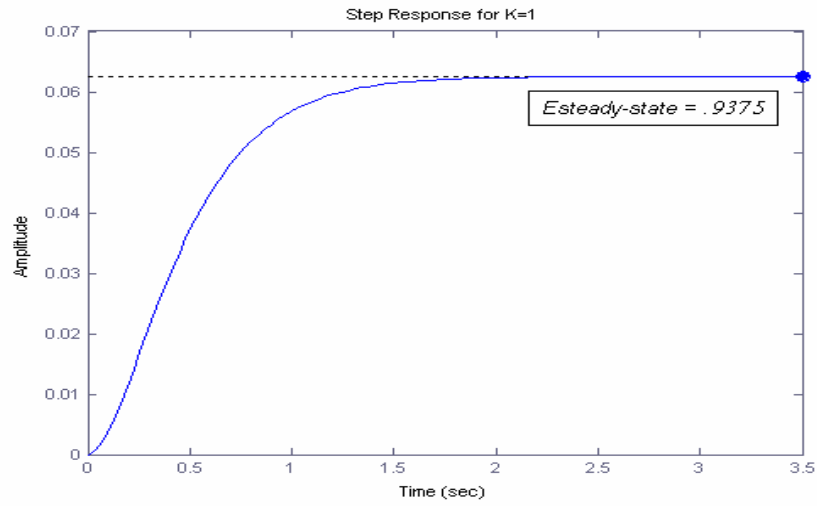


Figure 3. Second order type 0 step response with gain of 1

A plot of the root locus in Figure 4 of the system shows that it will remain stable as the gain K is increased.

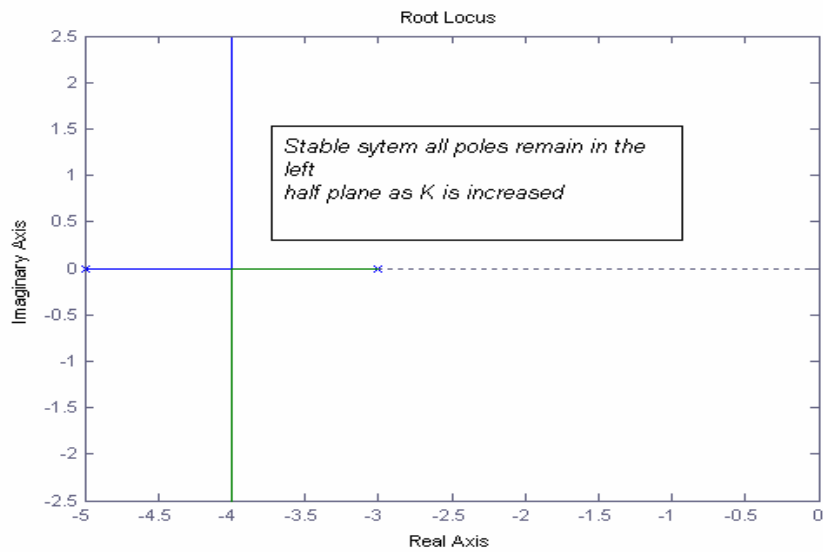


Figure 4. Root locus of second order type 0 system

By raising the controller gain to 400 we achieve a steady-state error of .0361. The system remains stable and the settling time decreases, however we have introduced a certain amount of overshoot and ringing into the system. Figure 5 depicts the results of a step response to the system with the gain increased to 400.

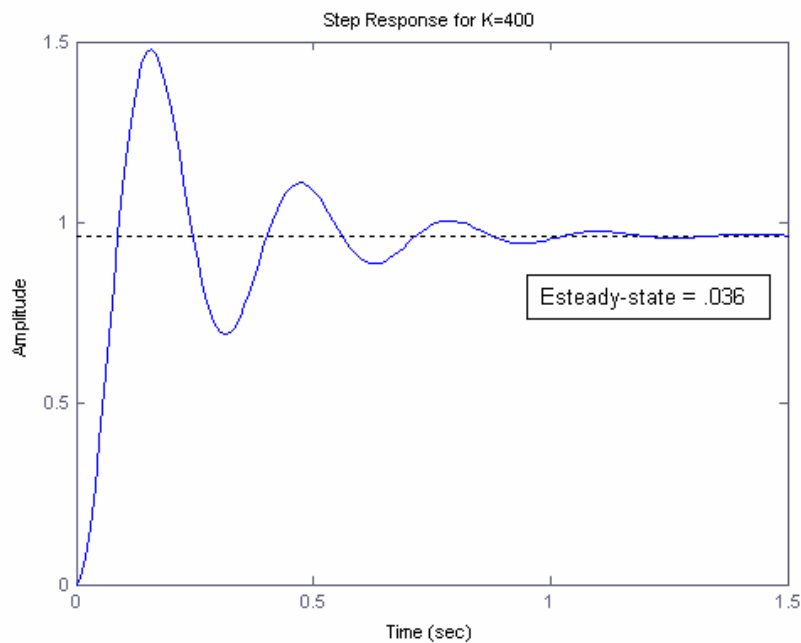


Figure 5. Second order type 0 response with gain of 400

If the plant were to be represented as a type 1 third order system with $G(s) = \frac{1}{s(s+3)(s+5)}$, the steady state error for a step input will now be zero. Increasing the gain beyond a certain point will cause instability. By reviewing the root locus plot in Figure 6 we see that when the system gain is increased to a value greater than 120, the poles of the system will move into the right half plane and the system will become unstable.

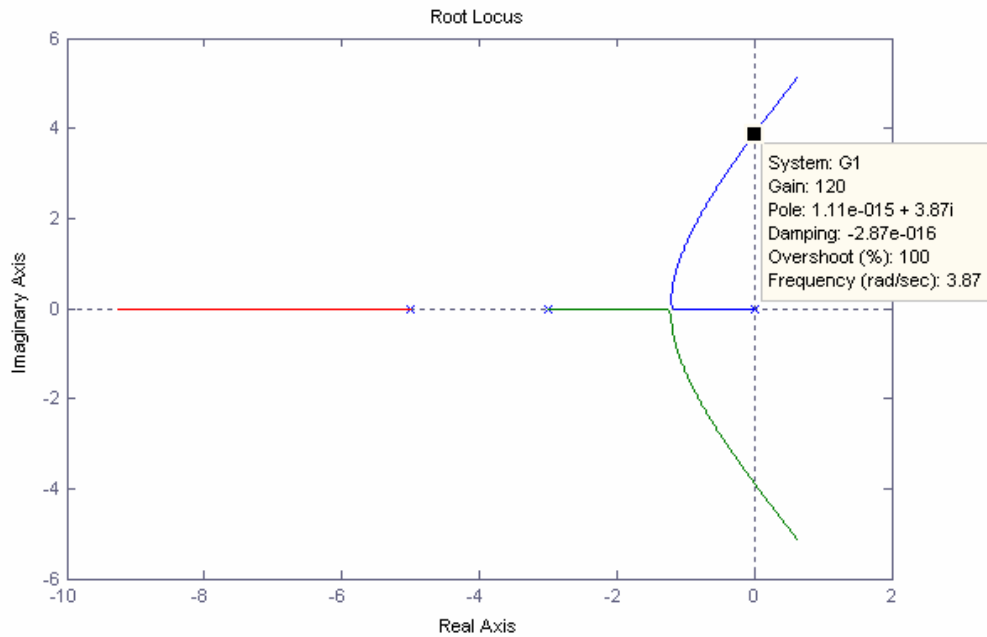


Figure 6. Root locus of a third order type 1 system

Figure 7 shows step responses for $K = 1$ and 100. It should be noted that both systems have zero steady state error, however as the gain is increased to 100 the system starts to ring. The tradeoff is that with $K = 100$ the response has a shorter settling time. If the gain is increased to 120 and beyond the system will become unstable. Note that as shown in Figure 8, with a gain of 120 the system oscillates at its natural frequency of 3.87 radians/sec.

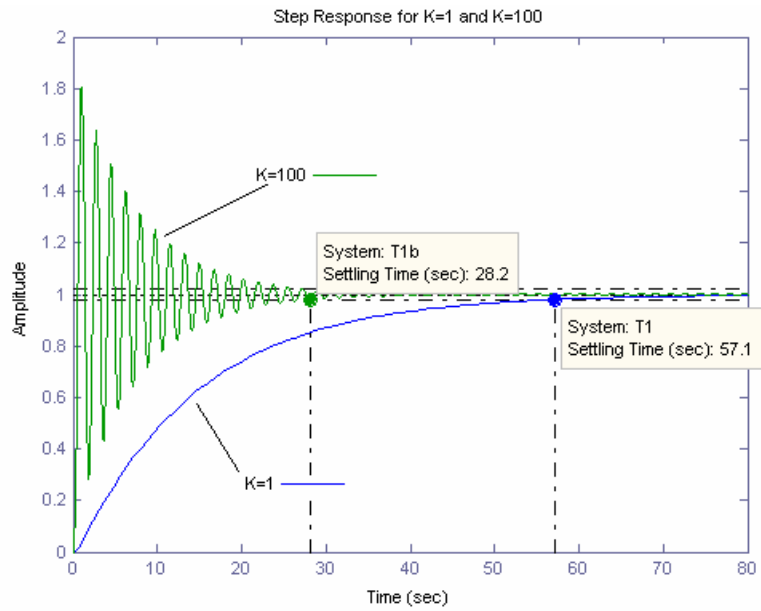


Figure 7. Step response for type 1 third order system with $K=1$, $K=100$

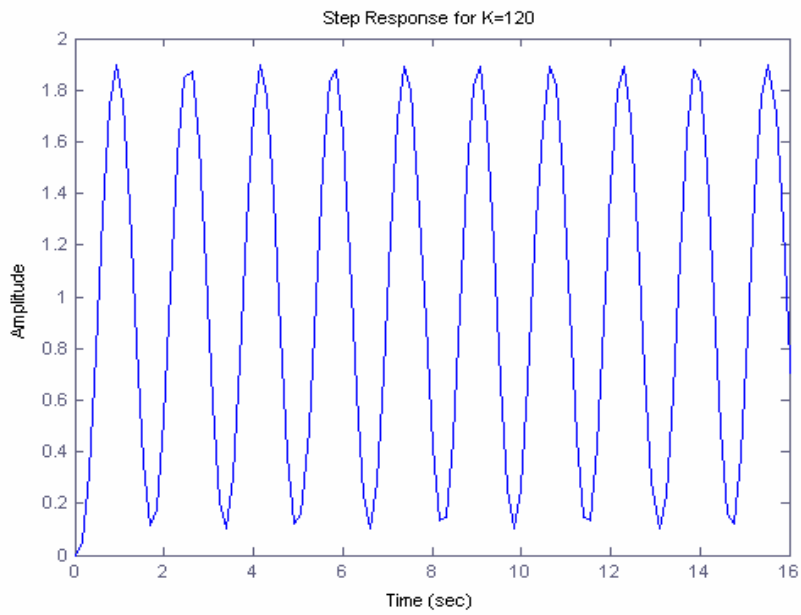


Figure 8. Step response for type 1 third order system with $K=120$

Tuning a proportional controller is fairly straightforward. The gain is simply raised until instability appears, then it is decreased until the desired performance is achieved. In industry when tuning a loop, if it is possible to apply a square wave to the system the following procedure is used

1. Set K low.
2. Apply a square wave having a fundamental frequency that is about 10% of the system bandwidth (point where gain has fallen to -3db) to insure that there is no roll off of the output due to bandwidth limitations.
3. Raise K for little or no overshoot.
4. If the system response does not meet operation criteria, continue lowering K until satisfactory results are obtained. Otherwise the process complete.

A square wave is a rather difficult command to follow perfectly like that of a step response, therefore a small amount of overshoot to a square wave is acceptable in most cases [GE04]. Often times other factors, primarily noise, will ultimately limit the proportional gain to a value below what the stability criterion demands [GE04].

2.3 The Integral Controller

The major shortcoming of the proportional controller for a type 0 system is that the steady state error is not exactly zero. This is readily corrected by using an ideal integral compensator.

Because the integral output will grow ever larger with even small DC error, any integral gain

will eliminate steady-state error. This single advantage is why PI (proportional plus integral) control is often preferred over P only control [GE04]. A compensator that uses pure integration to improve steady-state error is referred to as an ideal integral compensator. The ideal compensator has to be constructed with active components, which in the case of electric networks requires the use of active amplifiers and sometimes additional power sources. A passive compensator is less expensive to implement, however in this case the steady-state error is not driven to zero, where as it is in cases where ideal compensation is used [NN04].

It has been shown in section 2.2 that steady-state error can be removed simply by adding a pure integration to the controller or plant in a cascaded system. This of course will change the system type from a type 0 to a type 1. The problem that may arise is that adding this pure integration will also change the transient response characteristics of the system. Figure 9 shows a type 0, third order, plant using a proportional controller.

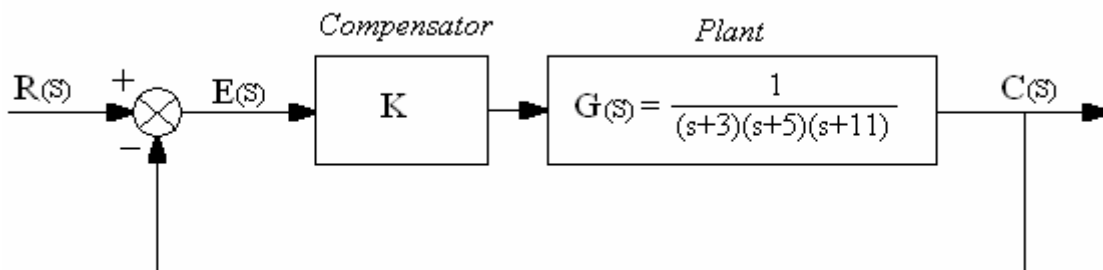


Figure 9. type 0 proportional controlled system

If this system were operating with the desired transient response, corresponding to a damping ratio $\zeta = .2$, we would require a gain $K = 721$ as can be seen by the plot of the root locus for the system in Figure 10. However, this system gives us a steady-state error of .186. This can be seen

in Figure 11. It should also be noted that this system can be approximated as a second order system since the third pole is much farther to the left real component $\sigma = -16$ than the two dominant poles for which $\sigma = -1.49$. One of the general rules of thumb that most textbooks agree on for approximating higher order systems as second order is that the higher order poles be at least 5 times farther to the left on the real axis as the dominant pole pair.

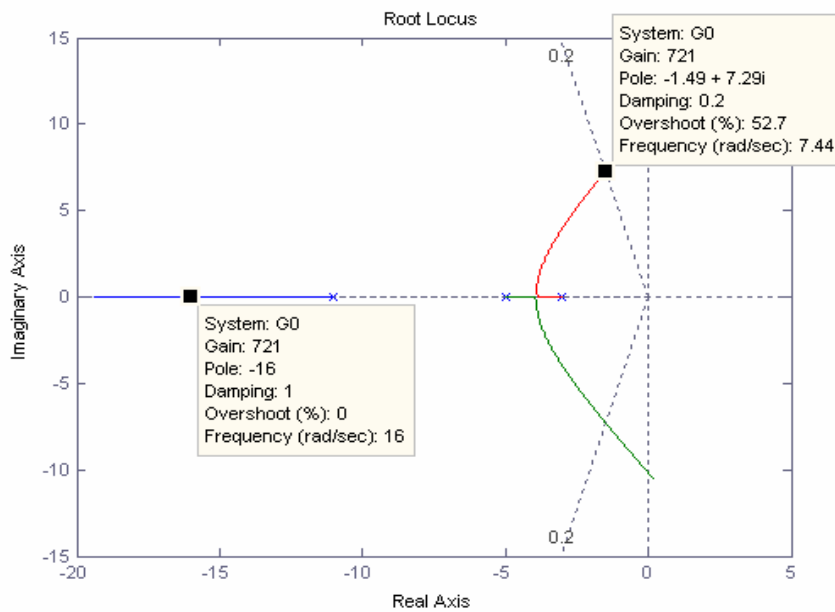


Figure 10. P only system operating at 0.2 damping ratio

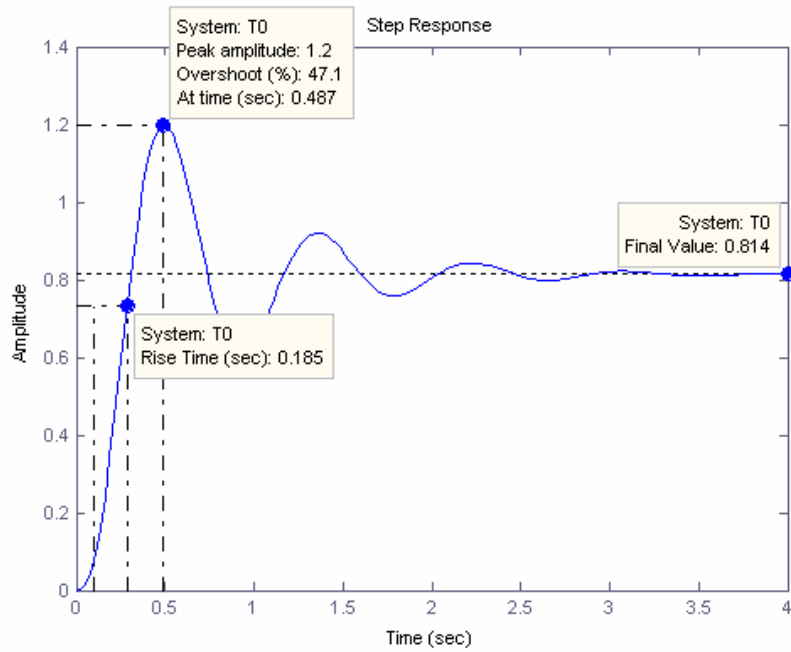


Figure 11. Step response for P only compensated system

If we were to add an integrator to the proportional controller, the system type becomes 1, therefore eliminating any steady-state error to the step input. The problem here is that the original pole location for $\zeta = .2$ is no longer on the root locus for the system, as can be seen in Figure 12.

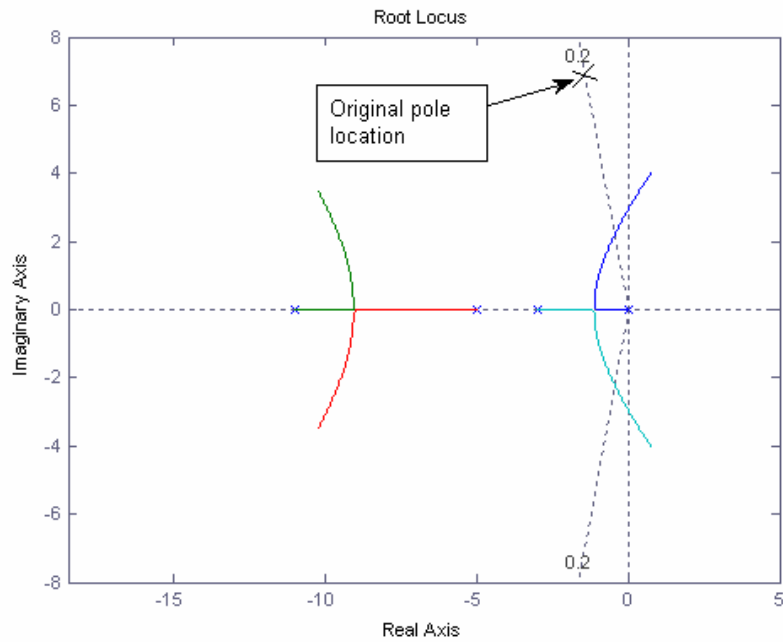


Figure 12. Root locus for PI control with .2 damping rasion and no zeros

Analyzing the root locus in Figure 12 it is found that a system gain of 412 will result in a damping rasion $\zeta = .2$. This will give the same percent overshoot as the original system but with zero steady-state error. However the transient response will be considerably slower i.e. longer rise time and longer settling time, as seen in Figure 13.

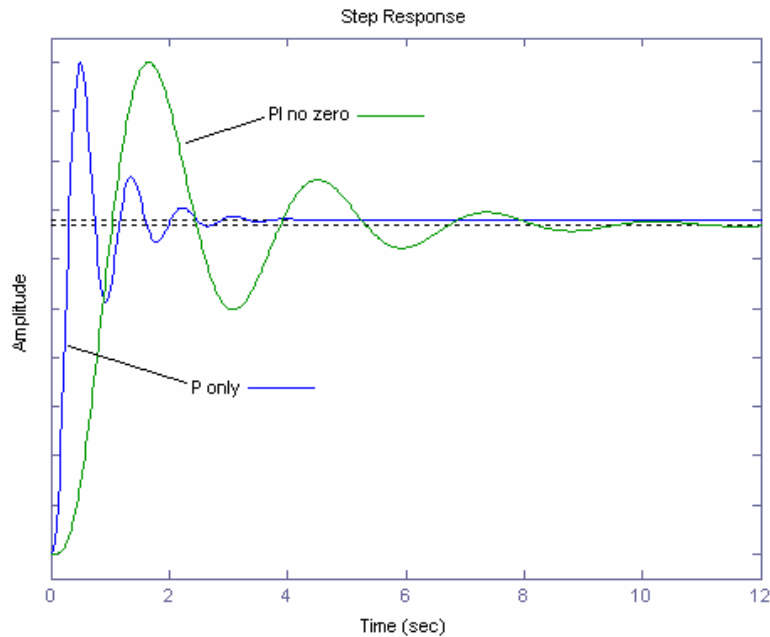


Figure 13. Normalized step response for P and PI controller with pure integration and no zero

The system can be made more like the original P only system shown in Figure 11 and still eliminate steady state error by adding a zero to the controller near the origin. The effect of the zero will help cancel out the angular contribution of the added pole at the origin. This is the final implementation of an ideal PI controller; one realization of the system is depicted in Figure 14.

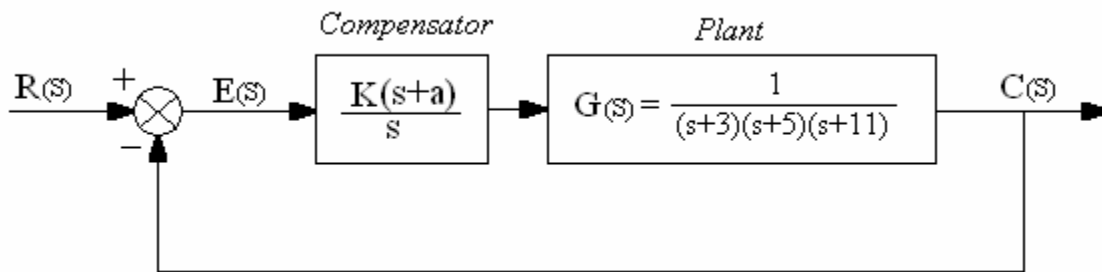


Figure 14. Full PI compensator with zero added

If parameter a in Figure 14 is chosen to be equal to $.2$ we have the root locus plot shown in Figure 15.

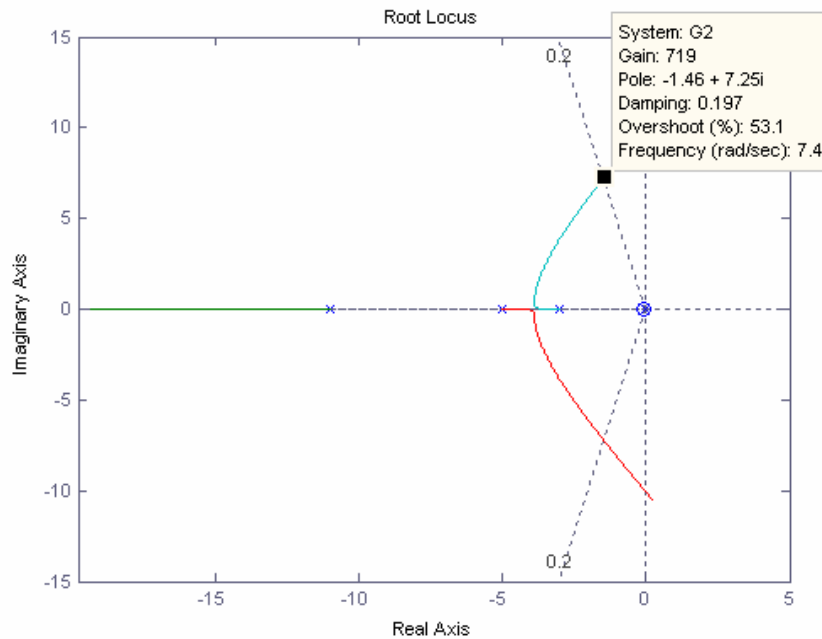


Figure 15. Root locus of PI system with zero added

Note that this root locus is extremely close to the original root locus of the proportional only system. The result is a system with the desired transient response and zero steady-state error to a step input. This can be seen in the step response plot of Figure 16.

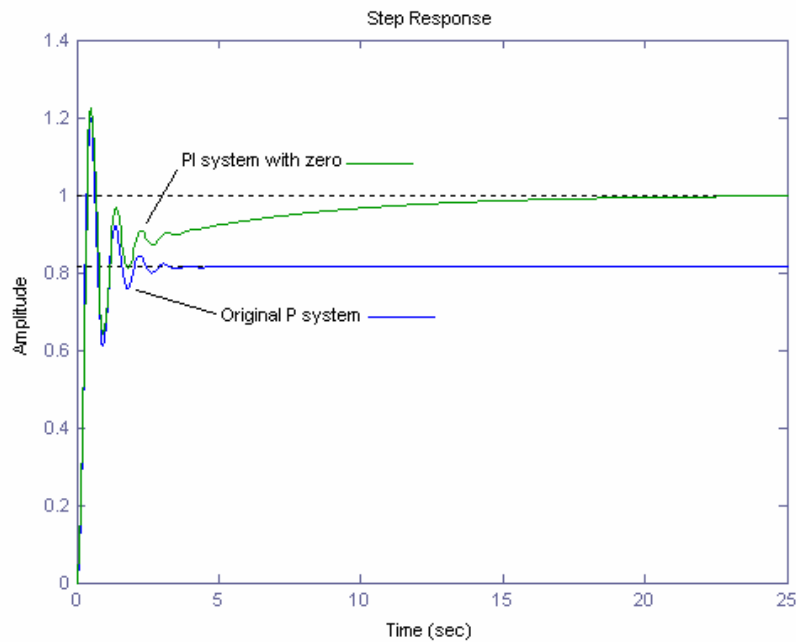


Figure 16. Step response for P and PI system with zero added

It should be noted the transient response of both systems are rather similar, however the settling time of the PI system is approximately 14 seconds while the settling time of the P only system is about 3.5 seconds. One could say that the compensation deteriorates to the settling time, but the fact is that the compensated system reaches the uncompensated system's final value in less time. The remaining time is used to improve the steady-state error over that of the uncompensated system [NN04].

The typical textbook realization of the ideal PI controller is in what is called the parallel form shown in Figure 17 [NN04].

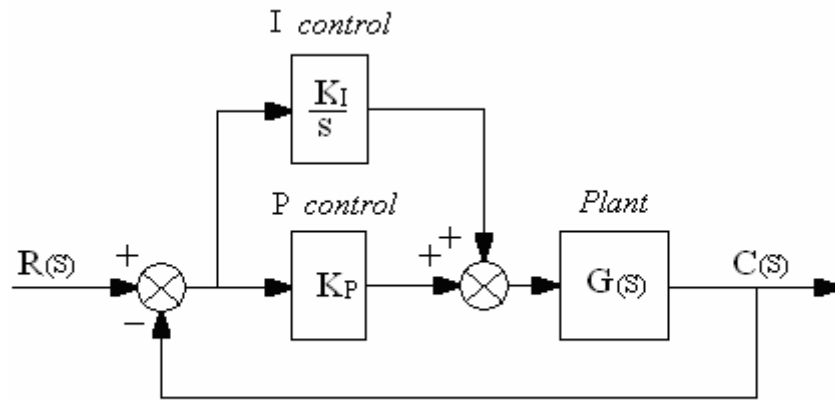


Figure 17. Parallel form of PI controller

The controller transfer function is given by

$$G_c(s) = K_p + \frac{K_i}{s} = \frac{K_p \left(s + \frac{K_i}{K_p} \right)}{s}, \quad (6)$$

where, comparing with the compensator of Figure 14, it can be seen that $a = \frac{K_i}{K_p}$ and $K_p = K$.

The process for tuning a PI controller is much the same as tuning a P controller. The following method may be used in industry, provided that a square wave can be applied to the system:

1. Zero K_i and set K_p low.
2. Apply a square wave at about 10% of the desired loop bandwidth to insure there is no roll off.
3. Raise K_p for little or no overshoot.

4. If the system response is too noisy, lower Kp until it is not.
5. Raise Ki for 15% overshoot.

2.4 The Derivative Controller

If a system were to already have zero steady-state error, i.e. type 1 or greater, or an acceptable level of steady-state error, the designer may want to improve the transient response of the system. The design objective here may be to reduce settling time and achieve a desirable percent overshoot. This can be accomplished by the use of ideal derivative compensation. The term ideal refers to the fact that a pure differentiation is applied to the forward path. The ideal proportional plus derivative PD controller uses active components in its realization, and the pros and cons of design and manufacturing the system are similar to those of the previous active PI network.

The transient response of a system can be chosen by selecting the required closed-loop pole locations on the s-plane. If these pole locations are not already on the root locus of the system, then the system root locus must be reshaped in order to include these poles. One way to accomplish this is to add a zero to the forward path transfer function.

$$G_c(s) = s + a_0 \tag{7}$$

This is the ideal derivative or PD controller and is the sum of a differentiator and a pure gain [NN04].

In the next example the effects of adding zeros at -3, -4 and -6 will be examined on the following uncompensated plant.

$$G(s) = \frac{1}{(s + 2)(s + 3)(s + 8)}$$

Figure 18 shows the root locus of the uncompensated system with a damping ratio $\zeta = 0.6$.

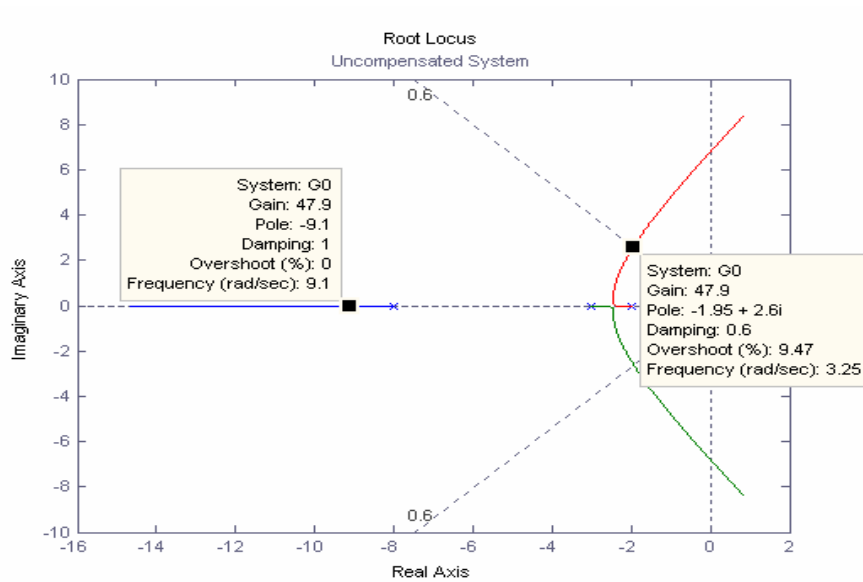


Figure 18. Type 0 system before PD compensation

Note that the real component of the original system's third closed loop pole for achieving the damping ratio of 0.6 that is at least 5 times that of the dominant closed loop poles. Thus, the original system can be approximated as a second order system. Now, adding a zero to the original system at -3 gives the corresponding transfer function,

$$G(s) = \frac{K(s + 3)}{(s + 2)(s + 3)(s + 8)}$$

and the root locus shown in Figure 19.

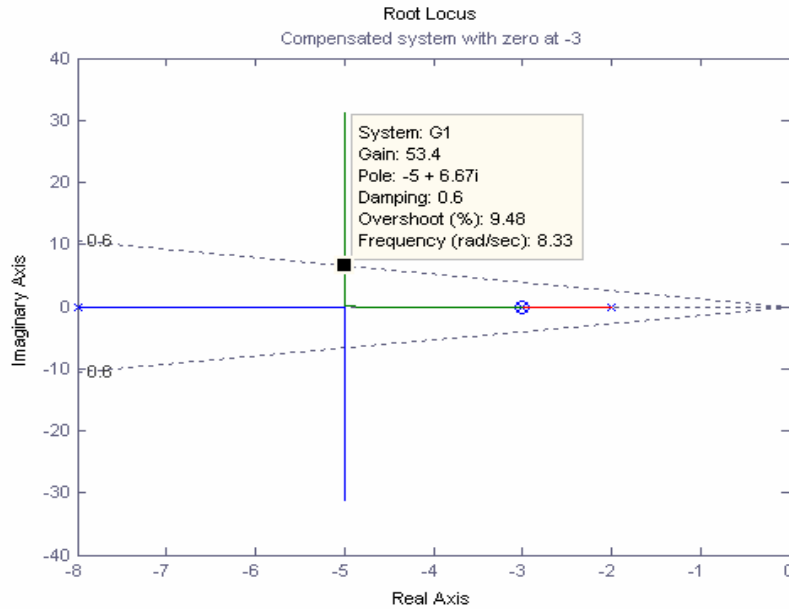


Figure 19. Type 0 compensated system with zero at -3

Notice that the zero at -3 cancels out the open loop pole at -3, thus turning the system into a pure second order system. It can also be seen for the same damping ratio, the pole and gain values have changed. Figure 20 is the root locus for the original system with a zero added at -4 thus,

$$G(s) = \frac{K(s + 4)}{(s + 2)(s + 3)(s + 8)}$$

It can be seen on this plot that for the same damping ratio, the pole, and gain values have changed from those of the previous two systems. Also note that the third closed loop pole is not far removed from the two dominant closed loop pole locations, however the third pole is in close enough proximity to the added zero to approximate a pole zero cancellation. Therefore this system can be approximated as a second order system.

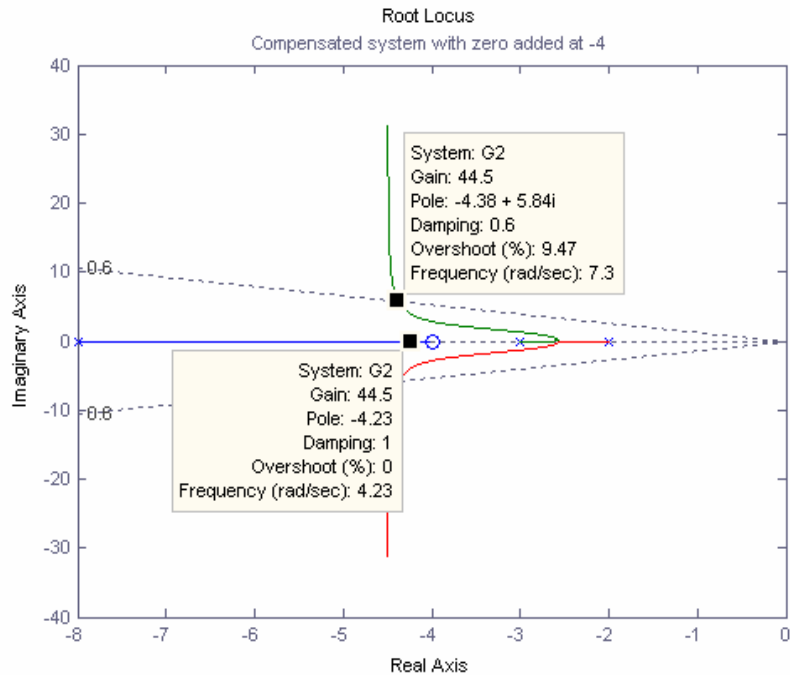


Figure 20. Type 0 compensated system with zero at -4

In Figure 21 the zero is now moved to -7 giving the transfer function

$$G(s) = \frac{K(s + 7)}{(s + 2)(s + 3)(s + 8)}$$

Again it is observed that this system has different pole and gain values for a $\zeta = 0.6$. This system can also be approximated as a second order system because of the fact that the zero is fairly far removed from the dominate pole pair and it is also in close proximity to the third pole, offering a rough approximation of pole zero cancellation.

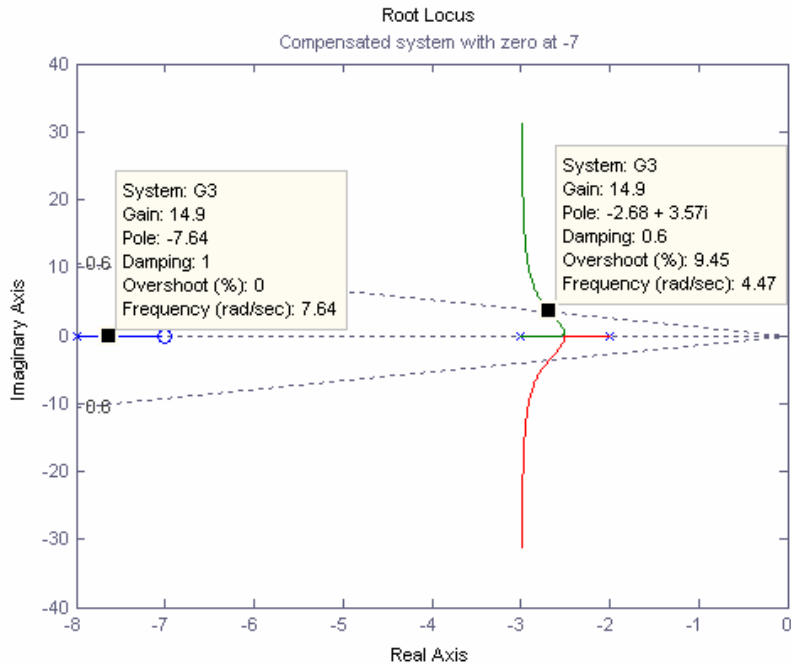


Figure 21. Type 0 compensated system with zero at -7

By examining the normalized step responses to the four systems in Figure 22 it can be seen that the percent overshoot in each case is the same, corresponding to the choice of $\zeta = 0.6$. It can also be observed that the peak time and settling time have decreased from those of the original uncompensated system. From Figure 23 which shows the actual step responses of the systems, it can be observed that as the added zeros traverse farther to the left from the dominant pole pair on the real axis, (as seen on the root locus) there is a point where the effect of the zero is lessened and the system response starts reverting back to that of the original uncompensated system.

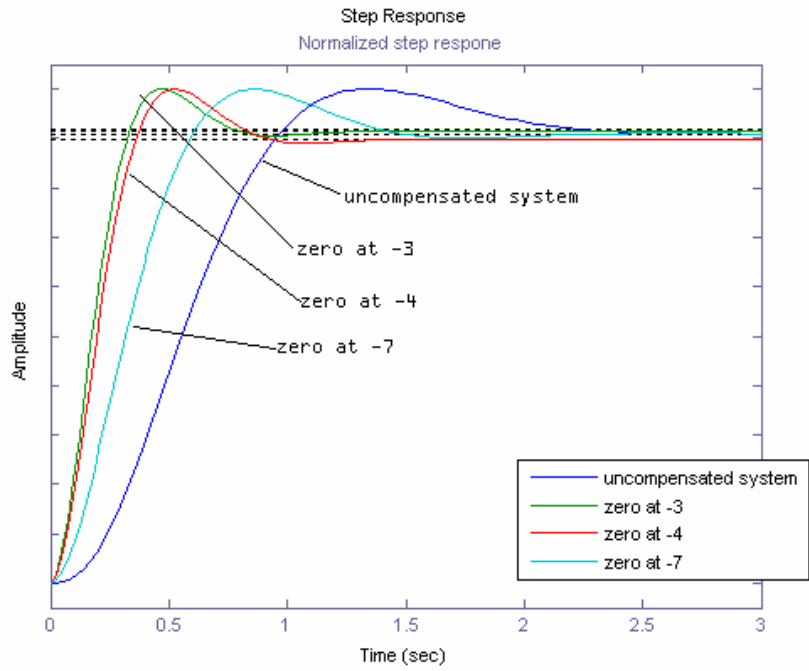


Figure 22. Normalized step responses for uncompensated and derivative compensated systems

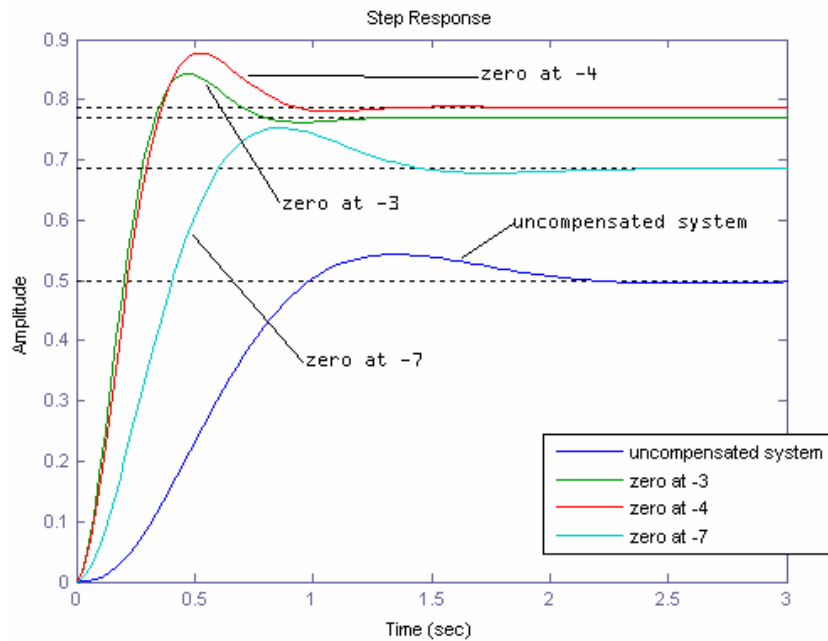


Figure 23. Step responses for uncompensated and derivative compensated systems

It can be seen that the step responses for the systems with a zero at -3 and -4 give the most improvement to transient response and steady-state error therefore, it is important to make a judicious choice when selecting the zero location.

In the next example one method of designing a PD compensator is presented. If the uncompensated system in Figure 24, operating at 15% overshoot and 0.986 second settling time, were to be compensated with a PD controller to yield a 50% reduction in settling time and still maintain 15% overshoot, the following steps would have to be followed to reshape the root locus in order to achieve the required closed loop poles.

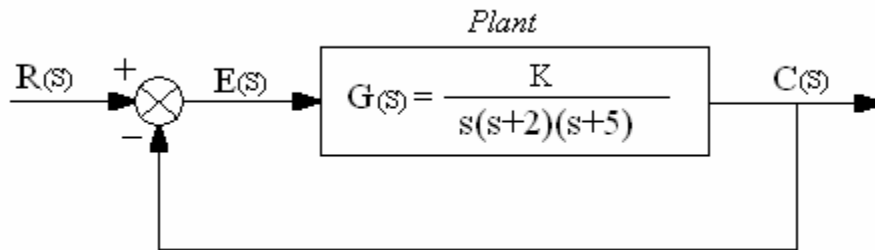


Figure 24. Uncompensated system

First the root locus of the system is plotted using MatLab or any other mathematic program. From the root locus the closed loop poles are found corresponding to $\zeta = .517$ which gives us 15% overshoot. The system must also be evaluated to see if it can be approximated as a second order system in the standard form of

$$\frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}, \quad (8)$$

where ω_n is the natural frequency of oscillation. Figure 25 is the root locus plot of the uncompensated system.

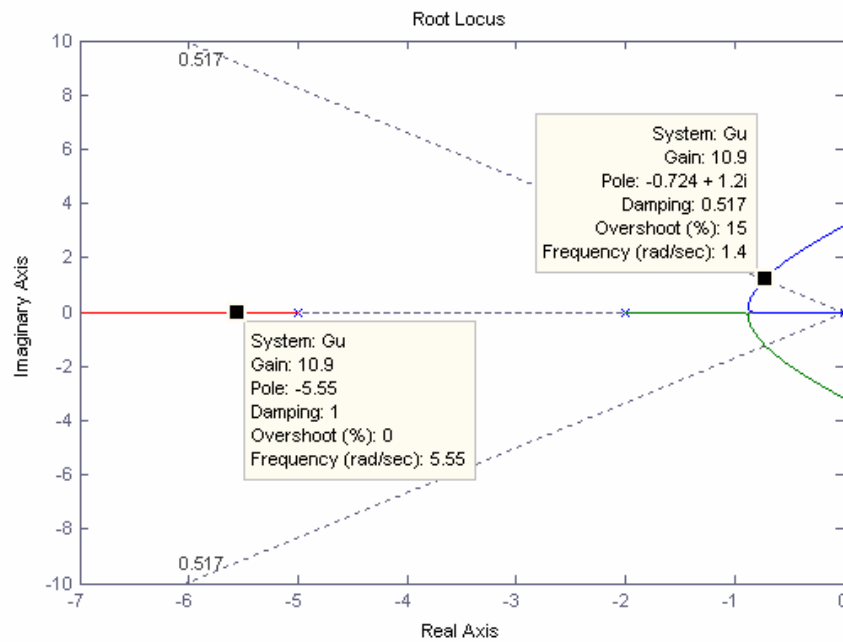


Figure 25. Uncompensated system with 15% overshoot

From the root locus it is determined that the system can be approximated as a second order system since the third pole is far enough away from the dominant closed loop poles located at the 15% overshoot damping ratio line. Since the system can be approximated as second order, we can use the standard second order formula to find the settling time T_s which would be in the form of,

$$T_s = \frac{4}{\zeta\omega_n} = \frac{4}{\sigma} \quad (9)$$

where σ is the real part of the closed loop dominant pole obtained from the root locus. T_s of the uncompensated system is found to be 5.5 seconds. To achieve a settling time of 2.7 seconds the new compensated σ would have to equal -1.448. To find the imaginary part of the compensated pole location ω_d we use simple trigonometry to find that,

$$\omega_d = \sigma \tan(\cos^{-1}(\zeta)) \quad (10)$$

therefore,

$$\omega_d = 1.448 \tan(58.86^\circ) = 2.4 .$$

The angle 58.86° corresponds to $\zeta = 0.517$. The required new closed loop pole location for a 15% over shoot and the decreased settling time of 2.763 seconds is

$$-1.448 \pm j2.4 .$$

According to the angle criterion,

$$\sum \theta_z - \sum \theta_p = (2n + 1)180^\circ , \quad (11)$$

where $n = 0, 1, 2, \dots$, θ_p is the angle of the open loop pole locations, and θ_z is the angle of the zero locations. Using basic trigonometry the pole angles are found, then using Equation (11) the angle for the zero is found to be 52.197° . Again using basic trigonometry and Figure 26, we solve for σ_z of the zero location,

$$\frac{\omega_d}{\sigma_z - \sigma} = \tan(\theta_z), \quad (12)$$

thus,

$$\frac{2.4}{\sigma - 1.448} = \tan(52.197^\circ).$$

The value of σ is found to be -3.310.

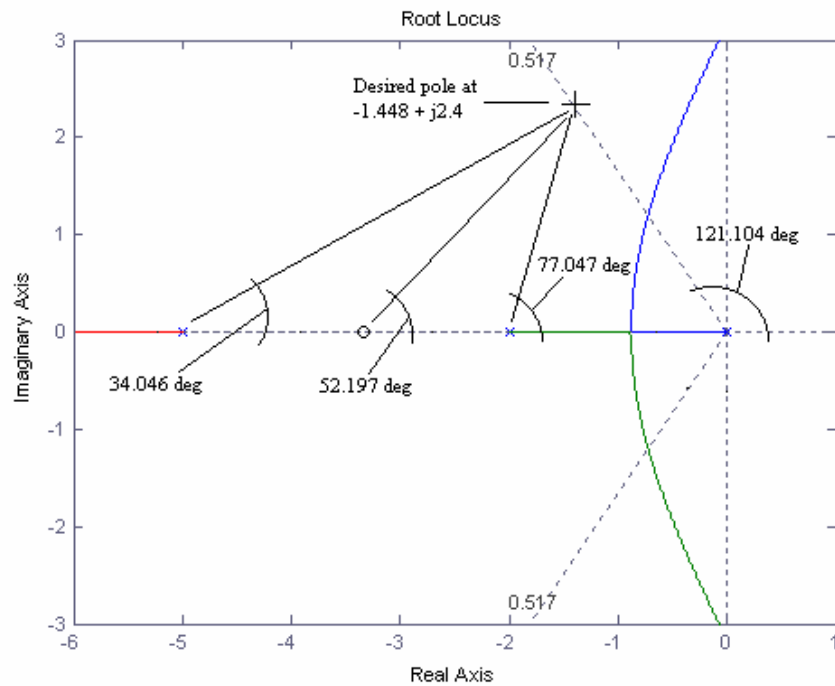


Figure 26. Required pole location for compensation

Figure 27 is the resulting root locus with compensating zero added. In analyzing the root locus it is seen that the third pole location is not very far removed from the dominant closed loop pole pair. The zero is also not in any location to offer zero-pole cancellation. This system will need to

be simulated to see if a second order approximation is valid. Figure 28 is plot of the step responses for the uncompensated and compensated systems.

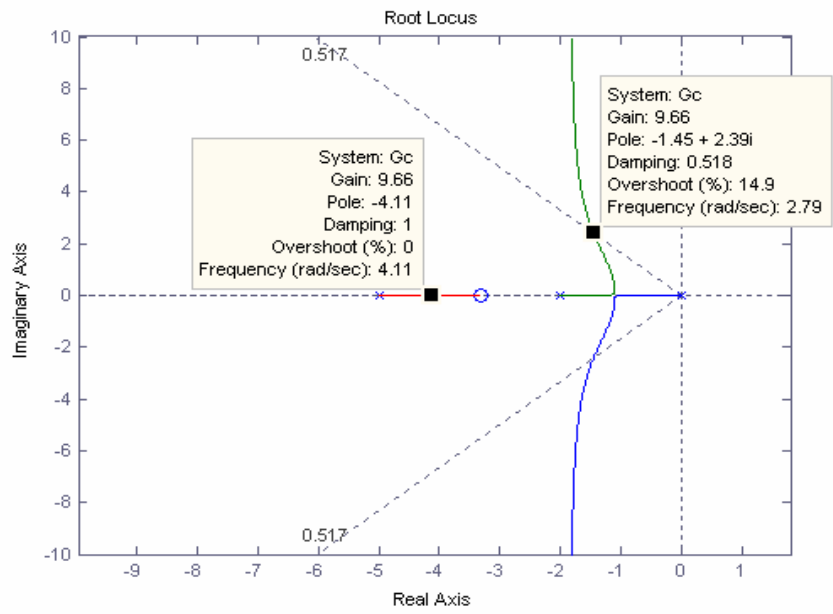


Figure 27. Derivative compensated system root locus

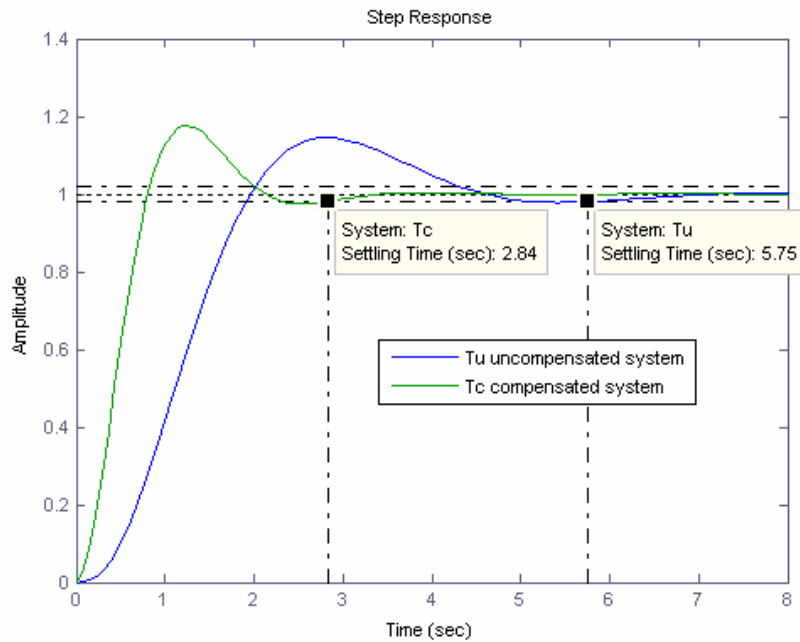


Figure 28. Step response for uncompensated and derivative compensated system

From the step response plot we see that the PD compensated system

$$G_c(s) = \frac{9.66(s + 3.310)}{s(s + 2)(s + 5)}$$

has basically the same percent over shoot as the original system and has also realized a 49.4% reduction in settling time. Therefore the second order approximation is a valid one.

The common textbook realization of a PD control scheme is shown in Figure 29

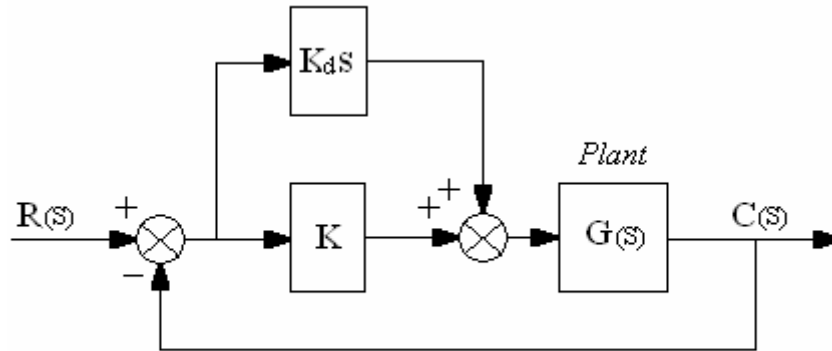


Figure 29. Implementation of PD controller

The transfer function of the controller itself can be represented as

$$G_c(s) = K + K_d s = K_d \left(s + \frac{K}{K_d} \right) \quad (13)$$

With this representation K / K_d can be chosen to equal the negative value of the required controller zero, while K_d can be chosen to meet the required loop gain. Some things to consider about pure derivative gain are the fact that differentiation is a noisy process. Derivatives by nature have high gain at high frequencies. The level of noise is usually low, but the frequency of noise is high compared to the signal. Differentiation at high frequencies can lead to large unwanted signals [GE04, NN04].

2.5 The Proportional Integral Derivative Controller

A system that can be used to improve steady-state error as well as transient response is known as the proportional integral derivative controller or PID controller. The mathematical or ideal textbook configuration of the system can be seen in Figure 30.

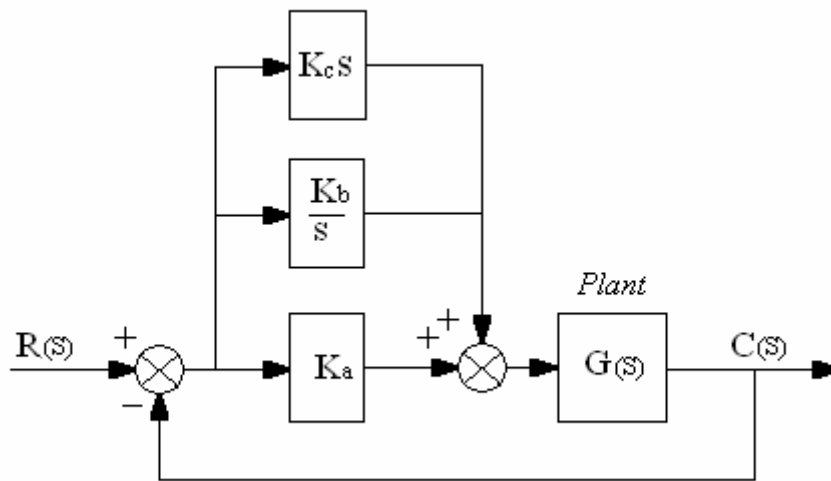


Figure 30. Ideal PID representation

The controller transfer function can be represented as

$$G_c(s) = K_a + \frac{K_b}{s} + K_c s = \frac{K_a s + K_b + K_c s^2}{s} = \frac{K_c \left(s^2 + \frac{K_a}{K_c} s + \frac{K_b}{K_c} \right)}{s}. \quad (14)$$

Notice that this controller has one pole at the origin and two zeros. From the review for PI and PD controllers it can be seen that one of the zeros and the pole at the origin will pertain to the ideal integral compensator, and the remaining zero will be used to design in the ideal derivative compensator [NN04].

The following process can be used to design a PID system. Choosing the example plant transfer function

$$G_p(s) = \frac{(s + 7.8)}{(s + 2)(s + 4)(s + 9)},$$

and the operating criteria that the uncompensated system operating at 25% overshoot is to be improved to have a 30% reduction in settling time and zero steady-state error, while maintaining 25% overshoot. The root locus of the system is plotted and the closed loop pole for 25% overshoot is determined. As shown in Figure 31, the third pole and zero are found to be a little closer than we would like from the dominant poles to evaluate the system as if it were second order. A simulation was performed and it was found that the second order approximation is still sufficiently valid for us to proceed. Next we find the compensator pole that will yield the 30% reduction in settling time and still maintain 25% overshoot. Using Equation (9) the settling time T_s of the uncompensated system is found to be 1.166 seconds; through simulation, the settling time was actually .986 seconds which is sufficiently close for this demonstration. The new required settling time is .816 seconds, using the calculated value of settling time. The real part of the new pole location is $\sigma = -4.902$.

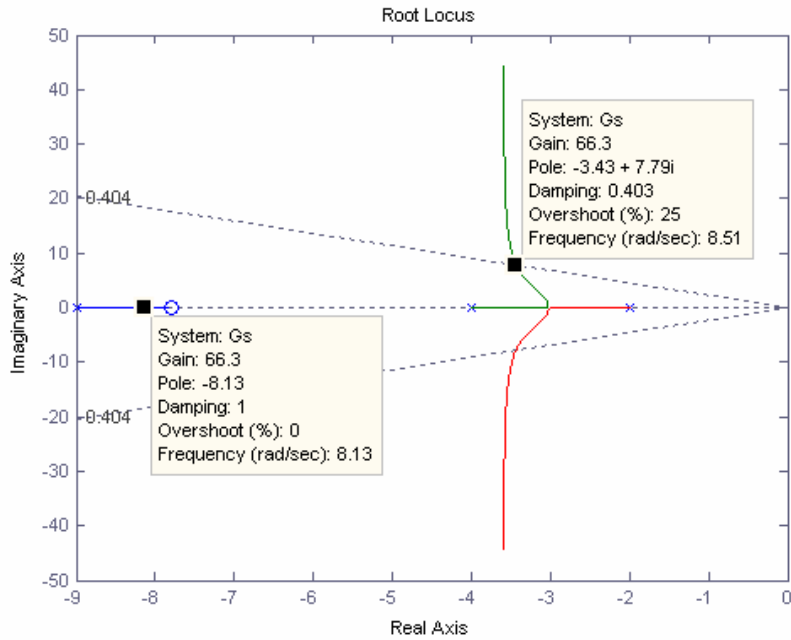


Figure 31. System before PID implementation

Again using Equation (10), ω_d is found to equal 11.133. The new closed loop poles for 25% overshoot and a reduced settling time of 0.816 seconds are

$$-4.902 \pm j11.133.$$

Finding the pole and zero angles and using Equation (11) to solve for θ_z we have $\theta_z = 13.62^\circ$.

Using Equation (12) the compensator zero location is found to be -50.833.

The root locus of the compensated system,

$$G(s) = \frac{K(s + 7.8)(s + 50.833)}{(s + 2)(s + 4)(s + 9)}$$

is plotted and it can be seen that a second order approximation is still questionable. A simulated step response is applied to the system and it can be seen that the first part of the design goal has been accomplished. The percent over shoot remains at 25% while the settling time has decreased from .986 second to .671 seconds, which is a 31% reduction in settling time. Figure 32 is the new root locus, while Figure 33 gives step responses for the original and compensated systems.

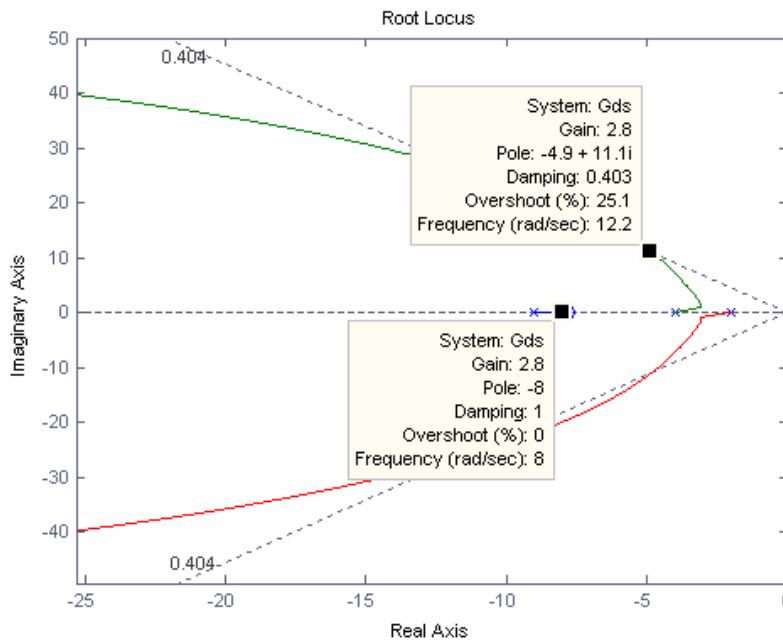


Figure 32. Root locus of derivative compensated system

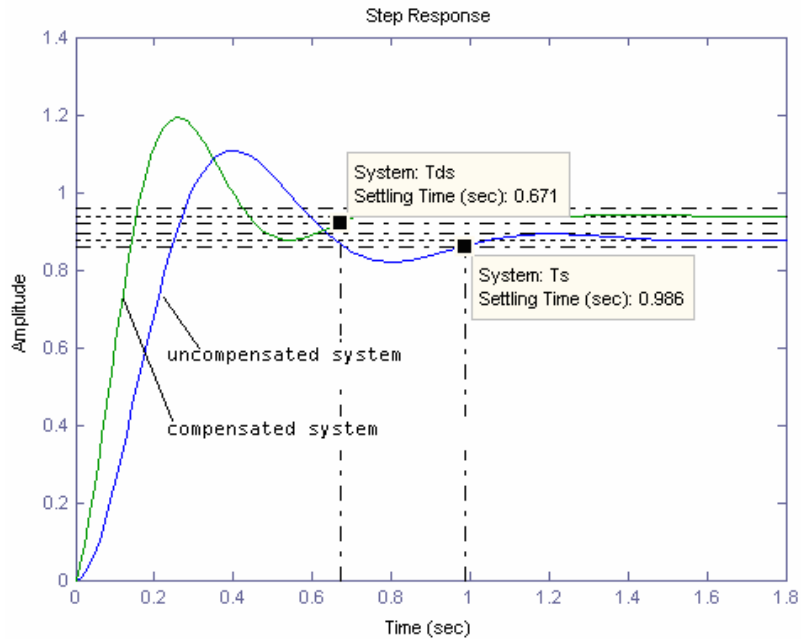


Figure 33. Step responses for uncompensated and derivative compensated systems

It can be seen from the step response plots that the system steady-state error has already improved. Next we will add an ideal integral compensator to complete the design of the PID controller.

The ideal integral compensator will be added to reduce the remaining steady-state error to zero. The key here is to place the integral compensator zero close to the origin. The choice for the zero of the ideal integral compensator will be -0.9 which gives us the PID controller and plant transfer function as

$$G(s) = \frac{K(s + 7.8)(s + 50.833)(s + .9)}{s(s + 2)(s + 4)(s + 9)},$$

where K is equal to 1.9. Figures 34 and 35 show the root locus plot for the PID system and the corresponding step responses. Notice that the root locus for the PID system now has four closed loop poles. The step response shows that while the ideal derivative compensator decreased the settling time by the desired amount and also lowered the steady state error, the PID compensator brought the steady-state error two zero, however the settling time increased from that of the derivative compensation, yet was still an improvement from that of the uncompensated system.

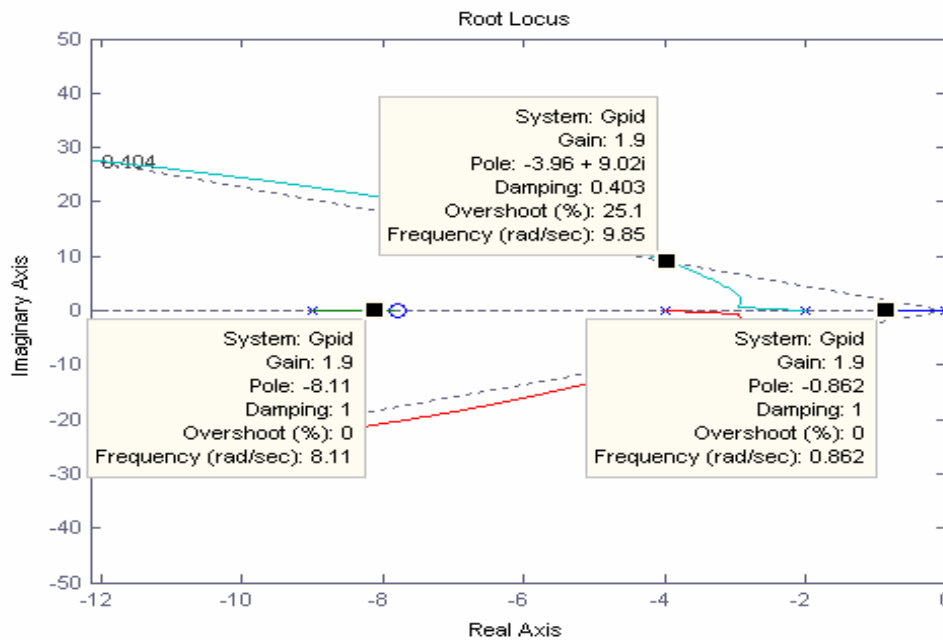


Figure 34. PID compensated root locus

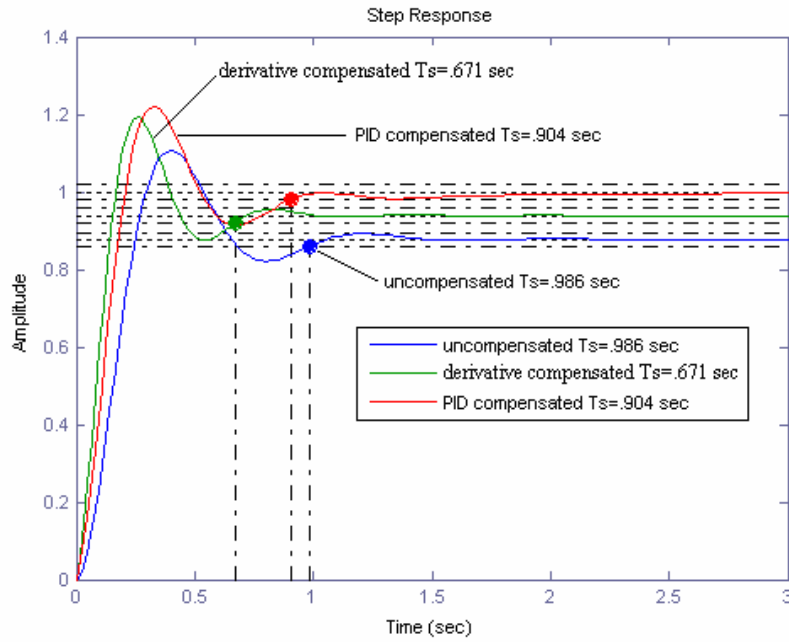


Figure 35. Step responses for uncompensated, derivative, and PID

The PID controller transfer function is

$$G_{pid}(s) = \frac{K(s + 50.833)(s + 0.9)}{s} = \frac{1.9(s^2 + 51.7323s + 45.750)}{s}$$

Comparing this to Equation (14) and solving for the gains K_a , K_b , and K_c , we obtain $K_a = 98.297$, $K_b = 86.925$, $K_c = 1.9$.

2.6 Conclusion

In this chapter a review of all the components that make up a PID controller was made along with a review of some basic definitions. It should be noted that all of the systems were linear and time invariant, because that is what the PID algorithm is best suited for.

It was shown that proportional control alone with a type 0 plant will always have a steady-state error. An example of a third order type 1 system was also given to demonstrate that it is possible to choose a gain that is too high, thus introducing ringing and instability to a system. The addition of PI control was made to bring the steady-state error to zero; with proper zero placement it does not change the transient response of a system by a considerable amount. The PD controller was demonstrated to improve transient response, while also offering a small amount of steady-state error improvement. It can be seen that the design process for a PD control scheme is rather involved as compared to that of a PI system. Derivative compensation and tuning is not a straight-forward task. The PID controller was realized in what is commonly called the text book, or ideal version. The design example revealed that while the first part of the design, which implemented the ideal derivative compensation, was a success, the further addition of the ideal integral compensation eliminated the steady-state error but also took away from some of the improvement of transient response from the ideal derivative compensation. There was however an overall improvement of steady-state and transient response over that of the original uncompensated system. This is part of the motivation behind this paper. The fact is that the PID algorithm is interactive, and changing one gain parameter affects the response of the whole system.

CHAPTER 3: STANDARD PID TUNING METHODS

3.1 Introduction

This chapter will present the evaluation of various tuning methods. In section 3.2 we will discuss the various forms of the PID algorithm used in industry. The three most prevalent forms will be examined. In section 3.3 we will introduce the Step Response or Open Loop method of tuning. Section 3.4 will be devoted to the Closed Loop or Frequency Response method of tuning. Both the Open Loop and Closed Loop methods were developed by J.G. Ziegler and N.B. Nichols in 1942 and 1943. In section 3.5 the Chien, Hrones and Reswick (CHR) tuning method will be demonstrated. This method is supposedly an improvement on the Open Loop method. Lastly section 3.6 will introduce the so-called Rule of Thumb tuning method. This method is so named because it is basically a word of mouth method.

3.2 Forms of the PID Algorithm

As stated earlier there is no single PID algorithm used in industry. Different controller manufacturers use different algorithms. It is extremely important for the control engineer or technician responsible for tuning a control loop to understand the algorithm used. There are several PID algorithms, however there are three standard ones.

Recalling that Figure 30 depicted the ideal or textbook example of the PID structure, whose transfer function was given in Equation (14), we demonstrated in Chapter 2 how different values

of K_a , K_b , and K_c can be chosen to accomplish a certain response. The fact is that this is what is taught in most undergraduate classes; however this first type of representation which will be referred to as Style I, is usually realized by most manufacturers as,

$$K \left(e(t) + \frac{1}{T_i} \int_0^t e(\tau) d\tau + T_d \frac{de(t)}{dt} \right), \quad (15)$$

where $e(t) = r(t) - c(t)$.

The corresponding transfer function is,

$$G_c(s) = K \left(1 + \frac{1}{sT_i} + sT_d \right). \quad (16)$$

This industrial form is commonly referred to as non-interacting, standard, ideal, or ISA form. T_i is defined as the integral time, T_d is defined as the derivative time, and K is defined as the controller gain. If we relate the terms in Equation (16) to those of Equation (14) we get $K=K_a$, $T_i=K_a/K_b$, and $T_d=K_c/K_a$. The term non-interacting refers to the fact that the integral time does not affect the derivative time and visa versa.

The second industrial form of the PID algorithm can be seen in the block diagram of Figure 36.

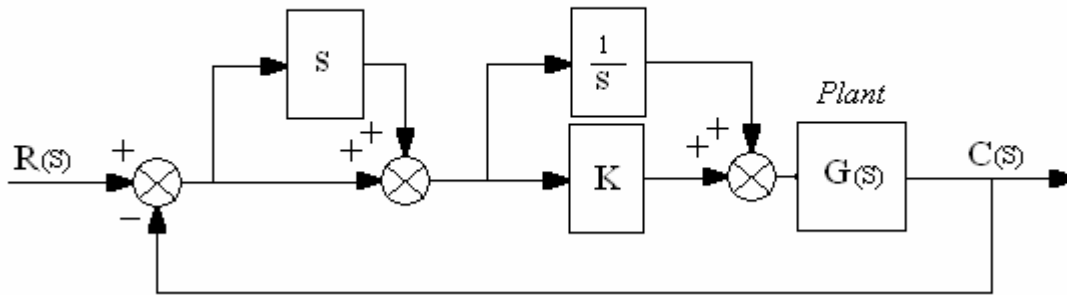


Figure 36. Style II PID block diagram

This controller is commonly referred to as the interacting, series, or classical form. The transfer function for the Style II controller can be represented as

$$G'_c(s) = K' \left(1 + \frac{1}{sT'_i} \right) (1 + sT'_d). \quad (17)$$

The term interacting refers to the fact the changing the derivative term influences the integral part. The reason that this system is also referred to as classical is that early pneumatic controls that were used to implement PID control took this mathematical representation. The Style II interactive controller can be represented as the non-interactive Style I controller by making the following substitutions [AH95]:

$$K = K' \frac{T'_i + T'_d}{T'_i}$$

$$T_i = T'_i + T'_d \quad (18)$$

$$Td = \frac{T'_i T'_d}{T'_i + T'_d}$$

Likewise the non-interactive controller can be represented as the interactive controller by making the following substitutions:

$$K' = \frac{K}{2} \left(1 + \sqrt{1 - 4Td / T_i} \right)$$

$$T'_i = \frac{T_i}{2} \left(1 + \sqrt{1 - 4Td / T_i} \right) \quad (19)$$

$$T'_d = \frac{T_i}{2} \left(1 - \sqrt{1 - 4Td / T_i} \right)$$

where

$$T_i \geq 4Td.$$

This is why it is so important for the engineer responsible for tuning a system to know the exact form of the algorithm implemented in the controller. It is worth mentioning that if we expand the Style II equation we get

$$G_c(s) = K' \left(1 + sT'_d + \frac{1}{sT'_i} + \frac{T'_d}{T'_i} \right)$$

therefore if we implement a P only, PI only, or PD only control scheme both Style I and Style II forms are equivalent. The third most common form referred to as Style III is the parallel form. Its transfer function is

$$G''(s) = k + \frac{K_i}{s} + sk_d \quad (20)$$

The parameters of the parallel form are related to the standard Style I form by the following relations [AH95]:

$$k = K$$

$$k_i = \frac{K}{T_i} \quad (21)$$

$$k_d = KT_d$$

It should be noted that some control manufacturers refer to the integral time as $1/k_i$, which could be very confusing when trying to tune a controller.

T_i , the integral time can be explained in a more intuitive manner by the following example. If we take the transfer function of a PI controller and assign a controller gain K of 7 and an integral time of 0.5 seconds we have

$$G(s) = K \left(1 + \frac{1}{T_i s} \right) = 7 \left(1 + \frac{1}{0.5s} \right).$$

If we apply a step input to this we get the controller output shown in Figure 37.

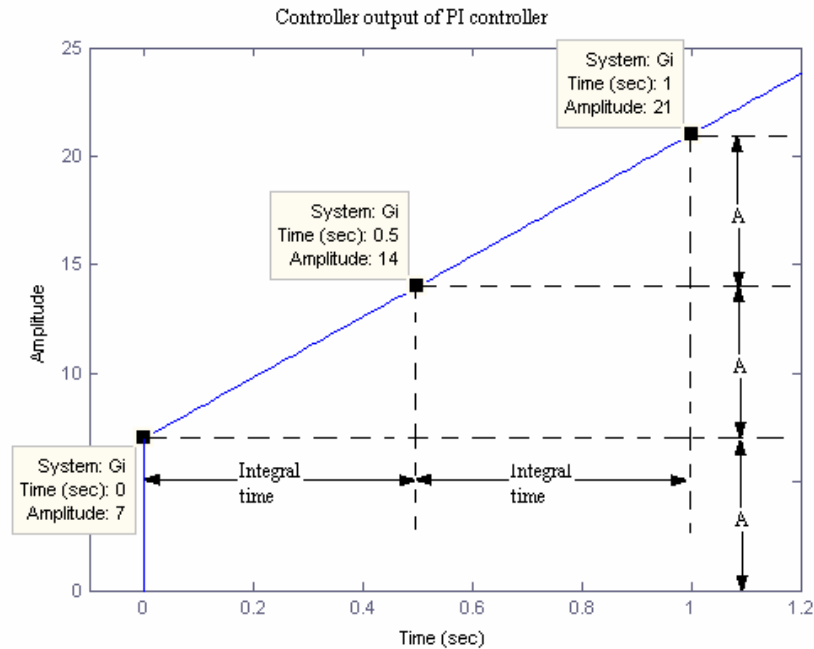


Figure 37. T_i intuitively explained

It can be shown that the initial change to the step input is due to the proportional action which gives us a change of 7 or A in the amplitude of the controller output. The integral time T_i is the time it takes for the controller output to change the same amount A that was imposed by the original proportional control. Of course this is not exactly true. When we apply this system to the plant and close the loop we do not get exactly these results. However, it is good enough to give an intuitive feel to the system. T_i usually has the units of seconds or minutes per repeat or is simply called the reset rate. When using a Style I controller we have $1/T_i$ which is

repeats/second, therefore the smaller T_i , the faster the system response is. If we make T_i infinite we essentially eliminate integral control.

T_d , the derivative time can be described as the predictive or pre-actuation time. If we take the PD controller transfer function with gain $K = 2$ and $T_d = 0.05$ we have

$$G(s) = K(1 + T_d s) = 2(1 + 0.05s)$$

By taking the error curve and superimposing the derivative controller on it we get the result shown in Figure 38.

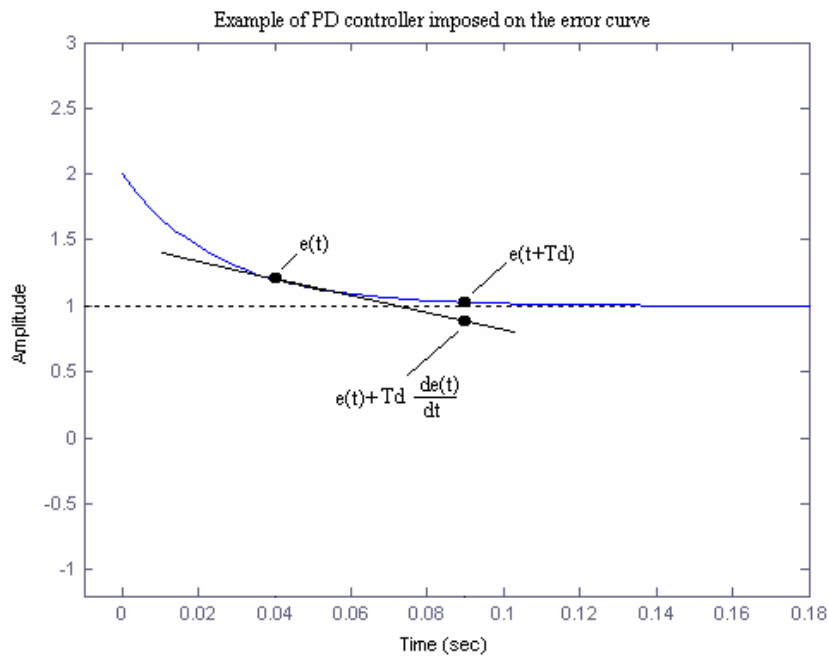


Figure 38. PD control acting on the error curve

This is of course approximately what happens, but it gives a more intuitive feel for the derivative time. The action of the PD controller is proportional to the predicted process output, where the

prediction is made by extrapolating the error by the tangent to the error curve [AH95]. This is why we will see from the tuning rules that the derivative time is usually made rather small so as not to have the prediction veer too far from the actual error.

Chapter two showed the results of varying the gain K of a proportional system. Here since we have introduced two new terms for the PI and PD controller, namely T_i and T_d , we will demonstrate the effects of varying these terms on a control system operating on a simple plant.

Take the plant transfer function $G(s) = \frac{1}{(s+1)^2}$ if we apply a PI control to this system with a gain of $K=1$ and vary T_i we get the responses to a step input shown in Figure 39.

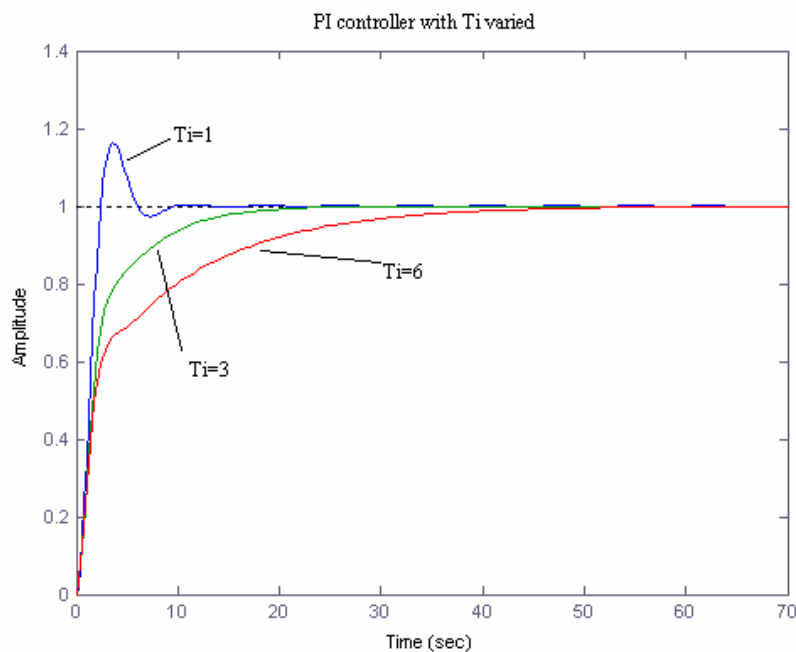


Figure 39. PI controller with T_i varied

Notice that this example somewhat resembles our intuitive model. Since T_i has the units seconds per repeat it can be seen that the larger the value of T_i , the slower the change to the system. If we take the same transfer function and apply a PD controller to it, we get the responses to a step input shown in Figure 40.

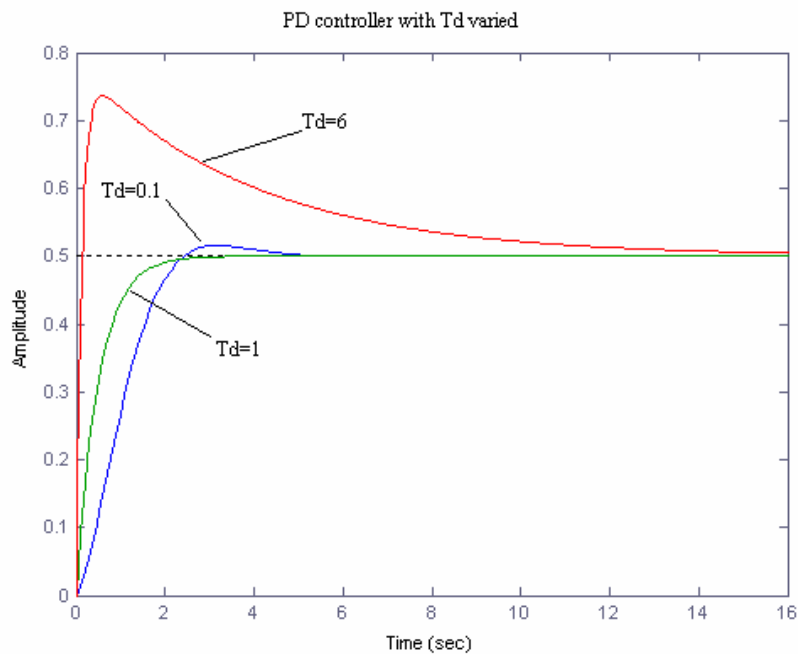


Figure 40. PD controller with T_d varied

A quote from David St. Clair sums up what is shown in Figure 40

“If you use too little derivative there is no benefit at all. If you use too much the troubles begin.”

It should be noted that with a T_d of 0.1 the response of the system is almost the same as that of the open loop step response of the system without any control. With $T_d=6$ the system has an over-predictive nature such as what was shown in our intuitive example.

To reiterate, in this section there are basically three forms of the industrial implementation of the PID algorithm, which we have defined as Style I, Style II, and Style III. It is extremely important for the engineers responsible for tuning a control loop to know which form their controller is implementing before adjusting any of the control parameters available. The tuning rules that follow are all based on the Style I controller. To implement the results on a different style controller the engineer must remember to use the conversion formulas previously shown, or the results could be undesirable or even catastrophic.

3.3 The Open Loop Tuning Method

In 1942 J.G Ziegler and N.B. Nichols derived their first method of PID tuning through empirical testing. This method was based on the plant reaction to a step input and characterized by two parameters. The method is often referred to as the Open Loop, or Step Response tuning method.

The parameters, a and L , are determined by applying a unit step function to the process.

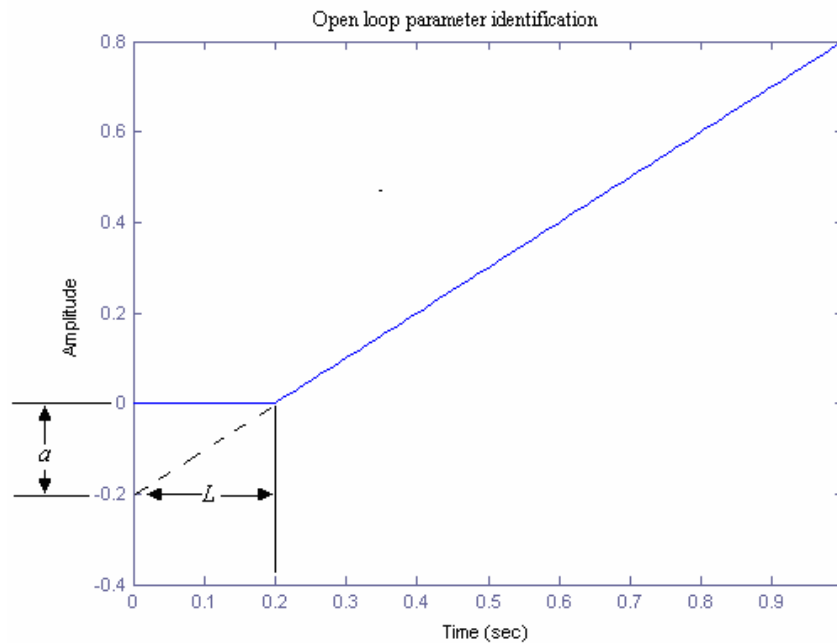


Figure 41. Open loop parameter identification

The original process model that Ziegler and Nichols used was of the form

$$G(s) = \frac{b}{s} e^{-sL} .$$

This is a process with an integrator and a time delay, where $b=a/L$. Referring to Figure 41, the point where the slope of the step response has its maximum is first determined, then the tangent at this point is drawn. The intersection of this tangent and vertical axis at $T=0$ gives the parameters a and L . Ziegler and Nichols derived PID parameters as well as P only and PI only, directly as functions of a and L . The results are given in Table 2.

Table 2. Z-N open loop tuning parameters

Controller	K	T_i	T_d
P	$1/a$		
PI	$0.9/a$	$3L$	
PID	$1.2/a$	$2L$	$L/2$

We will now demonstrate the Open Loop tuning method on the plant modeled as

$G(s) = \frac{1}{(s+1)^3}$. From the open loop step response shown in Figure 42 we see that $a=0.22$ and

$L=0.81$. Substituting these values in to Table 2 we obtain the PID controller values of $K=5.45$, $T_i=1.62$, and $T_d=0.405$. The resulting controller transfer function is

$G_c(s) = 5.45 \left(1 + \frac{1}{1.62s} + 0.405s \right)$. Utilizing this controller with our sample plant and applying a

step input we get the results displayed in Figure 43. Notice that the decay ratio d , which is defined as the ratio between two consecutive maxima of the error for a step change in set point, is approximately $\frac{1}{4}$ this is what Ziegler and Nichols strived for in their implementation of the tuning rules.

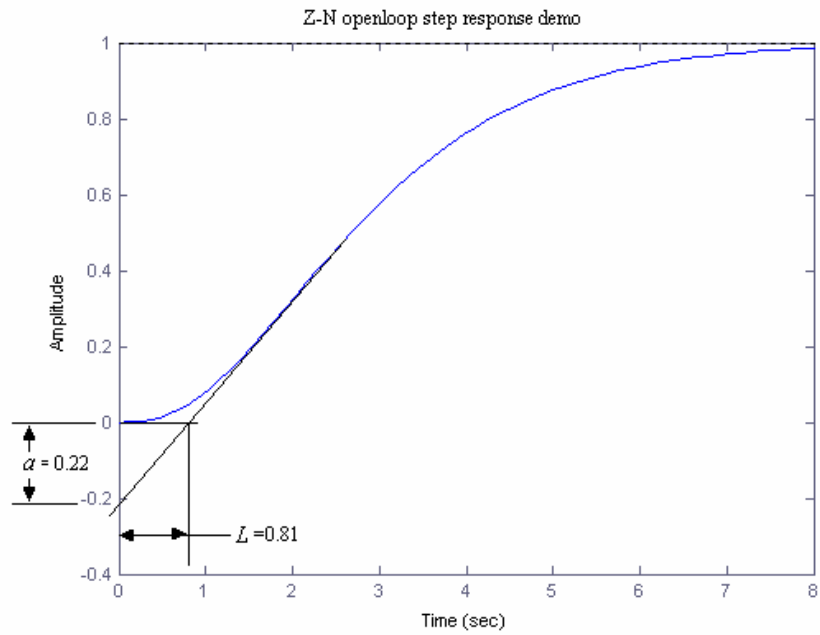


Figure 42. Z-N open loop parameter evaluation for sample system

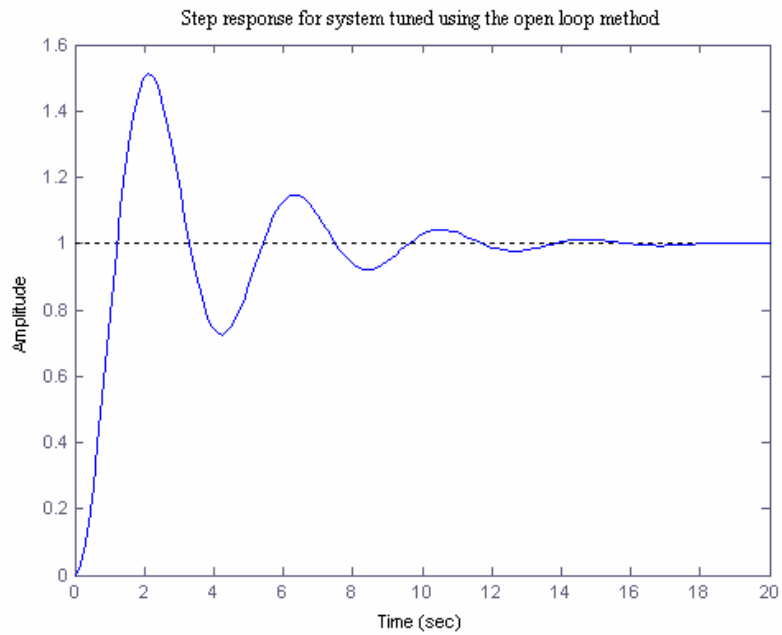


Figure 43. Step response for a system tuned using the open loop method

3.4 The Closed Loop Tuning Method

This Closed Loop tuning method was also developed by Ziegler and Nichols about the same time as their Open Loop method was developed, and is also sometimes referred to as the Frequency Response method. This method is also based on certain characteristics of the process dynamics. Their design of this procedure was based on knowing the point where the Nyquist curve of the process transfer function $G(s)$ intersects the negative real axis. They characterized two parameters, K_u and T_u , based on this point, which they dubbed ultimate gain and ultimate period. The method for determining these parameters is as follows. Connect the controller to the plant, turn off the integral control, i.e. set $T_i = \infty$, and turn off the derivative control by setting $T_d = 0$. Start raising the gain K until the process starts to oscillate. The gain where this occurs is K_u and the period of the oscillations will be T_u . Again Ziegler and Nichols came up with simple formulas that relate K_u and T_u to K , T_i , and T_d for a P, PI, and PID controller. See Table 3.

Table 3. Z-N closed loop tuning parameters

Controller	K	T_i	T_d
P	$0.5K_u$		
PI	$0.4K_u$	$0.8T_u$	
PID	$0.6K_u$	$0.5T_u$	$0.125T_u$

Using the Closed Loop tuning method with the same plant transfer function that we used for the Open Loop method, we get the results shown in Figure 44.

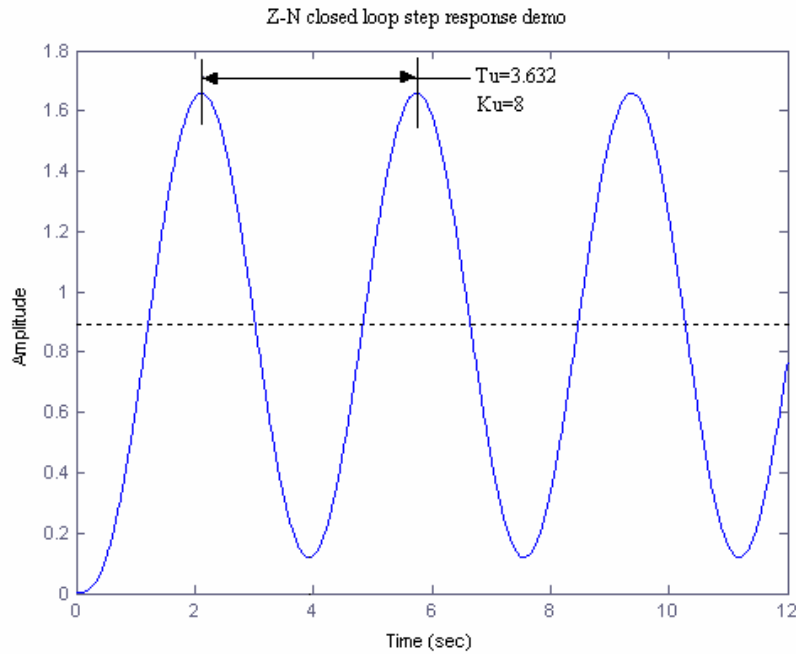


Figure 44. Z-N closed loop parameter evaluation for sample system

It should be noted that for experimental purposes, we simply plotted the Nyquist diagram of the open loop plant transfer function and found where it crossed the negative real axis, at this point on the plot we can read the gain margin in db and the frequency ω_n directly from the plot. K_u is related to the gain margin in db by, $GM_{db} = 20 \log K_u$. Solving for K_u we get,

$$K_u = 10^{\frac{18.1}{20}} = 8.$$

T_u is found by using the relation that $T_u = \frac{2\pi}{\omega_n}$, therefore,

$$Tu = \frac{2\pi}{1.73} = 3.632 .$$

See Figure 45.

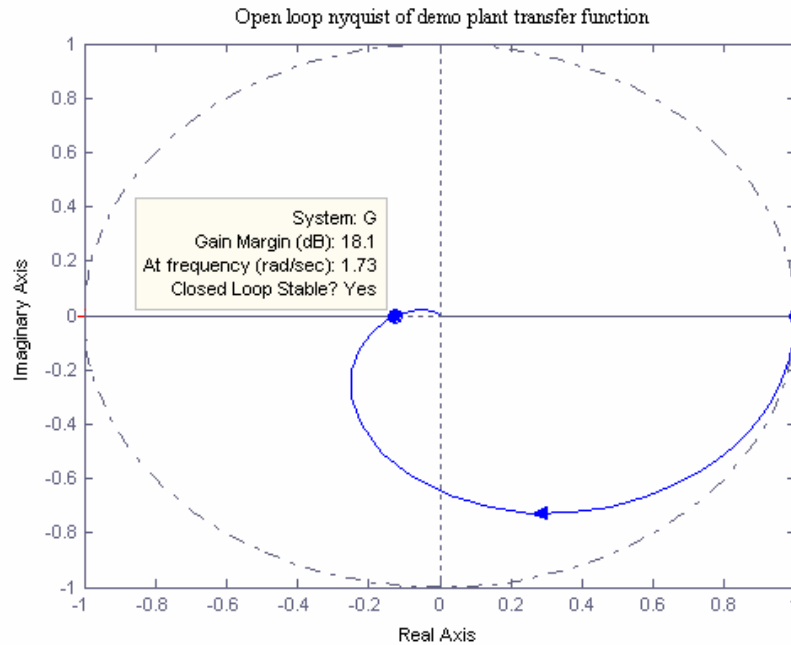


Figure 45. Open loop plant transfer function Nyquist plot

Using Table 3 to solve for our controller parameters, we obtain $K=4.8$, $T_i=1.816$, and $T_d=.452$,

which gives us the controller transfer function: $G_c(s) = 4.8 \left(1 + \frac{1}{1.816s} + 0.452s \right)$.

Implementing this controller with our sample plant and applying a step input we get the result displayed in Figure 46.

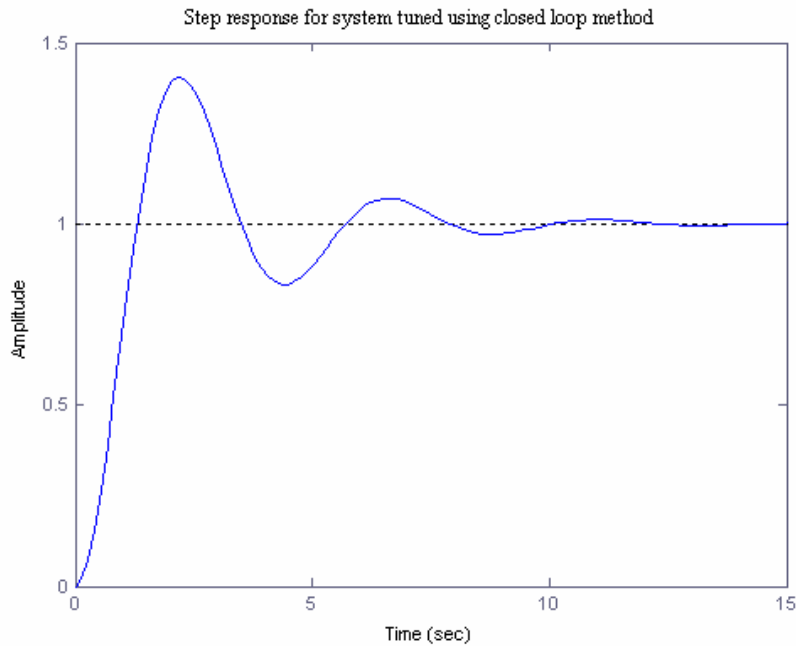


Figure 46. Step response for a system tuned using the closed loop method

It can be observed that the Open Loop method allowed for a little more over shoot and a longer settling time than that of the Closed Loop tuning method. It is obvious that the Ziegler and Nichols open and closed loop tuning rules are simple to follow. Their original design criteria for a decay ratio $d=0.25$, which when applied to a second order model of the form originally shown

in Equation 8 in Chapter 2 $\left(\frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2} \right)$, gives us [AH95]

$$d = e^{-2\pi\zeta / \sqrt{1-\zeta^2}} \quad (22)$$

Setting $d=0.25$ and solving for the damping ratio we get $\zeta=.23$, which accounts for the rather large percent overshoot exhibited by the Open and Closed Loop tuning methods. It is also worth

mentioning that the Closed Loop terms K_u and T_u are more accurately measured through empirical means than the Open Loop parameters L and a .

3.5 The Chien, Hrones and Reswick Tuning Method

The Chien, Hrones, and Reswick (CHR) method of tuning was derived from the original Ziegler-Nichols Open Loop method with the intention of obtaining the quickest response without overshoot and quickest response with 20% overshoot. To tune the controller according to the CHR method, the parameters a , L , and T (the time constant of the of the plant transfer function, which is the time it takes for the system to reach 63% of its final value) are determined. The CHR method yields Table 4 for 0% overshoot and Table 5 for 20% overshoot.

Table 4. CHR 0% overshoot parameters

Controller	K	T_i	T_d
P	$0.3/a$		
PI	$0.35/a$	$1.2T$	
PID	$0.6/a$	T	$0.5/L$

Table 5. CHR 20% overshoot parameters

Controller	K	T_i	T_d
P	$0.7/a$		
PI	$0.6/a$	T	
PID	$0.95/a$	$1.4T$	$0.47/L$

Figure 47 shows the step response results for a PID controller tuned using CHR 0% and 20% overshoot methods applied to our original transfer function represented by $G(s) = \frac{1}{(s+1)^3}$. It can be seen that although the design criteria calls for 0% and 20% overshoot, we actually get 4.25% and 12.7% overshoot in our tuned system. This demonstrates that the tuning rules are approximations and vary with the type of system they are applied to.

One caveat applies to systems with pure integration in them. If we apply a step input to such an open loop transfer function, the output will increase continuously, thereby making it impossible to determine the value of the time constant T . Astrom and Hagglund developed a method to solve for T with an open loop step response test.

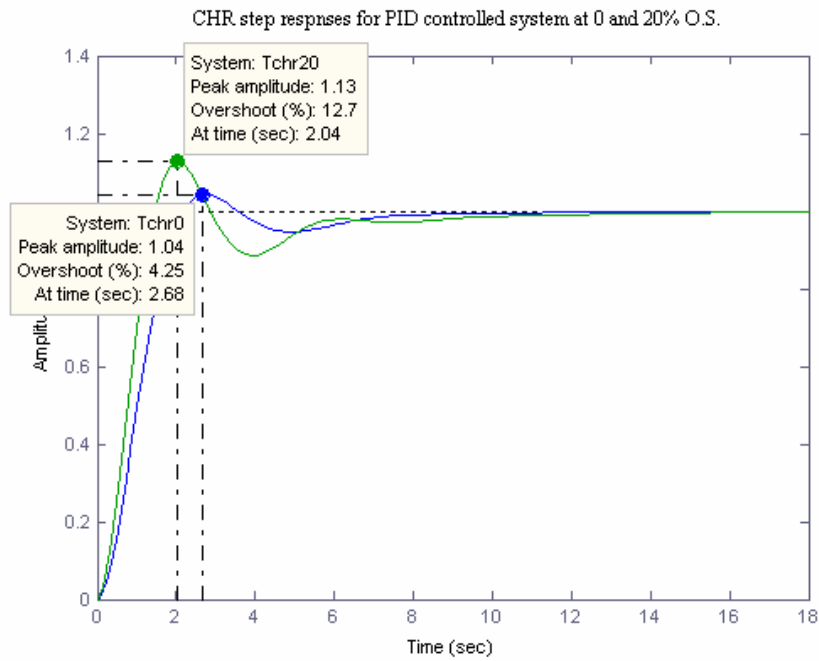


Figure 47. CHR step responses for a PID controlled system tuned for 0% and 20% overshoot

Their model formula was based on the following transfer function.

$$G(s) = \frac{K}{s(1 + sT)} e^{-sL}, \quad (23)$$

where K is defined as the velocity gain, T is the time constant, and L is the dead time. The following equation gives the step response.

$$s(t) = K \left[t - L - T \left(1 - e^{-\frac{(t-L)}{T}} \right) \right] \quad (24)$$

The graphical representation of the response can be seen in Figure 48.

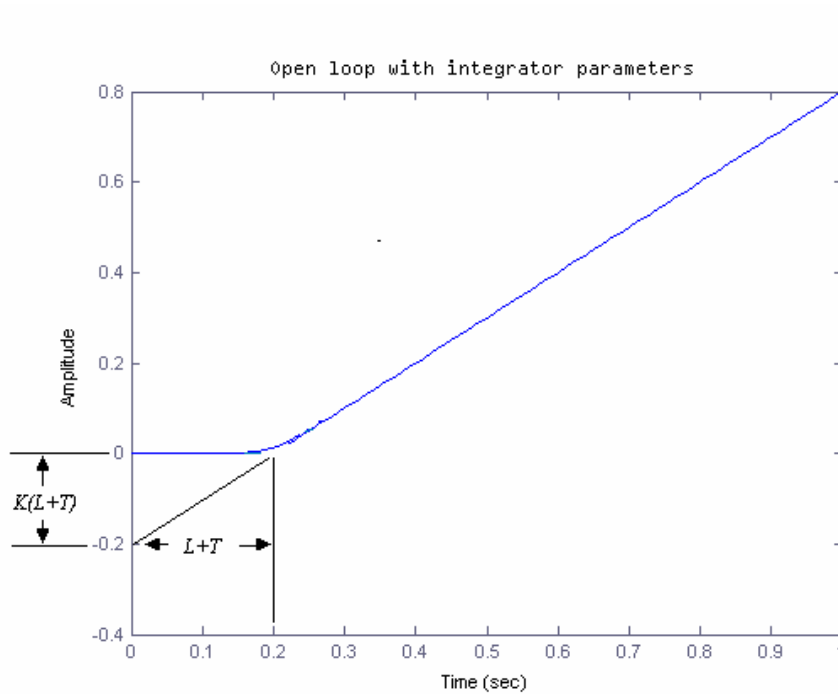


Figure 48. Open loop test for systems with pure integration

Choosing the point $s(L + T)$ on the response curve and solving Equation (24) for T we get.

$$T = \frac{s(L + T)}{K} e^1 \quad (25)$$

We will use this formula when implementing the CHR tuning method on an integrating system during our evaluations.

3.6 The Rule of Thumb Method

Having worked in industry for the past twenty years both as a technician and a systems engineer, this author has been in many conversations involving the correct method to tune a PID loop. One such method worth mentioning will be referred to as the Rule of Thumb method. The reason for this reference is that we cannot find any real definition of the tuning rule or any example of the math behind it. The rule has simply been passed on by word of mouth. When asking several engineers how to tune a loop, many of them reply with this or a very similar rule of thumb method. To reiterate, the motivation behind this thesis is to consolidate and validate the most common tuning rules used in industry.

This closed loop style method is also based on the ultimate gain and ultimate period of the closed loop system. The procedure for finding K_u and T_u is the same as that used for the Frequency Response method. Table 6 shows how to calculate the PID controller parameters using the Rule of Thumb method.

Table 6. Rule of thumb tuning parameters

Controller	K	T_i	T_d
PID	$0.5K_u$	$0.8T_u$	$0.1T_i$

Notice that in this case T_d is equal to one tenth of T_i . We have also heard of people making T_d equal to one eighth of T_i . If we apply this tuning rule to the example plant that we previously used, we get the step response shown in Figure 49.

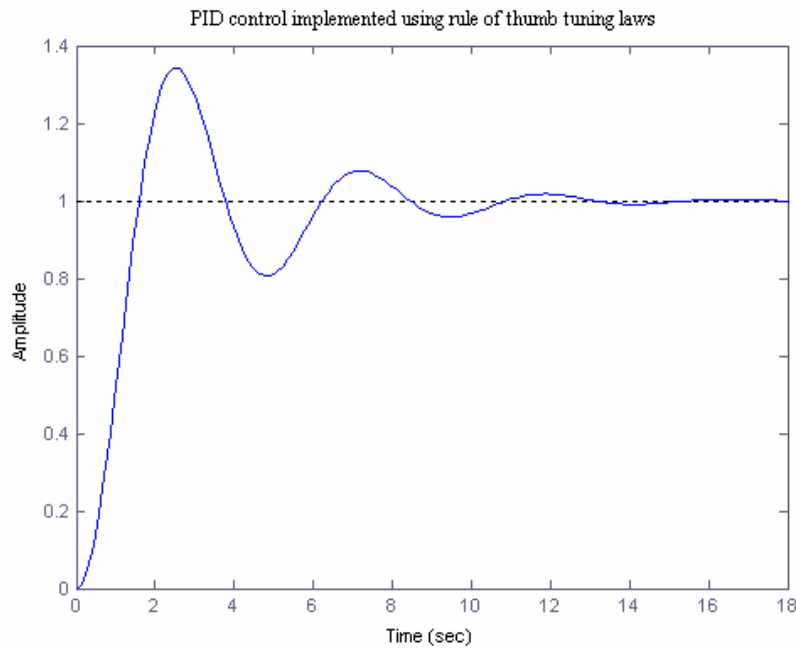


Figure 49. PID control implemented using rule of thumb tuning laws

It appears that this method applied to this third order plant produces a larger percent overshoot and a longer settling time than that of the Closed Loop method.

3.7 Conclusion

In this chapter we first introduced the three most commonly used industrial implementations of the PID algorithm. Though the parameters of each style use the same symbols, there actual

effects on a system were quite different. We gave formulas to convert the parameters of one style to another. The tuning rules that were introduced were the Open Loop, Closed Loop, CHR, and Rule of Thumb methods. The different methods were then demonstrated using the Style I PID

algorithm, $K \left(e(t) + \frac{1}{T_i} \int_0^t e(\tau) d\tau + T_d \frac{de(t)}{dt} \right)$. In chapter four we will apply and evaluate the

proposed tuning methods on a test batch of plants.

CHAPTER 4: SIMULATION OF THE STANDARD TUNING METHODS

4.1 Introduction

In this chapter we will apply the proposed tuning methods to a set of test case plants. The plants modeled will be typical stable systems that can be found in the manufacturing and process industries. The methods to be tested will be the Open Loop, Closed Loop, CHR, and Rule of Thumb. The CHR method will only be evaluated for the 0% overshoot implementation. This is because the 20% implementation closely resembles the Open Loop method which strived for 25% decay ratio. We will evaluate each system by applying a step input to it and comparing percent overshoot and settling time. In chapter five we will examine the results and draw our conclusions.

4.2 The Test Batch

The chosen systems for our plant transfer functions will be stable, commonly seen systems in industry. The first system will be a second order lag with an integrator in the form of:

$$G_1(s) = \frac{1}{s(Ts + 1)^2} \quad T = 0.1, 1 \quad (26)$$

The next test case will be a higher order system in the form of:

$$G_2(s) = \frac{1}{(s+1)^n} \quad n = 3, 5 \quad (27)$$

The third form will be a higher order system with varying lags in series:

$$G_3(s) = \frac{1}{(s+1)(\alpha s+1)(\alpha^2 s+1)(\alpha^3 s+1)} \quad \alpha = 0.2, 0.7 \quad (28)$$

The following tables display the simulated parameters for the test batch and the calculated values for their controllers. Note the controller parameters were based on the Style I algorithm. In Table 7 are the test batch parameters. These parameters were found using the methods discussed in chapter 3 through the use of MatLab. In Table 8 are the calculated controller parameters for each test plant transfer function.

Table 7. Test batch parameters

Plant	a	L	T	Ku	Tu
G ₁ T=0.1	0.18	0.18	0.13	19.95	0.63
G ₁ T=1	0.95	1.30	0.74	1.99	6.28
G ₂ n=3	0.21	0.75	3.27	8.04	3.63
G ₂ n=5	0.42	2.15	5.39	2.88	8.64
G ₃ α=0.2	0.05	0.13	1.27	30.20	0.56
G ₃ α=0.7	0.28	0.80	2.72	4.68	3.67

The abbreviations for the test methods used in Table 8 are as follows;

- OL for the Open Loop method
- CL for the Closed Loop method
- CHR for the Chien, Hrones and Reswick method
- ROT for the Rule of Thumb method

Table 8. Calculated controller parameters

Plant /Method	<i>K</i>	<i>Ti</i>	<i>Td</i>
G ₁ T=0.1 / OL	6.67	0.36	0.09
G ₁ T=1 / OL	1.26	2.60	0.65
G ₂ n=3 / OL	5.71	1.50	0.38
G ₂ n=5 / OL	2.86	4.30	1.08
G ₃ α=0.2 / OL	24.00	0.26	0.07
G ₃ α=0.7 / OL	4.29	1.60	0.40
G ₁ T=0.1 / CL	11.97	0.31	0.079
G ₁ T=1 / CL	1.19	3.14	0.79
G ₂ n=3 / CL	4.82	1.82	0.45
G ₂ n=5 / CL	1.73	4.32	1.08
G ₃ α=0.2 / CL	18.12	0.28	0.07
G ₃ α=0.7 / CL	2.81	1.84	0.46
G ₁ T=0.1 / CHR	3.33	0.13	0.09
G ₁ T=1 / CHR	0.63	0.74	0.65
G ₂ n=3 / CHR	2.86	3.27	0.38
G ₂ n=5 / CHR	1.43	5.39	1.08
G ₃ α=0.2 / CHR	12.00	1.27	0.07
G ₃ α=0.7 / CHR	2.14	2.72	0.40
G ₁ T=0.1 / ROT	9.98	0.50	0.05
G ₁ T=1 / ROT	0.99	5.03	0.50
G ₂ n=3 / ROT	4.01	2.91	0.29
G ₂ n=5 / ROT	1.44	6.91	0.69
G ₃ α=0.2 / ROT	15.10	0.45	0.05
G ₃ α=0.7 / ROT	2.34	2.94	0.29

4.3 The Tests

In this section we will plot all of our PID controlled system step responses. The plots will be broken up as follows. Each open loop style method of tuning will be on the same plot; likewise for each closed loop style of tuning. We will further divide the plots by plant transfer function type being controlled and there two test cases.

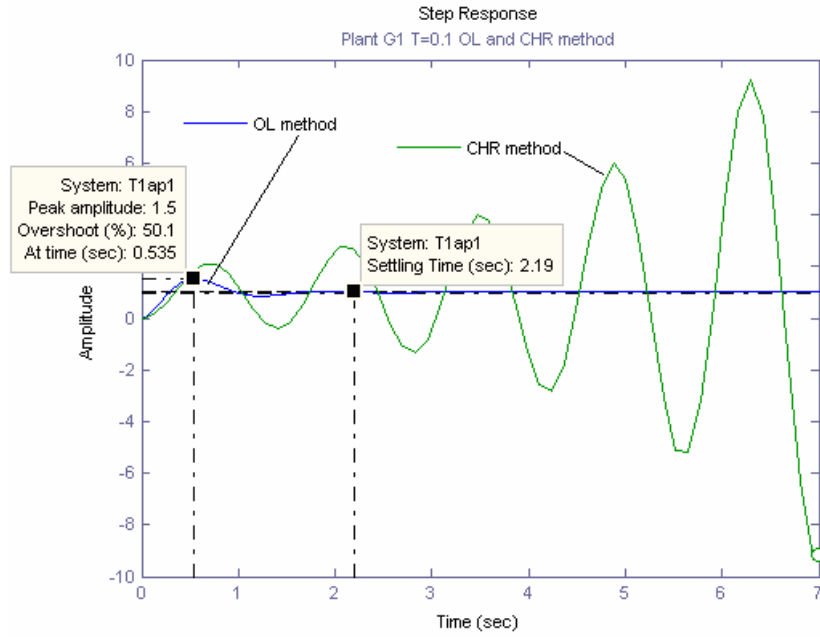


Figure 50. Plant G_1 $T=0.1$ OL and CHR methods

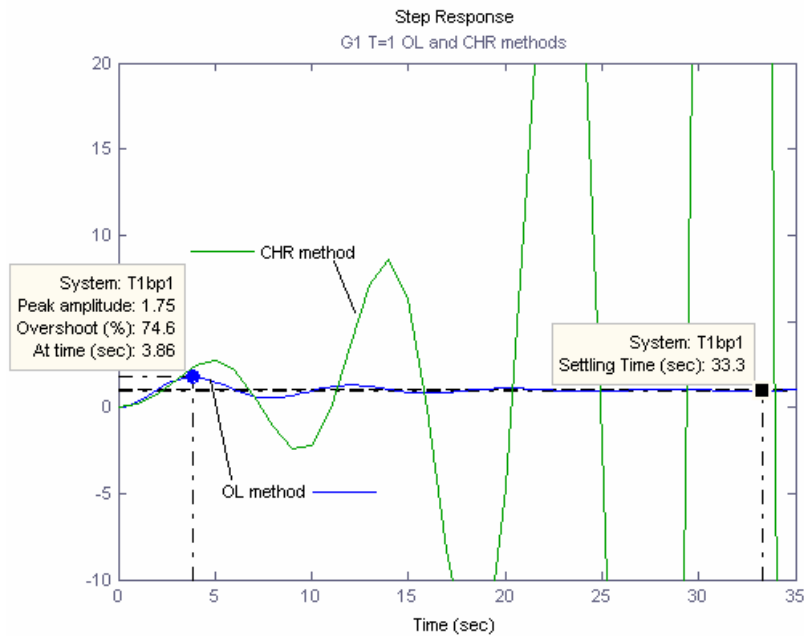


Figure 51. G_1 $T=1$ OL and CHR methods

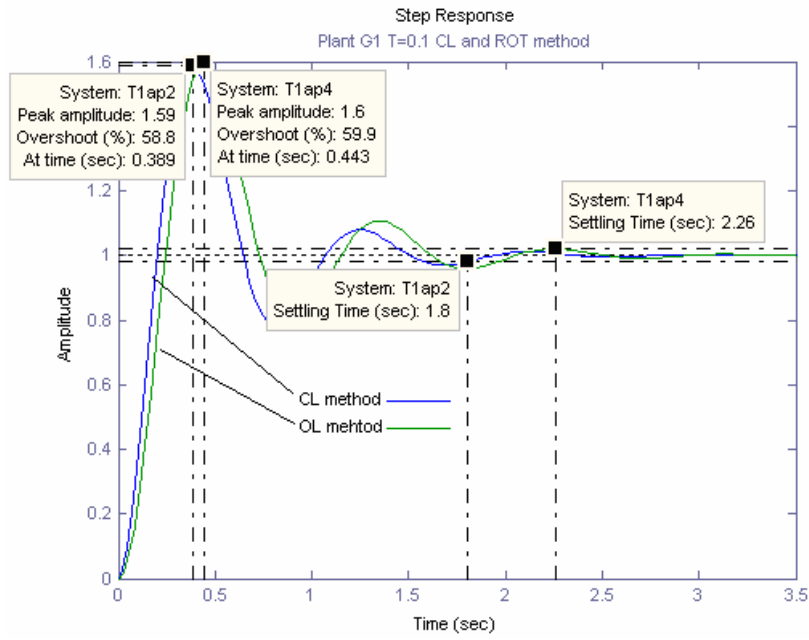


Figure 52. Plant G_1 $T=0.1$ CL and ROT methods

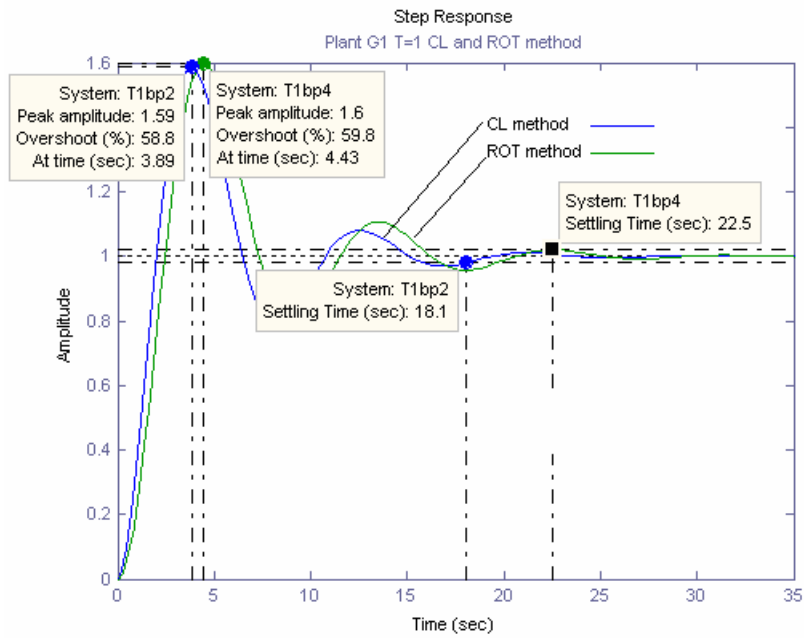


Figure 53. Plant G_1 $T=1$ CL and ROT method

It can be seen from Figure 50 through 53 that for a system with integration and a smaller second order lag, the smallest percent overshoot is achieved using the Ziegler-Nichols Open loop method with a result of 50.1%, and the lowest settling time is achieved using the Ziegler-Nichols Closed loop method having a 1.8 second settling time. It was also determined that the CHR method yielded a result that was unstable. This will be attributed to the method that we used to determine T presented by Astrom and Hagglund in Chapter 3. Further research should be done on this method to find out the reason for this unacceptable result. As the second order lag was increased from 0.1 to 1, the Ziegler-Nichols Closed loop method was seen to give the best result for both percent overshoot and settling time equal to 58.8% and 18.1 seconds compared to the Open Loop and CHR methods. The Ziegler-Nichols Open Loop method gave high percent overshoot, 74.6% and a longer settling time at 33.3 seconds. Again the CHR method gave an unstable result. The Rule of Thumb method gave similar slightly higher results than the Closed Loop method.

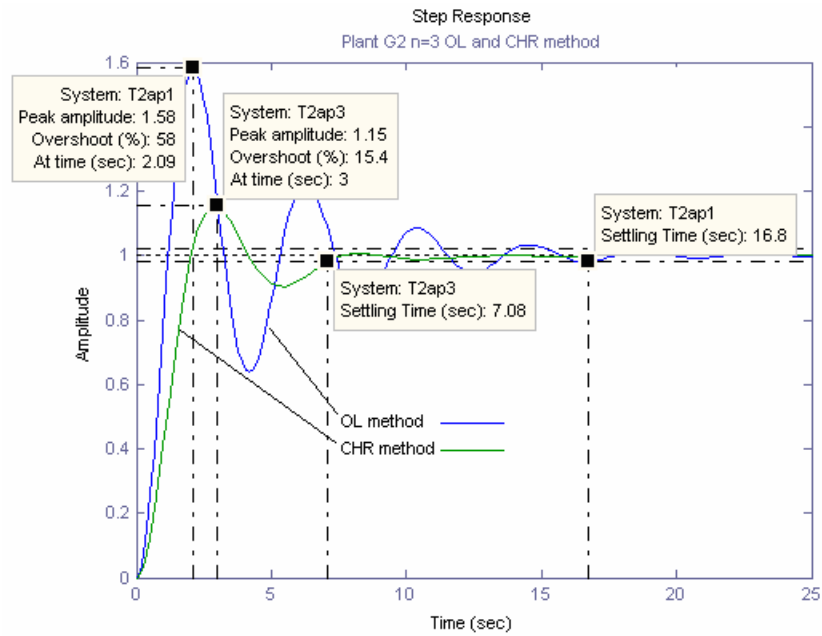


Figure 54. Plant G₂ n=3 OL and CHR method

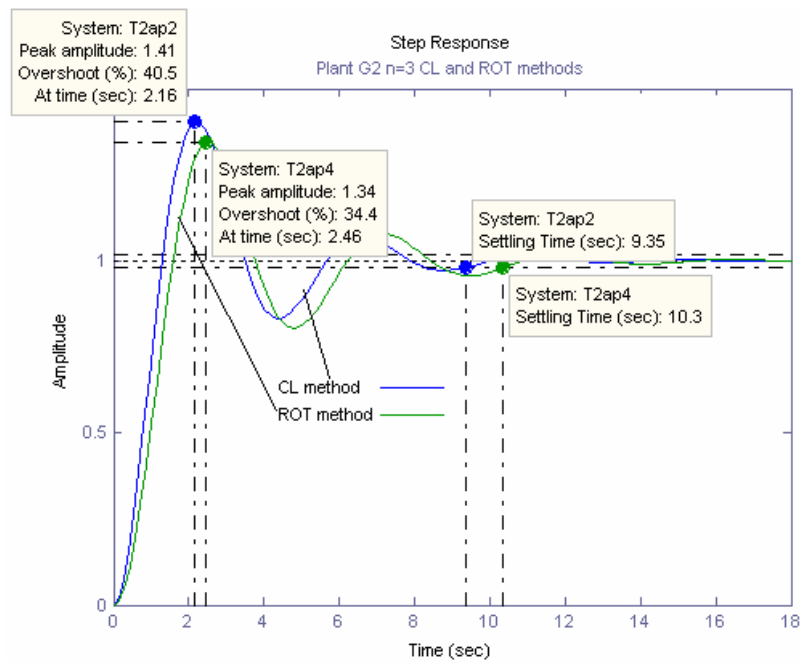


Figure 55. Plant G₂ n=3 CL and ROT methods

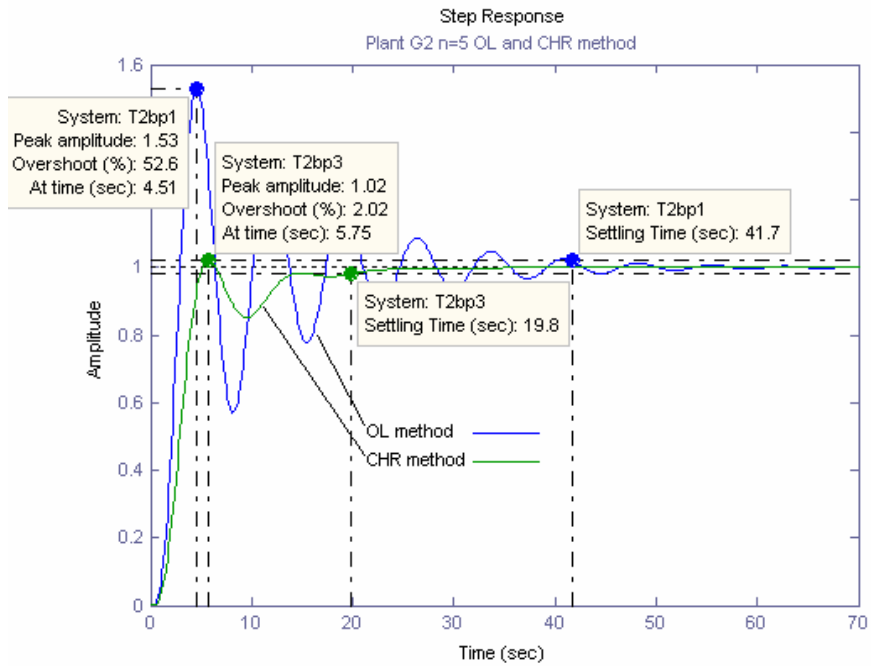


Figure 56. Plant G_2 $n=5$ OL and CHR methods

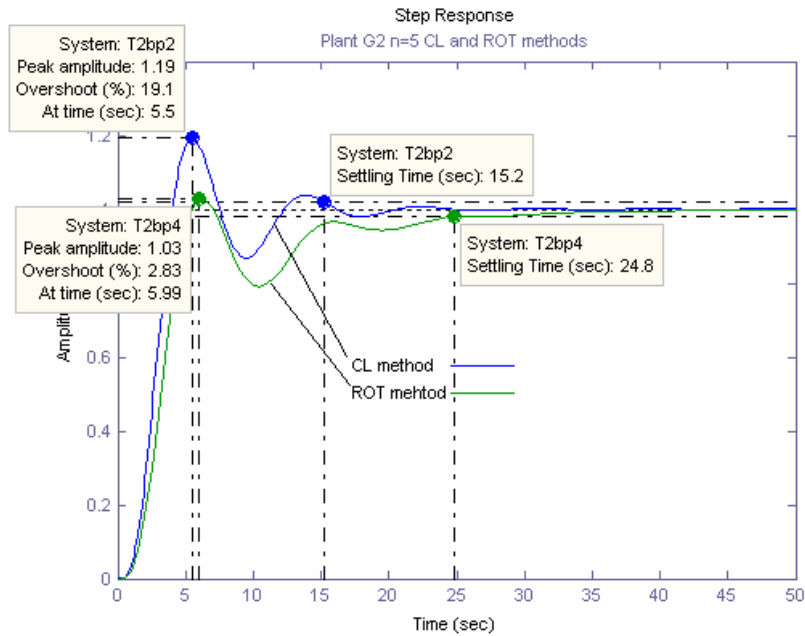


Figure 57. Plant G_2 $n=5$ CL and ROT methods

In Figure 54 through 57 it was observed that for a third order system, the CHR method yielded the lowest percent overshoot, 15.4%, and a settling time of 7.08 seconds. The ROT method had the next lowest percent overshoot 34.4%, however its settling time, 10.3 seconds, was higher than that of the Ziegler-Nichols Closed Loop method. The Ziegler-Nichols Open Loop method had a 58% overshoot and a settling time of 16.8 seconds. As the system was increased from third to fifth order the CHR method still had the lowest percent overshoot, 2.02%, however the Ziegler-Nichols Closed Loop method produced the lowest settling time 15.2 seconds. The ROT method had a percent overshoot that was close to the CHR method although its settling time was greater than that of the CHR method. Again it can be seen that the Ziegler-Nichols Open Loop method had the greatest percent overshoot 52.6% and settling time 41.7 seconds.

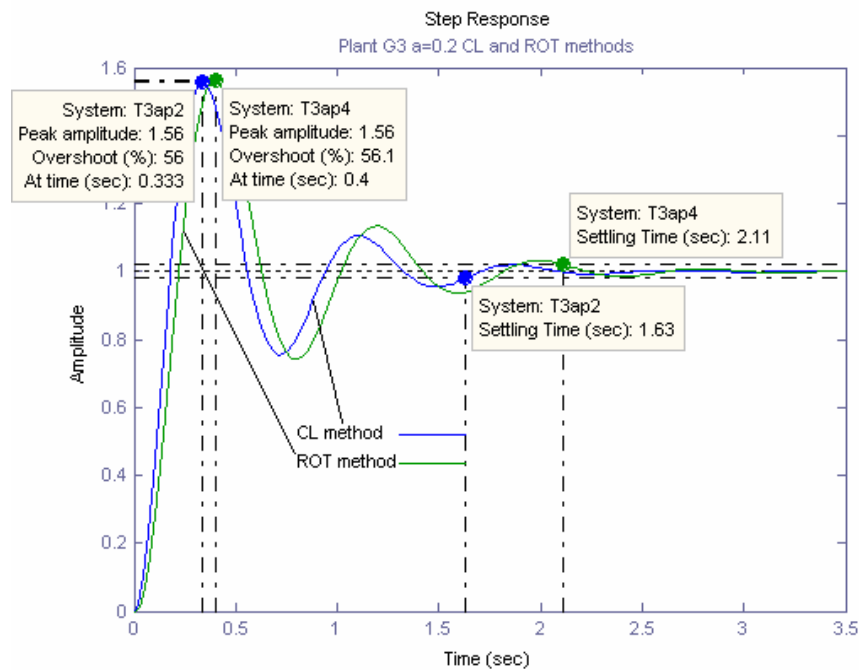


Figure 58. Plant G_3 $\alpha=0.2$ CL and ROT methods

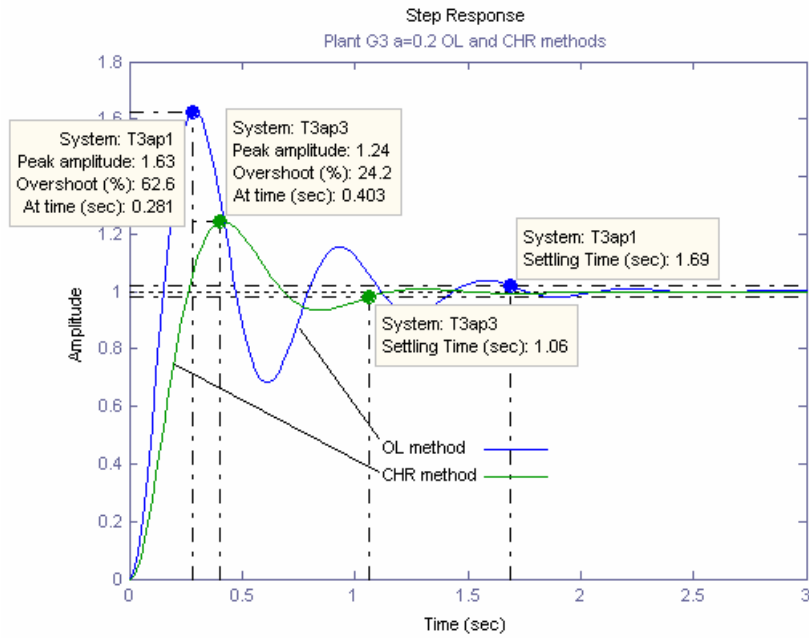


Figure 59. Plant G_3 $\alpha=0.2$ OL and CHR methods

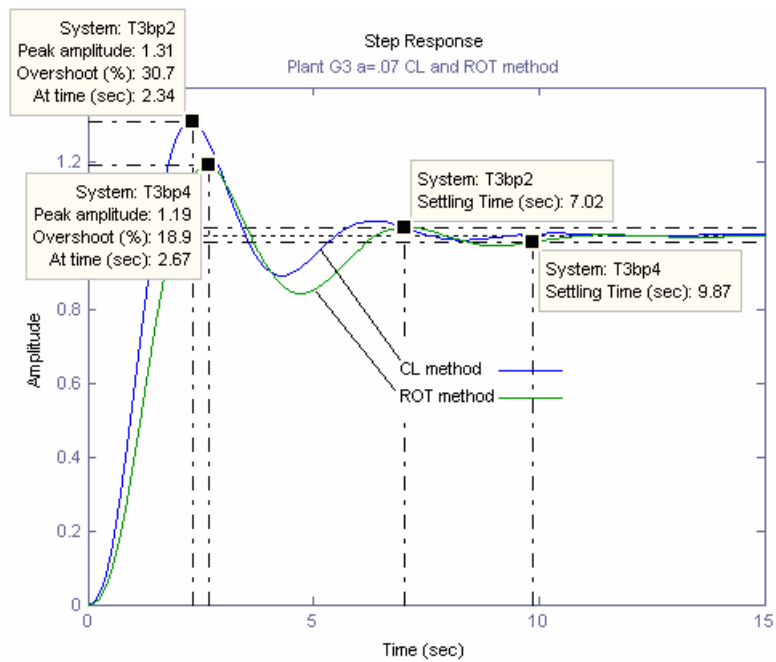


Figure 60. Plant G_3 $\alpha=0.7$ CL and ROT methods

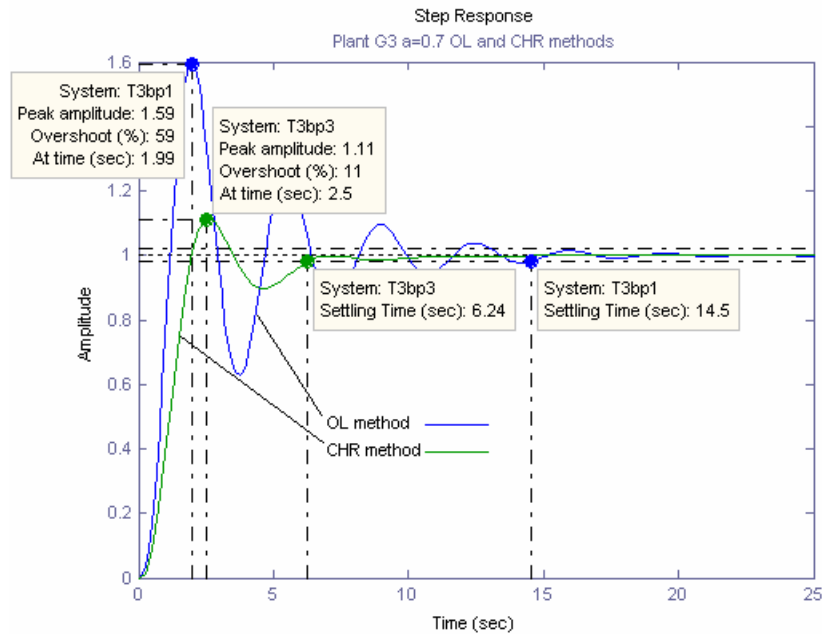


Figure 61. Plant G_3 $\alpha=0.7$ OL and CHR methods

For systems with varying lags in series based on $\alpha=0.2$, we see that the CHR method achieved the lowest percent overshoot 24.2% as well as settling time at 1.06 seconds. All other methods produced results of percent overshoot within the 55 to 65 percent range, however their settling times were not too much greater than that of the CHR method. When we increased to $\alpha=0.7$, again the CHR method yielded the smallest percent overshoot at 11% and the lowest settling time of 6.24 seconds. The ROT method gave the next lowest percent overshoot at 18.9% while the Ziegler-Nichols Closed Loop method had the next lowest settling time of 7.02 seconds. The Ziegler-Nichols Open Loop method resulted in the highest percent overshoot and settling time.

In Table 9 we have tabulated the results from our twenty four tests that were ran.

Table 9. PID controlled systems step response results

Plant	Tuning Method	% OS	Settling Time (seconds)
$G_1(s)$ $T=0.1$	OL	50.1	2.19
$G_1(s)$ $T=0.1$	CHR	NA	NA
$G_1(s)$ $T=0.1$	CL	58.8	1.8
$G_1(s)$ $T=0.1$	ROT	59.9	2.26
$G_1(s) T=1$	OL	74.6	33.3
$G_1(s) T=1$	CHR	NA	NA
$G_1(s) T=1$	CL	58.8	18.1
$G_1(s) T=1$	ROT	59.8	22.5
$G_2(s) n=3$	OL	58	16.8
$G_2(s) n=3$	CHR	15.4	7.08
$G_2(s) n=3$	CL	40.5	9.35
$G_2(s) n=3$	ROT	34.4	10.3
$G_2(s) n=5$	OL	52.6	41.7
$G_2(s) n=5$	CHR	2.02	19.8
$G_2(s) n=5$	CL	19.1	15.2
$G_2(s) n=5$	ROT	2.83	24.8
$G_3(s)$ $\alpha=0.2$	OL	62.6	1.69
$G_3(s)$ $\alpha=0.2$	CHR	24.2	1.06
$G_3(s)$ $\alpha=0.2$	CL	56	1.63
$G_3(s)$ $\alpha=0.2$	ROT	56.1	2.11
$G_3(s)$ $\alpha=0.7$	OL	59	14.5
$G_3(s)$ $\alpha=0.7$	CHR	11	6.24
$G_3(s)$ $\alpha=0.7$	CL	30.7	7.02
$G_3(s)$ $\alpha=0.7$	ROT	18.9	9.87

CHAPTER 5: CONCLUSIONS AND ALTERNATIVES

5.1 Conclusions

In this thesis we have presented and evaluated four different methods used in industry to tune PID controllers. The motivation behind this was the fact that when surveying several engineers and technicians regarding what is the best way to tune a PID loop for a plant whose transfer function was unknown, we would usually get several different answers. The four methods were chosen because they are the more popular ones that this engineer has seen; also we wanted to evaluate open loop methods as well as closed loop methods of tuning.

In chapter two we reviewed the building blocks that make up the PID controller and gave design examples of each: the P, PI, and PD controller. We then reviewed the root locus design method for a PID controller. This was done to demonstrate the work that is required to tailor a controller to a particular process when the plant transfer function is known. All design criteria were based on % overshoot and settling time.

In chapter three the three most popular implementations of the PID algorithm used in industry were introduced. We reinforced the fact that the engineer responsible for tuning a control system must know the exact form of the algorithm used in order to apply the tuning rules set forth, and must be able to convert parameters from one algorithm to the other, otherwise the results will be undesirable. As stated in chapter one, the lack of knowledge of the form of the algorithm used accounts for many of the poorly tuned control systems in industry. We then introduced our four

tuning methods to be evaluated. We deliberately chose two open loop style methods and two closed loop style methods. The Ziegler-Nichols Open Loop method and the CHR method were chosen for our open loop styles. The Ziegler-Nichols Closed Loop method and the so called Rule of Thumb method were chosen as our closed loop styles. We then gave examples of how to apply these methods to a sample plant.

In chapter four we chose three sets of test cases to apply our tuning rules to. These sample plants were open loop stable linear time invariant models. Our first test case was that of a system with a pure integration and a second order lag. The next system evaluated was one that had a higher order than two. The third system evaluated was one of higher order with varying lags in series. We applied our tuning rules on each system and evaluated their performance based on their percent overshoot and settling time to a step input. All controllers were of the Style I type and simulations were performed using MatLab. The twenty four test results were tabulated in Table 8.

After careful scrutiny of our test results the following conclusions were made. No one single method consistently gave the lowest percent overshoot and settling time for each type of plant. Depending on the desired operating criteria, further manual fine tuning will probably be needed for all tuning methods. For systems with pure integration in them, the Open Loop method of tuning yielded the best results in percent overshoot, however the Closed Loop method had the shortest settling time. As the lag time increased in the integrated system, the Closed Loop method had the best all around results. The CHR method applied to a system with pure integration in it did not fair well at all. It can be seen from Figures 50 and 51 that the CHR method yielded unstable systems. This may be due to the method we used to calculate the system

time constant T that we introduced in chapter three. For our higher order systems, the CHR method gave the best performance, however it was noticed as we increased the order of the system, the Closed Loop method gave us a shorter settling time yet its percent overshoot was quite high at 56% as compared to that of the CHR method, whose overshoot was at 24.2%. For our fourth order system with varying lags in series, the CHR method consistently gave the best results. The Rule of Thumb method usually gave similar results to that of the Closed Loop method, however for higher order systems the Rule of Thumb method gave less percent overshoot but with a longer settling time than the Closed Loop method.

Since these tuning methods are used when the plant transfer function is not known, and none of them were found to give consistently the lowest percent overshoot and settling time for all plants tested, there cannot be a recommendation as to which method an engineer should choose to use. If the plant transfer function is known or can be reasonably modeled then the following recommendations can be followed, when tuning systems with pure integrations in their transfer function, the Open Loop or Closed Loop method be used. When tuning systems of order higher than two, the CHR or Closed Loop method should be used, however for high order systems with varying lags the CHR method should be used.

5.2 Available Alternatives

After reviewing the tuning method test results there appears to be a need to develop better, i.e. more predictable tuning rules, for systems where the plant is unknown. There are alternatives

available. Adaptive controllers are available in different configurations. Model Reference Adaptive Controllers (MRACs) which incorporate a reference model, defining desired closed loop performance. Another style controller is the Model Identification Adaptive Controller (MIACs) which performs system identification while the system is running.

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